5G and the need for programmability

Driving forces behind 5G

Networked Society

- Improved User Experience
- Massive Traffic Volumes
- Massive No. of Connected Devices
- Massive No. of Services (e.g., IoT)
- Transformed Industries

Technical Drivers

- Network and Service automation
- Resource & Energy Efficiency
- Virtualization & Clouds
- New HW and SW Technologies (SDN & NFV)











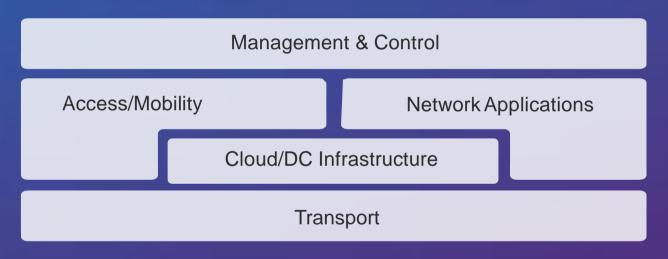






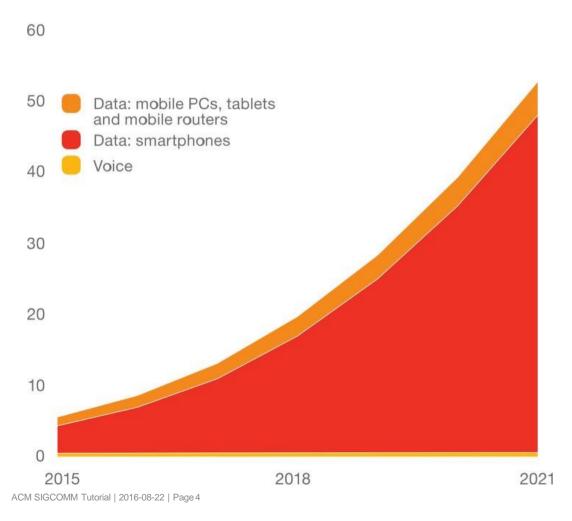
architecture







Global mobile traffic (monthly ExaBytes)



~45% CAGR

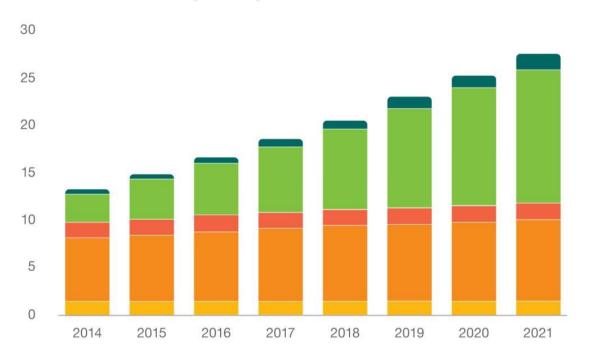
12X Growth in smartphone traffic

Around 90% of mobile traffic will be from smartphones by the end of 2021

source: Ericsson Mobility Report

IOT TO surpass mobile phones in 2018

Connected devices (billions)



| | 15 billion | 28 billion | CAGR 2015–2021 |
|------------------|---------------|---------------|-------------------|
| Cellular IoT | 0.4 | 1.5 | 27% |
| Non-cellular IoT | 4.2 | 14.2 | 22% |
| PC/laptop/tablet | 1.7 | 1.8 | 1% |
| Mobile phones | 7.1 | 8.6 | 3% |
| Fixed phones | 1.3 | 1.4 | 0% |
| | 2015 | 2021 | |

source: Ericsson Mobility Report

Evolution Towards 5G

1000x Mobile Data Volumes

-2020

10x-100x

Connected Devices

5x Lower

Latency

10x-100x **End-user Data** Rates

10x

Battery Life for Low Power

Devices

Source: METIS









SMART VEHICLES, TRANSPORT & INFRASTRUCTURE



MEDIA EVERYWHERE



CRITICAL CONTROL OF REMOTE DEVICES

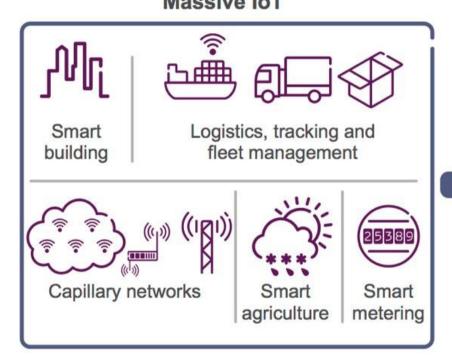


INTERACTION HUMAN-IOT

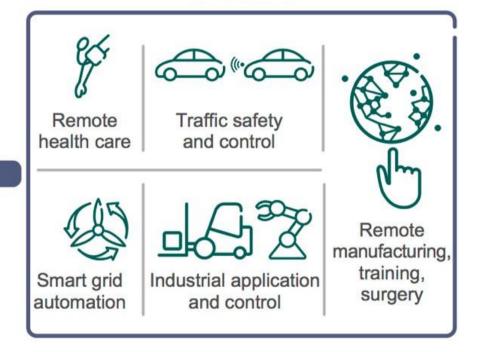
source: Ericsson 5G use cases

Diverse Requirements of IOT

Massive IoT



Critical IoT



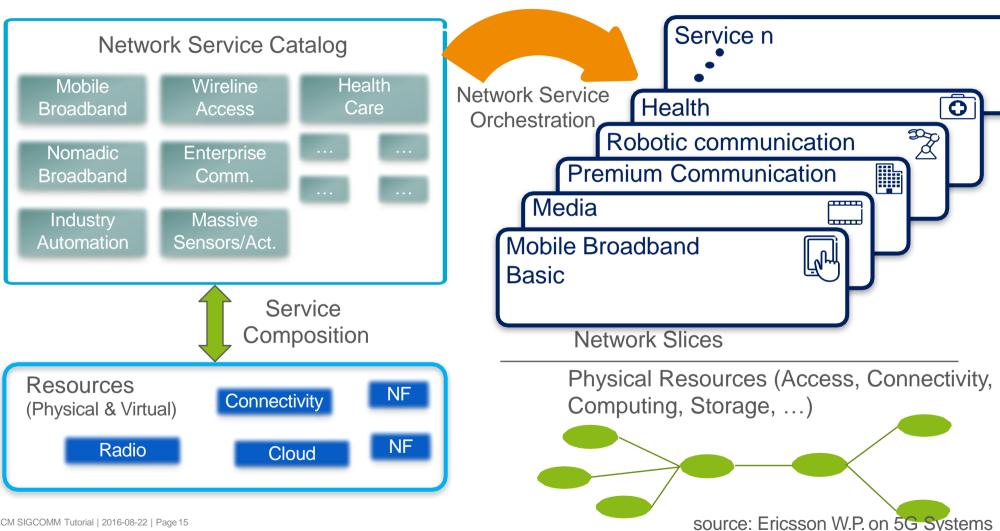
Low cost, low energy, small data volumes, massive numbers Ultra reliable, very low latency, very high availability

