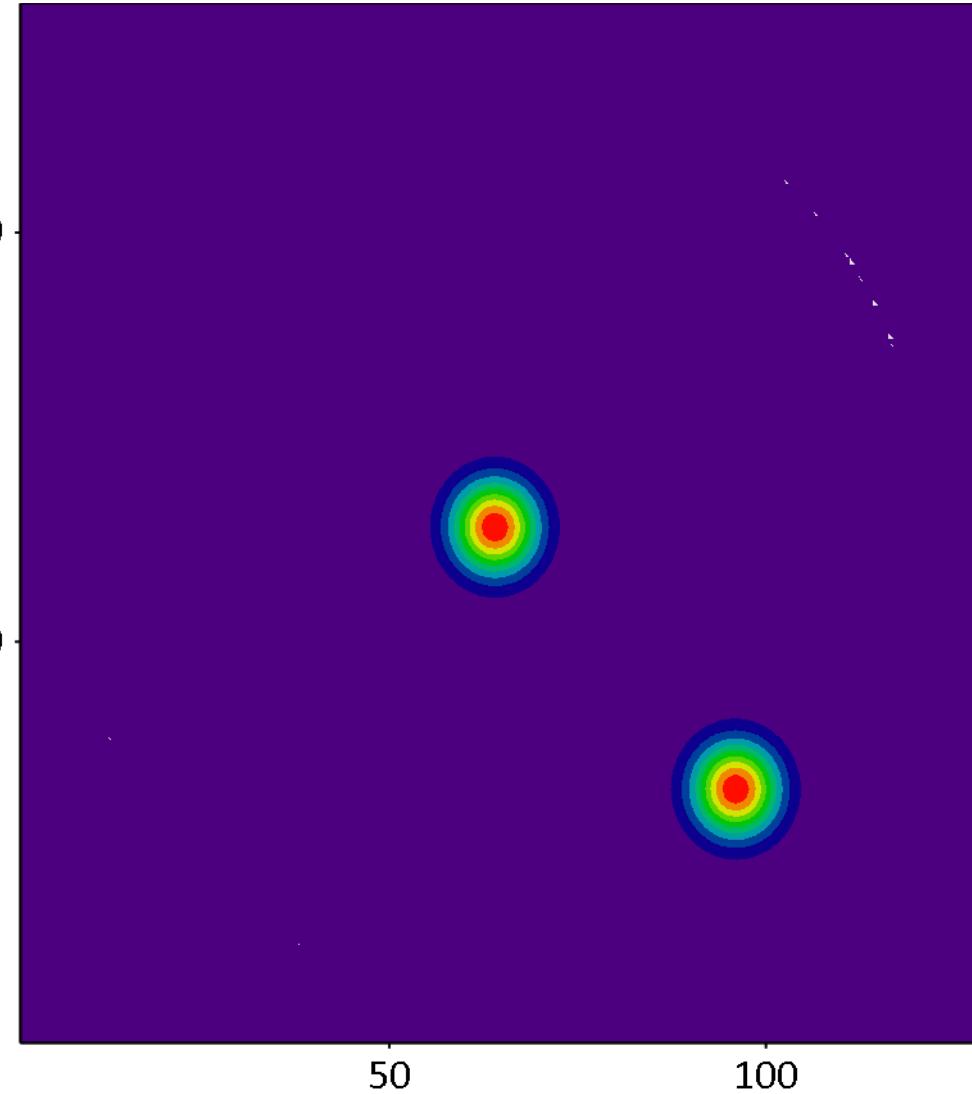


Original Matrix

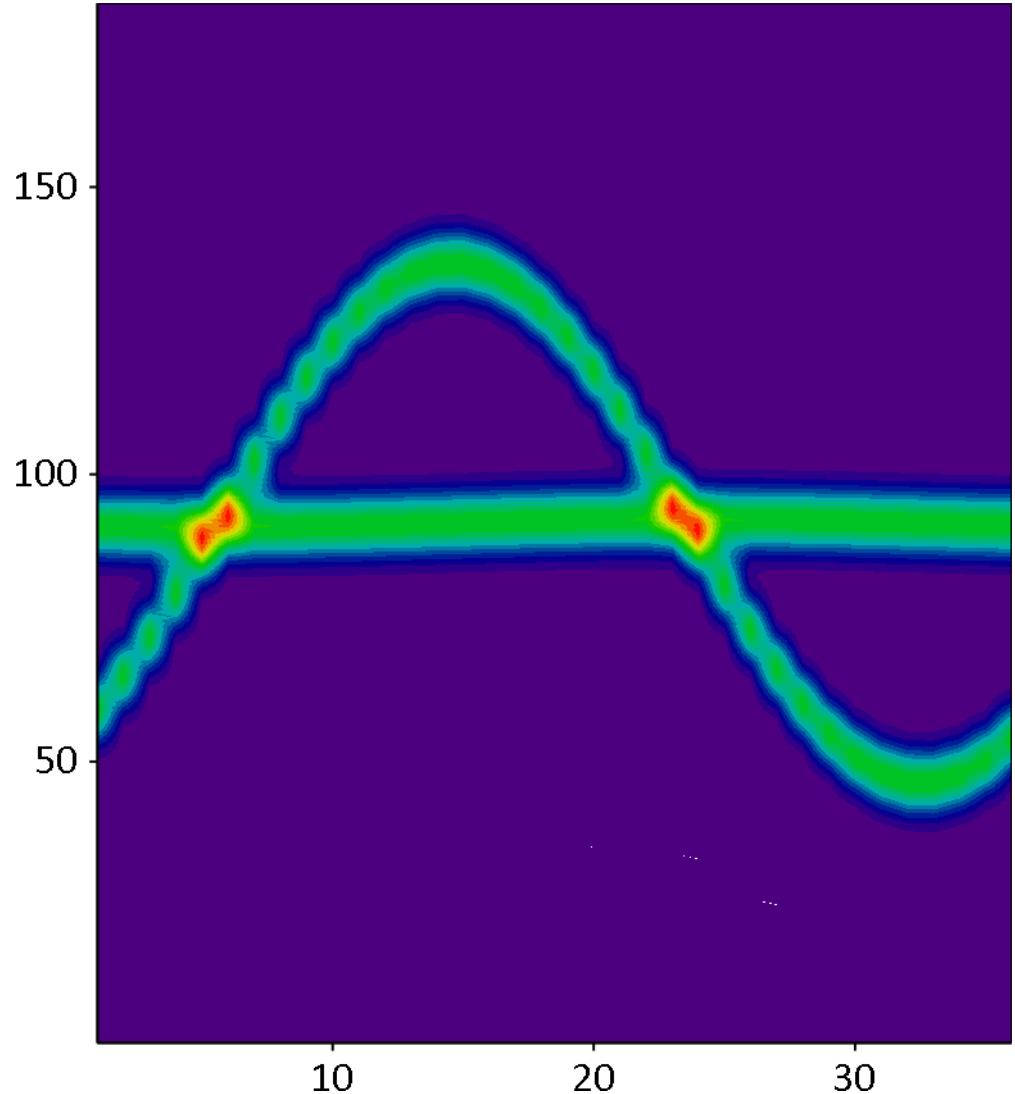
```
OM := READPRN("t2 mtx")
```



OM

Sinogram

```
SM := READPRN("t2 sin")