One network - multiple industries



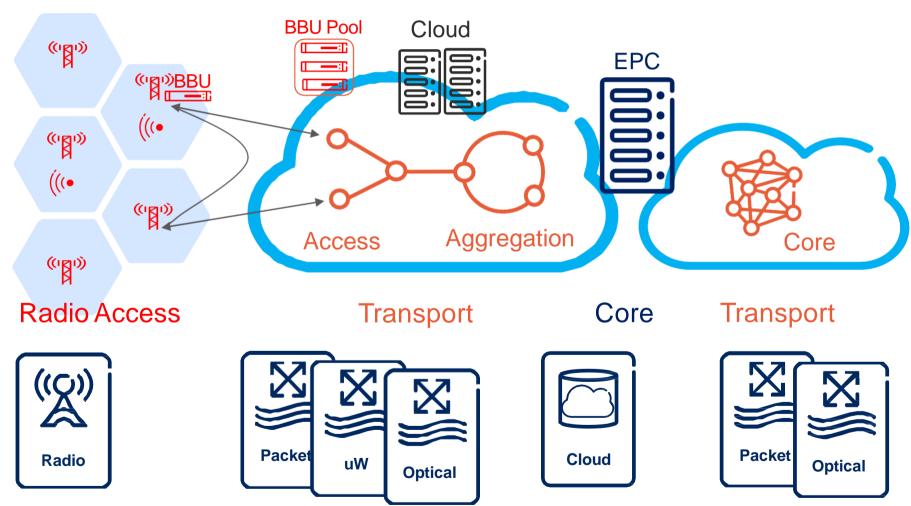
source: Ericsson W.P. on 5G Systems

Network as a service



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Network Architecture



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Programmability in 5G Networks

High level of flexibility and programmability in individual domains (mobile core, radio access network and transport network).

Cross-domain programmability and orchestration.

Service Agility

Shorten the time for service creation and service adaptation (e.g., scaling).



Service Diversity

Share a single infrastructure among multiple services with wide range of requirements.



Resource Efficiency

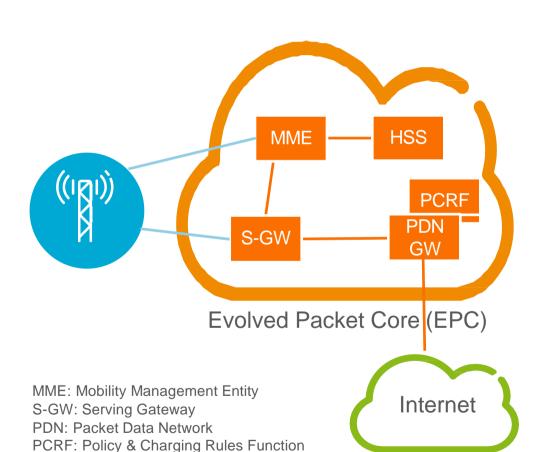
Dynamically allocate the right amount of resources when and where needed.



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Programmability in Mobile core

Current Mobile Core Architecture



- A single network architecture for multiple services
- Mix of control and user plane functions
- Appliance-based realization



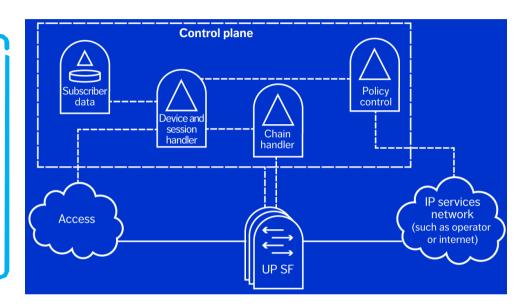
- Difficult to customize
- Scalability

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HSS: Home Subscriber Server

Flexible core architecture

- Separation of control and userplane functions
- Decompose core functionality into granular functions
- Virtualize functions





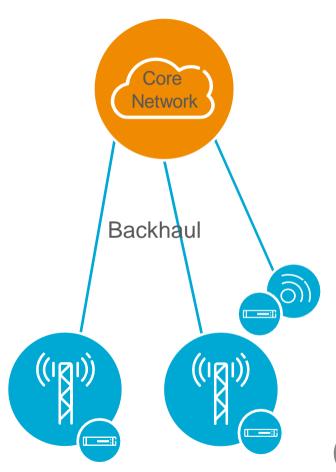
- Customize realization per service/slice
- Centralized control functions

- Selective scaling
- Utilize Cloud Environment
- Flexible placement of functions

Network Function Virtualization (NFV) is an enabler for programmability in mobile core.

Programmability in RAN

RAN Deployments -I

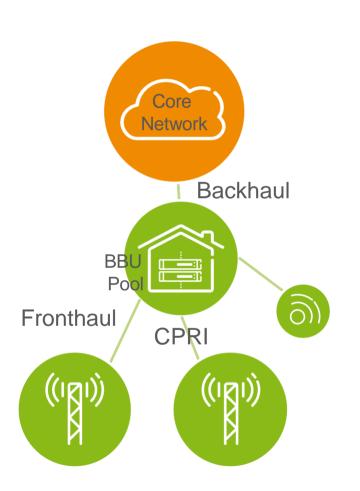


Distributed Baseband

- Flat Architecture
 - Scaling
- IP connectivity between RAN and Core, and among sites



RAN Deployments -II

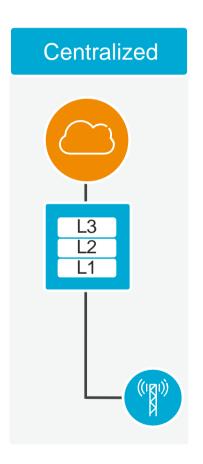


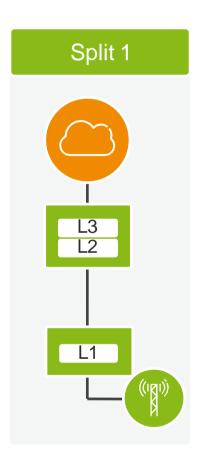
Centralized Baseband (C-RAN)

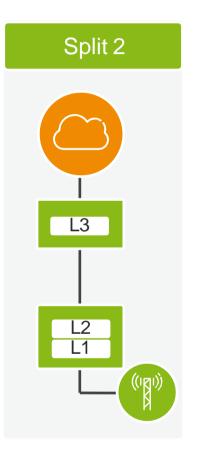
- Pooling gains
- Efficient network management
- Efficient coordination & interference management
- Less network signaling
- Stringent performance requirement on fronthaul (BW, delay and jitter)
- might not be scalable in all 5G scenarios

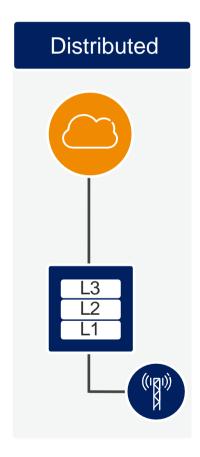
Need for more flexible split of RAN

CLOUD RAN

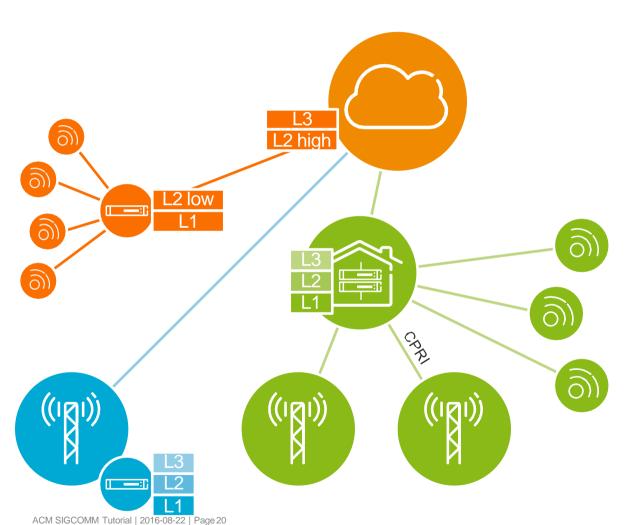








Flexibility with cloud ran



Centralization gains as in C-RAN

- Pooling
- Network Management
- Coordination

Less Transport Requirements

Virtualization gains

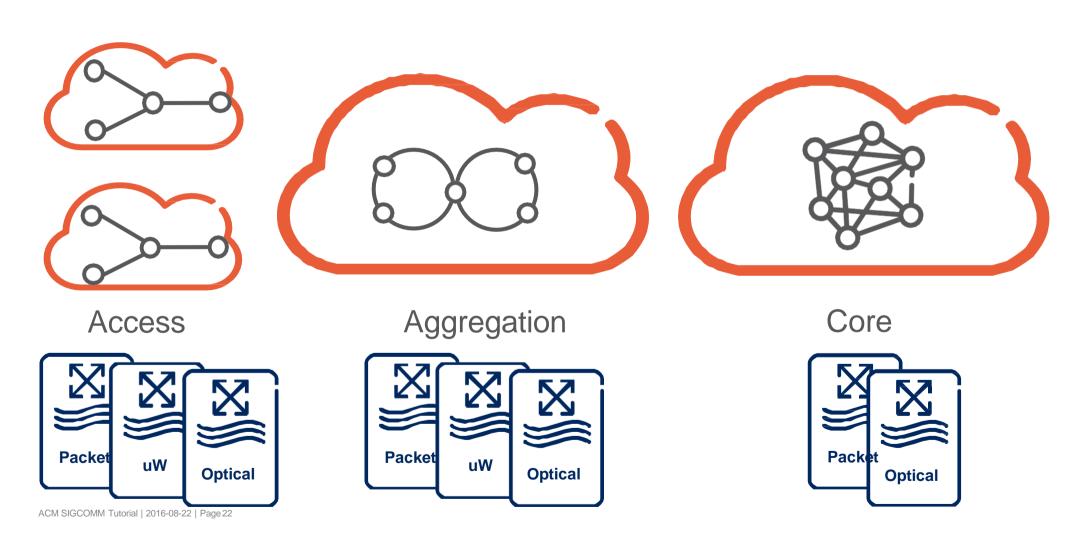
- Selective scaling (E.g. User plane vs Control Plane)
- Cloud-based Realization

Collocation of RAN & Core

Source of fig.: Ericsson W.P. on Cloud RAN

Programmabil it y in Transport

Current transport networks



Current transport network ISsues

- Monolithic realization of control and forwarding functions
- Proprietary Management
 Interfaces
- Complex control and management
- Several technology domains with independent control

- Lengthy and manual service creation/scaling
- Inefficient Resource Utilization
- Inefficient static sharing
- Difficult cross-layer optimization
- Application Unaware

Programmable Transport

- Separation of control and forwarding functions
- Define interfaces between control and forwarding
- Open up the control plane for programming
- Develop Efficient sharing mechanisms

- Automation of network and services
- Dynamic creation/update of (virtual) connections/tunnels
- Resource-optimized operation
- Cross-layer optimization (e.g. packet-optical convergence)
- Radio-aware adaptations

Software-Defined Networking (SDN) is an enabler for programmability in transport networks.

Software-Defined Networking

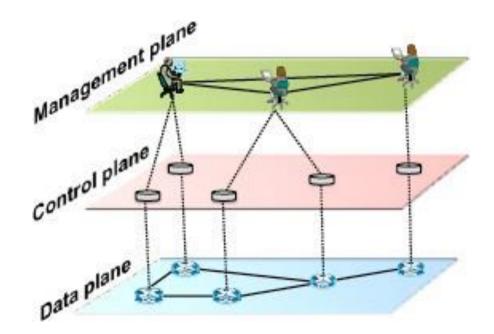
Towards Network Programmability

Outline

- > What's Software-Defined Networking?
- > Why Software-Defined Networking?
- Some History
- > SDN Architectures
- > Definitions, Terminology, Concepts
- > Example Applications

What's Software-Defined Networking?

Network's Functional Planes



Source: "Software-Defined Networking: A Comprehensive Survey", Kreutz et al., https://arxiv.org/pdf/1406.0440.

What's Software-Defined Networking?

> Main principle: data plane decoupled from control plane.

Why Software-Defined Networking?

- The Internet has been the victim of its own success!
- > Extremely hard to configure, manage, and evolve.
- "Vertically integrated": tight coupling of control- and data planes embedded/distributed in network devices.
- > Proliferation of "middleboxes".



Vertically integrated Closed, proprietary Slow innovation Small industry

Why Software-Defined Networking?

- The Internet has been the victim of its own success!
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- Proliferation of "middleboxes".

Software-Defined Networking to the rescue!

- Separation of control plane from data plane.
 - Network control "logically centralized" in the controller.
 - Forwarding hardware simplified.
- Programmable networks to facilitate management and control and combat "network ossification".
- Data plane "commoditization".

Software-Defined Networking Architectures

IETF ForCES

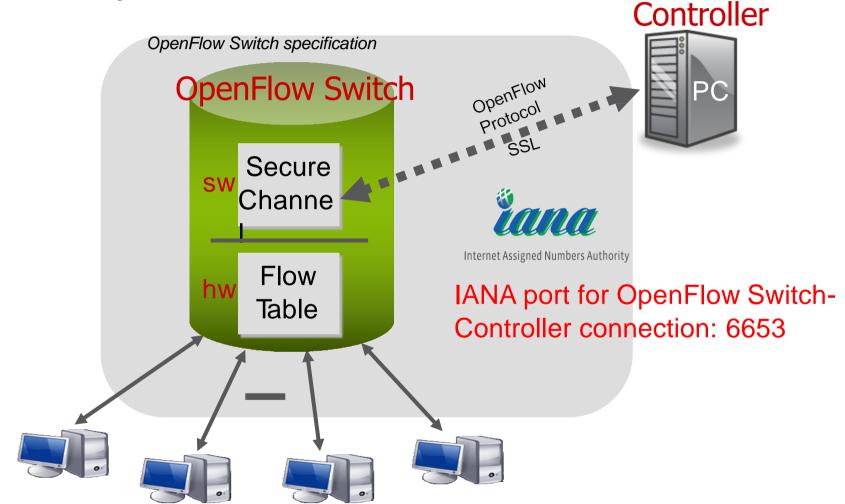
- Forwarding Element (FE) and Control Element (CE)
- > Both reside in the network device
- FE and CE communicate using the ForCES protocol

ONF OpenFlow

- Decoupling between control- and data planes
- Controller and switch communicate using the OpenFlow protocol