```

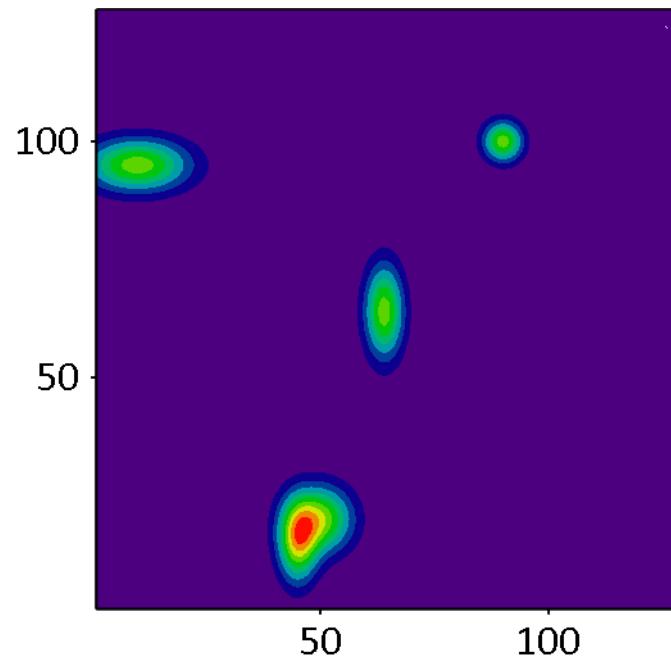


SM

Algebraic Reconstruction Technique

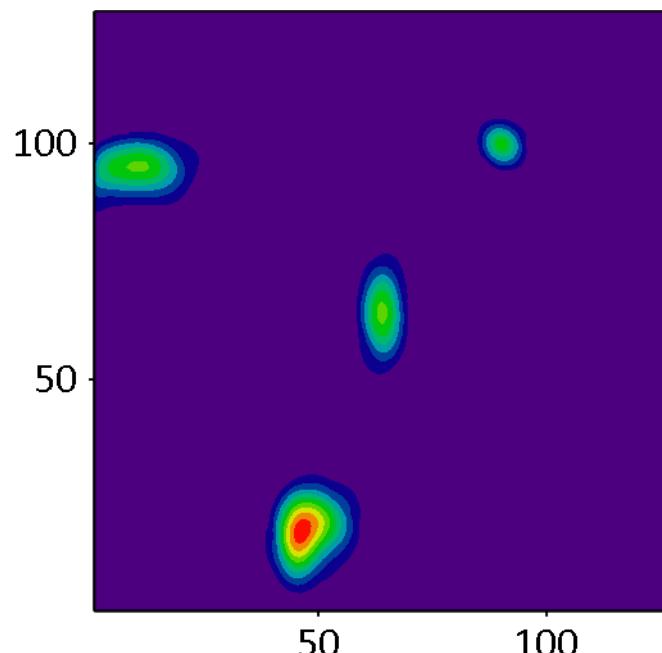
Original Matrix

```
O1 := READPRN("t5 mtx")
```