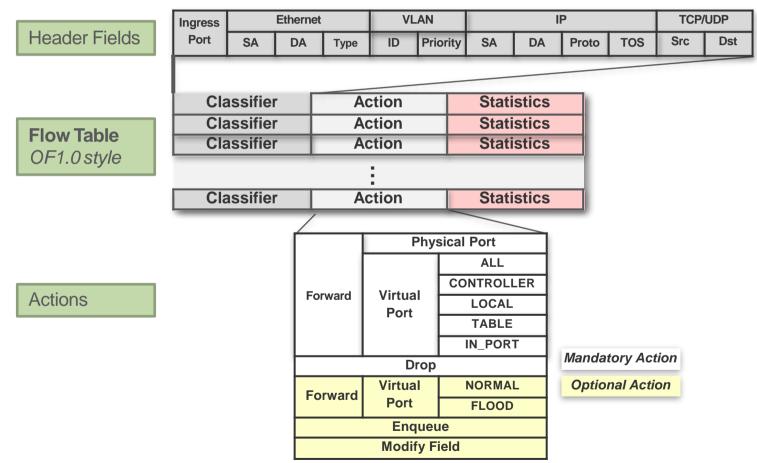
ONF OpenFlow Architecture

ONF OpenFlow Architecture



Source: The Stanford Clean Slate Program, http://cleanslate.stanford.edu

OpenFlow 1.0 Flow Table & Fields



OpenFlow Table Entries

| | Switch port | MAC src | MAC dst | Eth type | VLAN ID | IP Src | IP Prot | TCP sport | TCP dport | Action |
|-------------------|----------------|------------|------------|-------------|------------|---------|---------|--------------|--------------|---------------------------|
| Switching | * | * | 00:1f : | * | * | * | * | * | * | Port6 |
| Flow switching | Port3 | 00:20 | 00:1f | 0800 | Vlan1 | 1.2.3.4 | 5.6.7.8 | 4 | 17264 | Port6 |
| Firewall | * | * | * | * | * | * | * | * | 22 | Drop |
| Routing | * | * | * | * | * | * | 5.6.7.8 | * | * | Port6 |
| VLAN switching | * | * | 00:1f | * | Vlan1 | * | * | * | * | Port6,p ort7, port8 |

Each Flow Table entry has two timers:

hard timeout

seconds after which the flow is removed zero mean never times-out

idle_timeout

seconds of no matching packets after which the flow is removed zero means never times-out

If both **idle_timeout** and **hard_timeout** are set, then the flow is removed when the first of the two expires.

OpenFlow Standards

Evolution path:

- OF 1.0 (03/2010): Most widely used version, MAC, IPv4, single table (from Stanford)
- OF 1.1 (02/2011): MPLS tags/tunnels, multiple tables, counters (from Stanford)
- OF 1.2 (12/2011): IPv6, extensible expression
- OF-Config 1.0 (01/2012): Basic configuration: queues, ports, controller assign
- OF 1.3.0 (04/2012): Tunnels, meters, PBB support, more IPv6
- OF-Config 1.1 (04/2012): Topology discovery, error handling
- OF-Test 1.0 (2H2012): Interoperability conformance test processes, suites, labs
- OF 1.3.2 (May 2013), 19 errata, final review
- OF 1.4 (Aug. 2013), 9 changes + 13 extensions, More extensible wire protocol, Flow monitoring, Eviction, Vacancy events, Bundles
- OF 1.5.1 (Dec. 2014), Egress Tables, Packet type aware pipeline, Extensible flow entry statistics

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SDN: Some Definitions

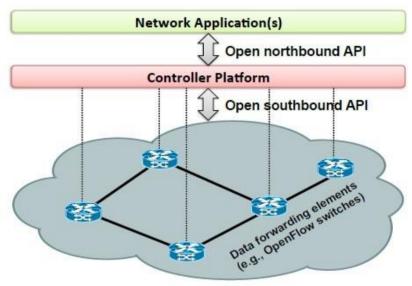
SDN: Some Definitions

- "The SDN architecture decouples the network control and forwarding functions enabling the network control to become directly programmable and the underlying infrastructure to be abstracted for applications and network services." Open Networking Foundation (opennetworking.org)
- "Software Defined Networking (SDN) refactors the relationship between network devices and the software that controls them. Opening up the interfaces to programming the network enables more flexible and predictable network control, and makes it easier to extend the network with new functionality." ACM Sigcomm Simposium on Software-DefinedNetworking Research 2016

SDN refers to software-defined networking architectures where:

- Data- and control planes decoupled from one another.
- Data plane at forwarding devices managed and controlled remotely by a "controller".
- Well-defined programming interface between control- and data planes.
- Applications running on controller manage and control underlying data plane

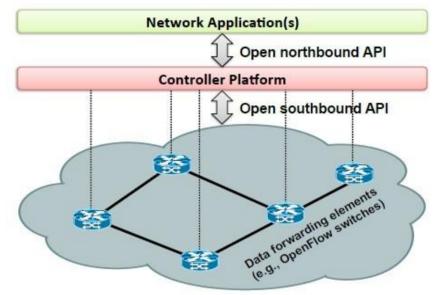
SDN architecture



Network Infrastructure

Source:

- Data plane: network infrastructure consisting of interconnected forwarding devices (a.k.a., forwarding plane).
- Forwarding devices: data plane hardware- or software devices responsible for data forwarding.
- > Flow: sequence of packets between source-destination pair; flow packets receive identical service at forwarding devices.
- > Flow rules: instruction set that act on incoming packets (e.g., drop, forward to controller, etc)
- > Flow table: resides on switches and contains rules to handle flow packets.



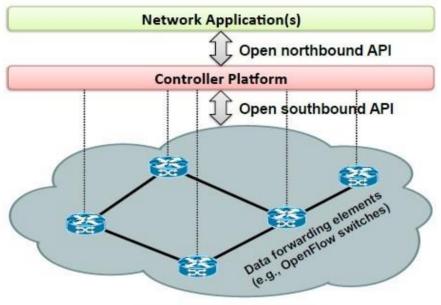
Network Infrastructure

Source:

Control plane: controls the data plane; logically centralized in the "controller" (a.k.a., network operating system).

Southbound interface:

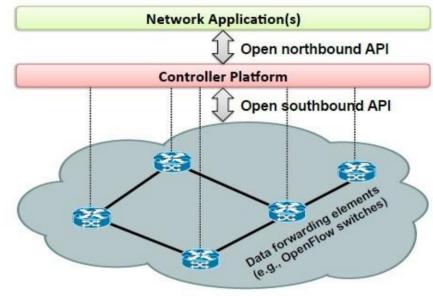
 (instruction set to program the data plane) + (protocol between control- and data planes).



Network Infrastructure

Source:

- Northbound interface: API offered by control plane to develop network control- and management applications.
- Management plane: functions, e.g., routing, traffic engineering, that use control plane functions and API to manage and control network infrastructure.



Network Infrastructure

Source:

SDN Applications

- > Traffic engineering:
 - Provide adequate QoS, improve network utilization, reduce power consumption, balance load.
- > Wireless network management/control and mobility support:
 - Seamless handover, load balancing, interoperability between heterogeneous networks, dynamic spectrum usage.

- Measurement and monitoring:
 - Packet sampling, traffic matrix estimation
- > Security:
 - Firewalling, access control, DoS attack detection/ mitigation, traffic anomaly detection.
- > Data-center networking:
 - Data center QOS and traffic engineering, fault detection and resilence, dynamic provisioning, security.

Network Function Virtualization (NFV)

Motivation

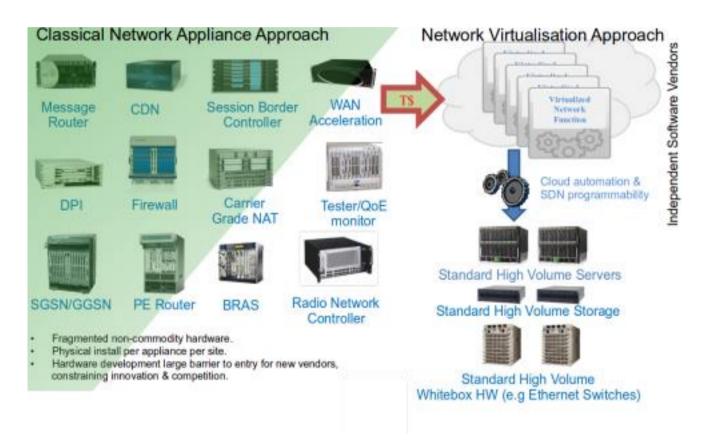


Source: Why Virtualization is Essential for 5G – Francis Chow (5G Summit 2015)

Problem Statement

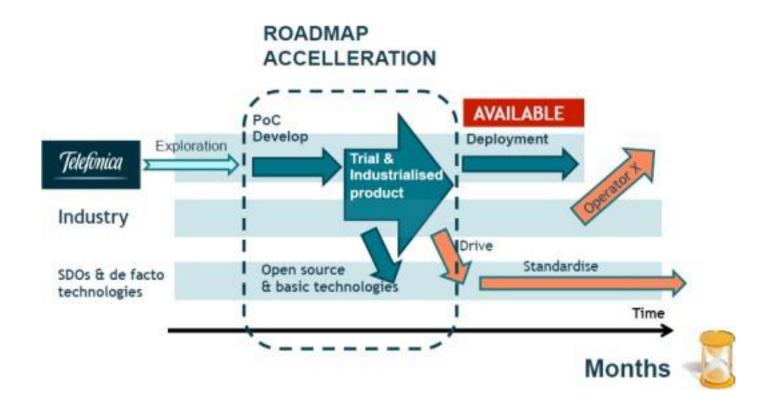
- Complex carrier networks
 - with a large variety of proprietary nodes and hardware appliances
- Launching new services is difficult and takes too long
- Space and power to accommodate
 - requires just another variety of box, which needs to be integrated
- Operation is expensive
 - Rapidly reach end of life due to
 - existing procure-design;
 - integrate-deploy cycle

Some Changes



Source: ETSI NFV ISG – DIRECTION & PRIORITIES – Steven Wright (NFV World Congress 2015)

Transformation



Source: Adapted from D. Lopez Telefonica I+D, NFV

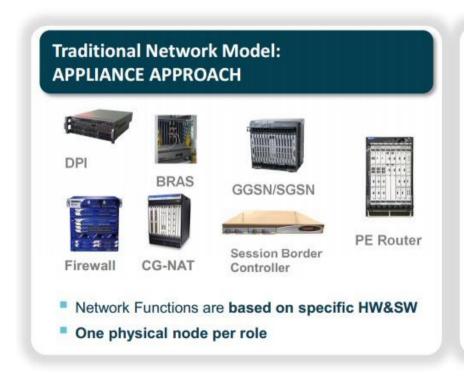
Why NFV?

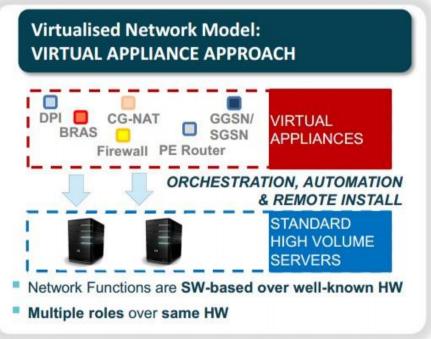
- **1.Virtualization:** Use network resource without worrying about where it is physically located, how much it is, how it is organized, etc.
- **2. Orchestration:** Manage thousands of devices
- 3. Programmable: Should be able to change behavior on the fly.
- **4. Dynamic Scaling:** Should be able to change size, quantity, as a F(load)
- **5. Automation:** Let machines / software do humans' work
- 6. Visibility: Monitor resources, connectivity
- 7. Performance: Optimize network device utilization
- **8. Multi-tenancy:** Slice the network for different customers (as-a-Service)
- 9. Service Integration: Let network management play nice with OSS/BSS
- 10. Openness: Full choice of modular plug-ins

Note: These are exactly the same reasons why we need/want SDN.

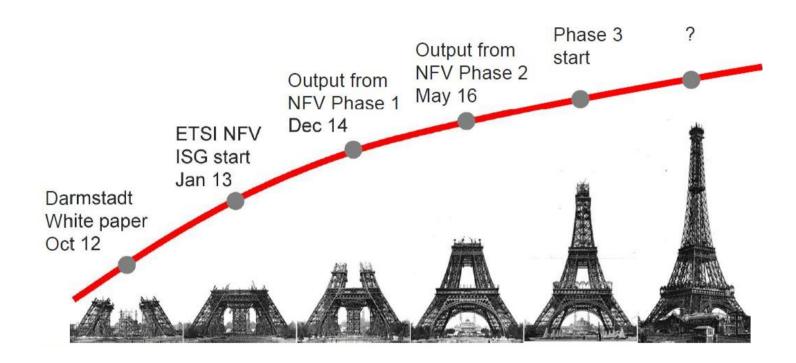
The NFV Concept

A means to make the network more flexible and simple by minimising dependence on HW constraints





The Making of NFV



Souce: NFV Orchestration | Fueling innovation in operator networks - Federico

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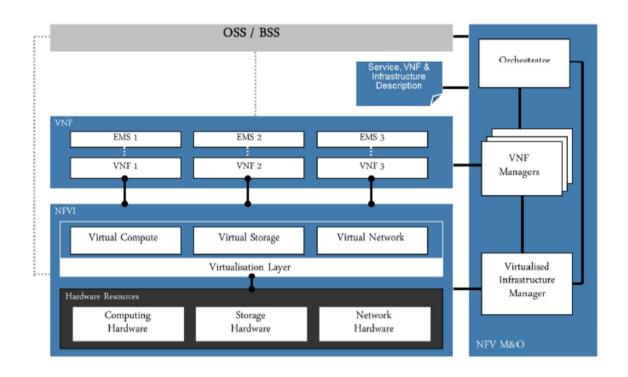
Benefits & Promises of NFV

- Reduced equipment costs (CAPEX)
 - through consolidating equipment and economies of scale of IT industry.
- Increased speed of time to market
 - by minimising the typical network operator cycle of innovation.
- Availability of network appliance multi-version and multi-tenancy,
 - allows a single platform for different applications, users and tenants.
- Enables a variety of eco-systems and encourages openness.
- Encouraging innovation to bring new services and generate new revenue streams.