O1

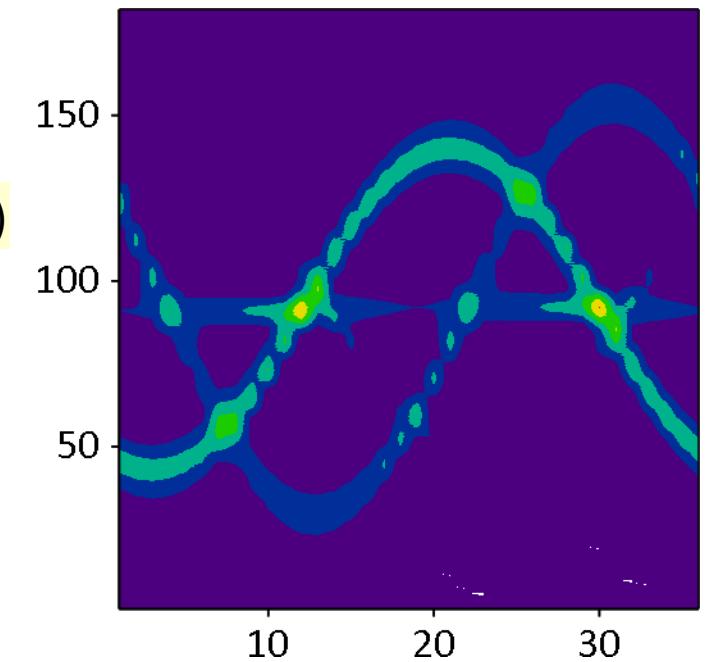
```
RM := READPRN("t5_ART_1 mtx")
```



RM

Sinogram

```
S1 := READPRN("t5 sin")
```



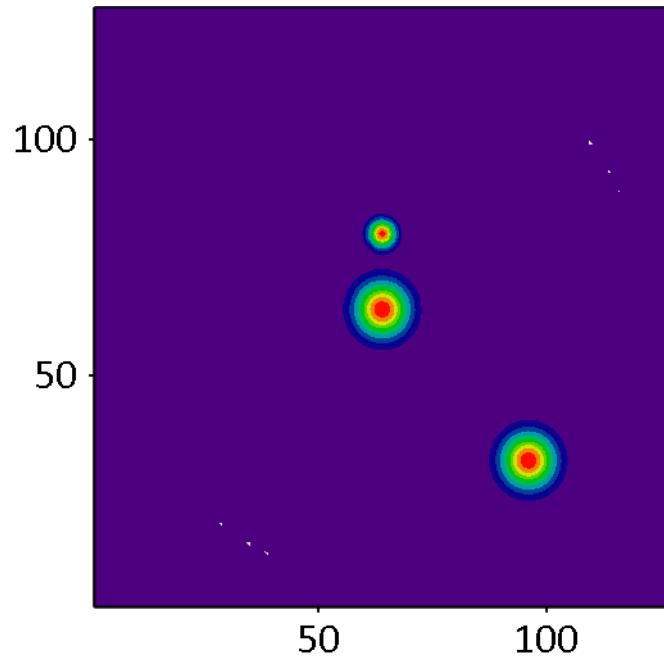
S1

Reconstructed with the Algebraic Reconstruction Technique

BackProjection Method

Original Matrix

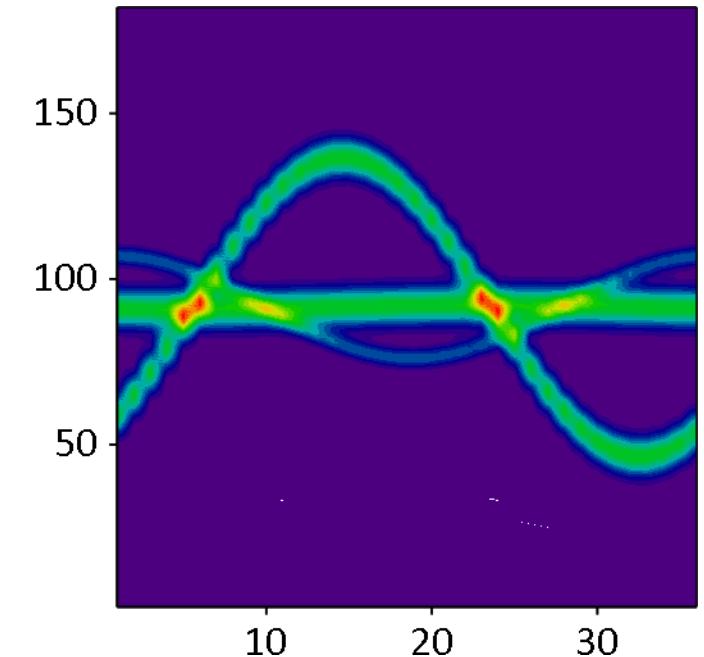
```
MM := READPRN("t3 mtx")
```



MM

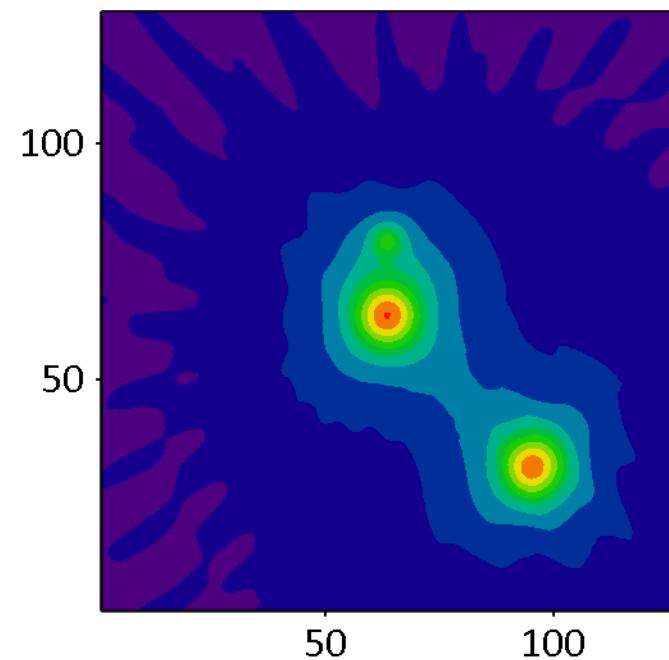
Sinogram

```
SN := READPRN("t3 sin")
```



SN

BM := M_Recon(128 , SN)



BM

Reconstructed with the BackProjection Method

```

Pix_Recon(Ix , ly , NN , MS) := NP ← rows (MS)
                                         NR ← cols (MS)
                                         The_Step ←  $\frac{2\pi}{NP}$ 
                                         Sum ← 0.0
                                         for i ∈ 1 .. NP
                                             The ← The_Step · (i - 1)
                                             IR ←  $\left( Ix - \frac{NN}{2} \right) \cdot \cos(\text{The}) + \left( ly - \frac{NN}{2} \right) \cdot \sin(\text{The})$ 
                                             IR ← IR + 0.50 · NR + 0.50
                                             RW ← |cos(The)| + |sin(The)|
                                             IRL ← IR - 0.50 · RW
                                             IRH ← IR + 0.50 · RW
                                             S1 ← 1 - (IRL - floor(IRL))
                                             J1 ← floor(IRL)
                                             S2 ← IRH - floor(IRH)
                                             J2 ← floor(IRH)
                                             J1 ← max(1 , J1)

```

```

J2 ← min (J2 , NR)

Sum ← Sum + S1· MSi , J1 + S2· MSi , J2

Sum ← Sum + 1 MSi , J1+1 if (J2 – J1) = 2

Pix_Recon ← Sum

return Pix_Recon

```

```

M_Recon(NN , MS) := | for i ∈ 1 .. NN
                      |   for j ∈ 1 .. NN
                      |     M_Reconi , j ← Pix_Recon(j , i , NN , MS)
                      |
                      | return M_Recon

```