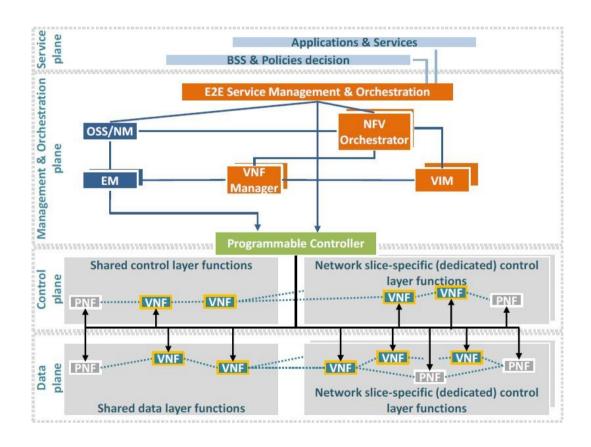
Benefits & Promises of NFV

- Flexibility to easily, rapidly, dynamically provision and instantiate new services in various locations
- Improved operational efficiency
 - by taking advantage of the higher uniformity of the physical network platform and its homogeneity to other support platforms.
- Software-oriented innovation to rapidly prototype and test new services and generate new revenue streams
- More service differentiation & customization
- Reduced (OPEX) operational costs: reduced power, reduced space, improved network monitoring
- IT-oriented skillset and talent

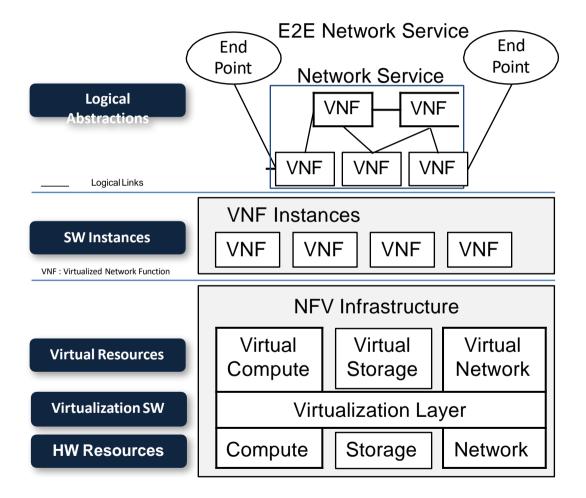
ETSI NFV Architectural Framework



NFV



NFV Layers



Rethinking relayering

applications

operating systems

hypervisors

compute infrastructure

network infrastructure

switching infrastructure

rack, cable, power, cooling

applications

network functions

operating systems

hypervisors

compute infrastructure

switching infrastructure

rack, cable, power, cooling

NFV Concepts

- Network Function (NF): Functional building block with well defined interfaces and well defined functional behavior
- Virtualized Network Function (VNF): Software implementation of NF that can be deployed in a virtualized infrastructure
- VNF Set: Connectivity between VNFs is not specified, e.g., residential gateways
- VNF Forwarding Graph: Service chain when network connectivity order is important, e.g., firewall,
 NAT, load balancer
- NFV Infrastructure (NFVI): Hardware and software required to deploy, manage and execute VNFs including computation, networking, and storage.
- NFV Orchestrator: Automates the deployment, operation, management, coordination of VNFs and NFVI.

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Source: Adapted from Raj Jain

NFV Concepts

- NFVI Point of Presence (PoP): Location of NFVI
- NFVI-PoP Network: Internal network
- Transport Network: Network connecting a PoP to other PoPs or external networks
- **VNF Manager:** VNF lifecycle management e.g., instantiation, update, scaling, query, monitoring, fault diagnosis, healing, termination
- Virtualized Infrastructure Manager: Management of computing, storage, network, software resources
- Network Service: A composition of network functions and defined by its functional and behavioral specification
- NFV Service: A network services using NFs with at least one VNF.

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Source: Adapted from Raj Jain

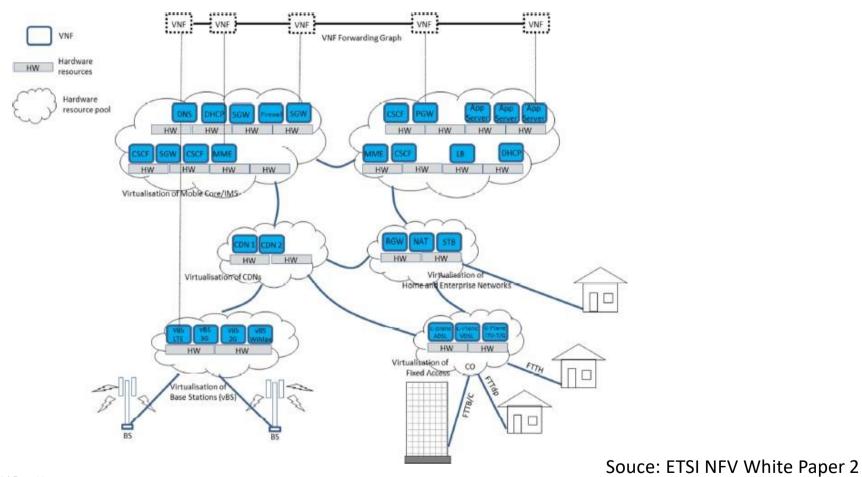
NFV Concepts

- User Service: Services offered to end users/customers/subscribers.
- Deployment Behavior: NFVI resources that a VNF requires, e.g., Number of VMs, memory, disk, images, bandwidth, latency
- Operational Behavior: VNF instance topology and lifecycle operations, e.g., start, stop, pause, migration, ...
- VNF Descriptor: Deployment behavior + Operational behavior

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Source: Adapted from Raj Jain

Overview of ETSI NFV Use Cases



Architectural Use Cases

- Network Functions & Virtualisation Infrastructure as a Service
 - Network functions go cloudlike
- Virtual Network Function as a Service
 - Ubiquitous, delocalized network functions
- Virtual Network Platform as a Service
 - Applying multi-tenancy at the VNF level
- VNF Forwarding Graphs
 - Building E2E services by composition

Service-Oriented Use Cases

- Mobile core network and IMS
 - Elastic, scalable, more resilient EPC
 - Specially suitable for a phased approach
- Mobile base stations
 - Evolved Cloud-RAN
 - Enabler for SON
- Home environment
 - L2 visibility to the home network
 - Smooth introduction of residential services
- CDNs
 - Better adaptability to traffic surges
 - New collaborative service models
- Fixed access network
 - Offload computational intensive optimization
 - Enable on-demand access services

NFV Framework Requirements

- 1. General: Partial or full Virtualization, Predictable performance
- 2. Portability: Decoupled from underlying infrastructure
- **3.Performance**: Conforming and proportional to NFs specifications and facilities to monitor
- 4. Elasticity: Scalable to meet SLAs. Movable to other servers.
- 5. Resiliency: Be able to recreate after failure.

Specified packet loss rate, calls drops, time to recover, etc.

- 6. Security: Role-based authorization, authentication
- 7. Service Continuity: Seamless or non-seamless continuity after failures or migration

NFV Framework Requirements

- **8.Service Assurance:** Time stamp and forward copies of packets for Fault detection
- 9.Energy Efficiency Requirements: Should be possible to put a subset of VNF in a power conserving sleep state
- 10.Operational and Management Requirements: Incorporate mechanisms for automation of operational and management functions
- 11.Transition: Coexistence with Legacy and Interoperability among multi-vendor implementations
- 12.Service Models: Operators may use NFV infrastructure operated by other operators

• • •

Challenging Path upfront: Not as simple as cloud applied to telco

The network differs from the computing environment in 2 key factors...

- Data plane workloads
 (which are huge!)
- Network requires shape (+ E2E interconnection)

HIGH PRESSURE ON **PERFORMANCE**

GLOBAL NETWORK VIEW IS REQUIRED FOR MANAGEMENT

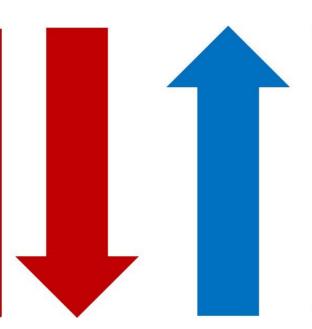
...which are big challenges for vanilla cloud computing.

AN ADAPTED VIRTUALISATION ENVIRONMENT IS NEEDED
TO OBTAIN CARRIER-CLASS BEHAVIOUR

The Road to NFV

Application-driven NFV

- Operator starts with a particular function or domain e.g. IMS
- Increase VNFs over time as technology & opportunity allow
- Faster, less risky; an opportunity to experiment

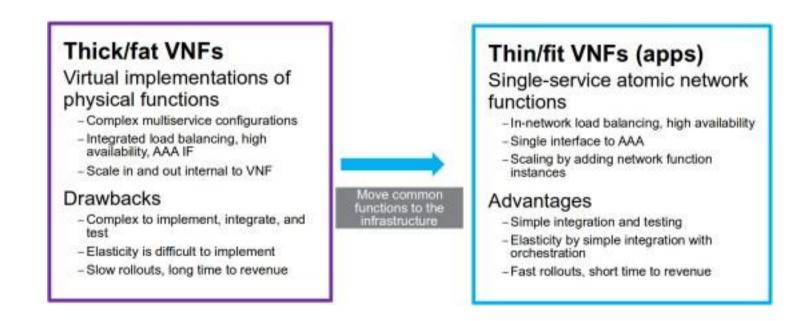


Platform-driven NFV

- Operator starts to develop a horizontal platform to run VNFs
- Evolve platform to support demanding workloads; add VNFs
- Strategic, disruptive, expensive; long-term

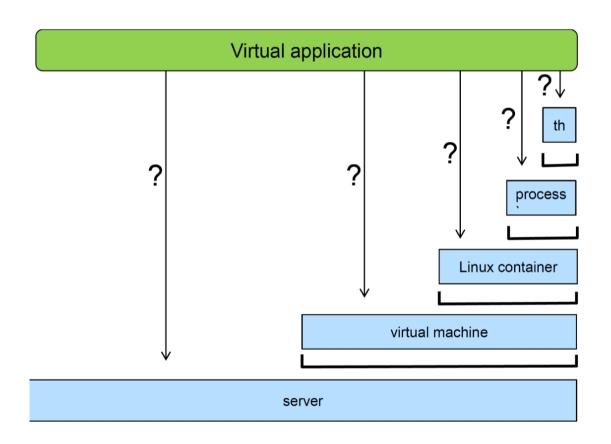
Source: Gabriel Brown, Heavy Reading

Fat vs. fit VNFs

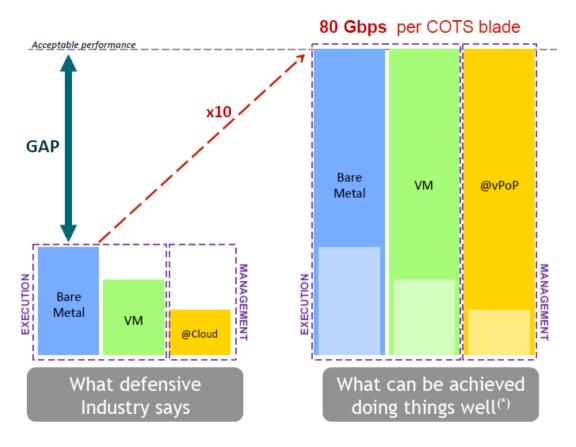


Source: SDN and NFV Stepping Stones to the Telco Cloud – Prodip Sen (ONS 2016)

Alternative options to virtualize NFV apps



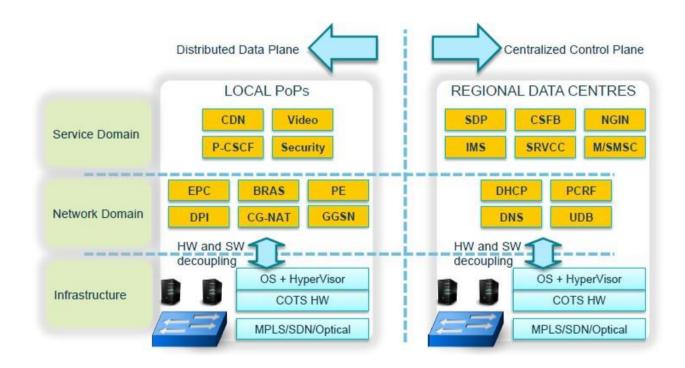
Performance Challenges



Souce: ETSI NFV White Paper 2

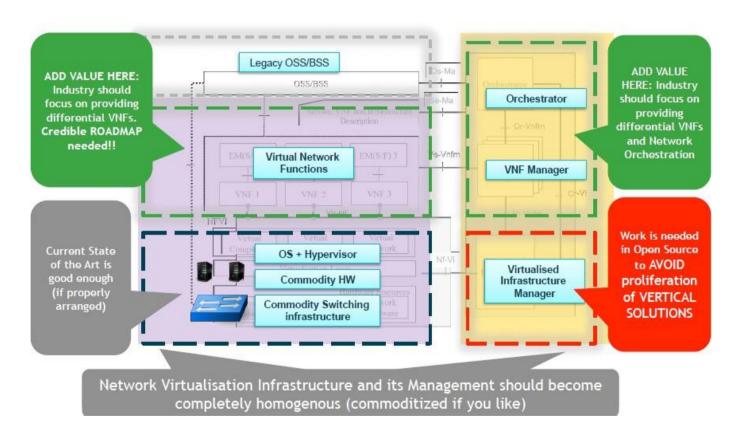
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Portability Challenges



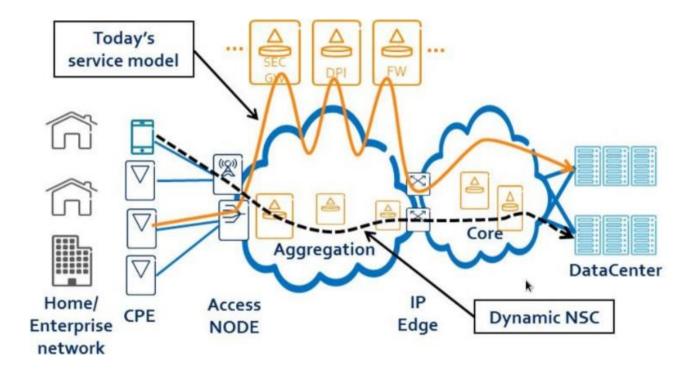
Source: Adapted from D. Lopez Telefonica I+D, NFV

Integration Challenges



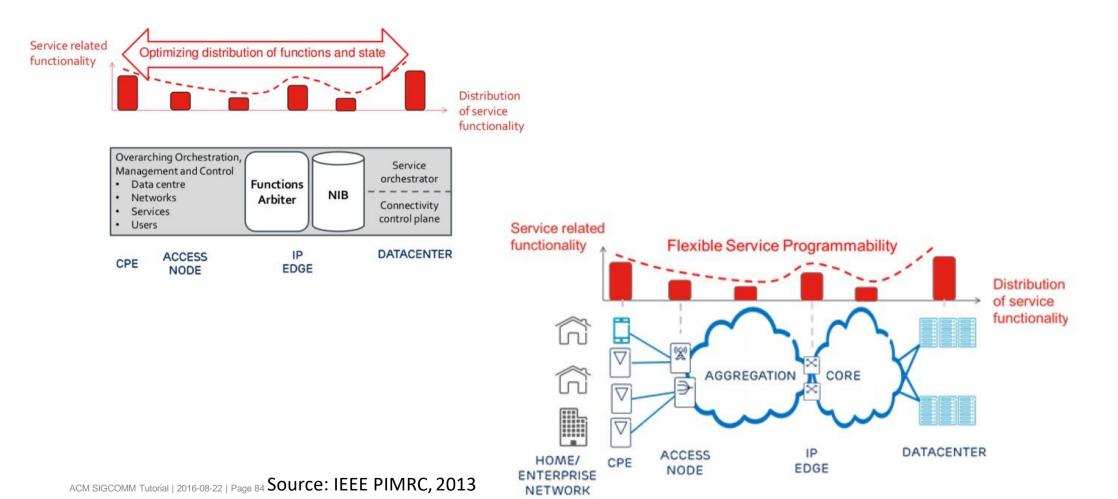
Source: Adapted from D. Lopez Telefonica I+D, NFV

Elasticity Challenges

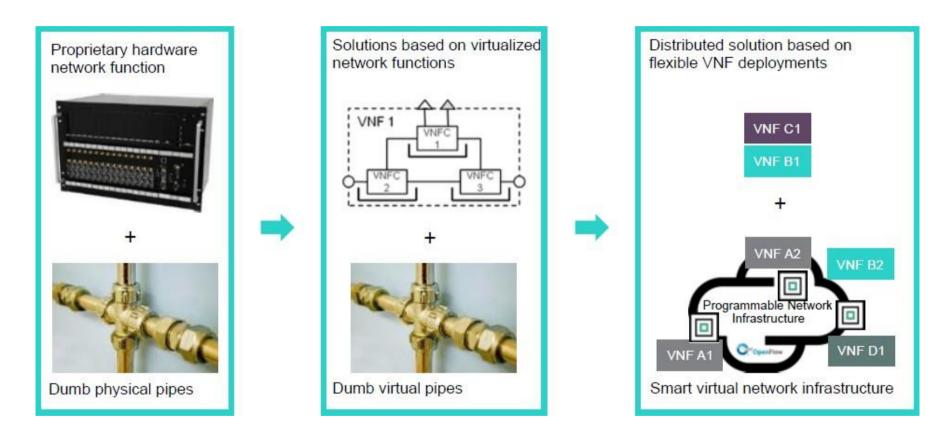


Source: UNIFY Project Results

Management & Orchestration Challenges



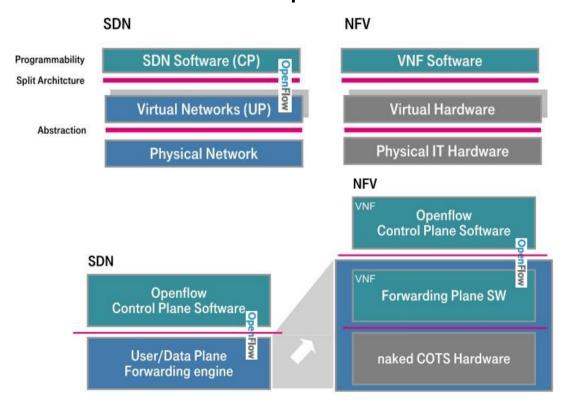
NFV & SDN



Source: SDN and NFV Stepping Stones to the Telco Cloud – Prodip Sen (ONS 2016)

SDN & NFV

SDN and NFV do NOT depend on each other



Source: Uwe Michel, T-Systems

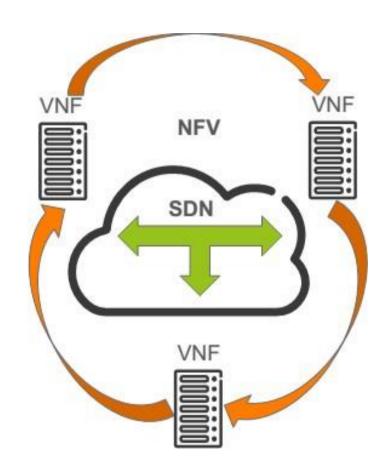
NFV vs SDN

SDN >>> <u>flexible</u> forwarding & steering of traffic in a physical or virtual network environment [Network Re-Architecture]

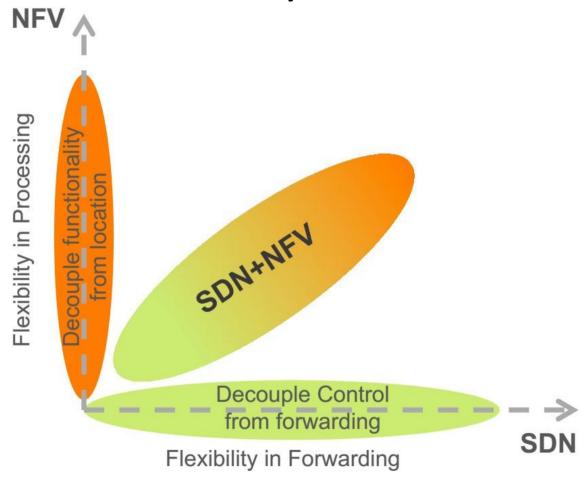
NFV >>> <u>flexible</u> placement of virtualized network functions across the network & cloud

[Appliance Re-Architecture] (initially)

>>> SDN & NFV are complementary tools for achieving full network programmability

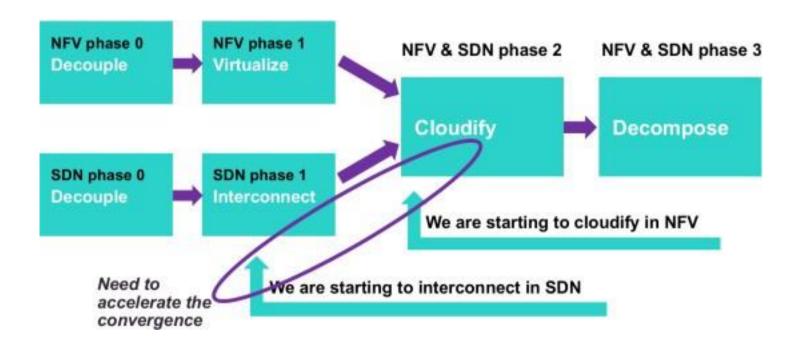


Flexibility with SDN & NFV



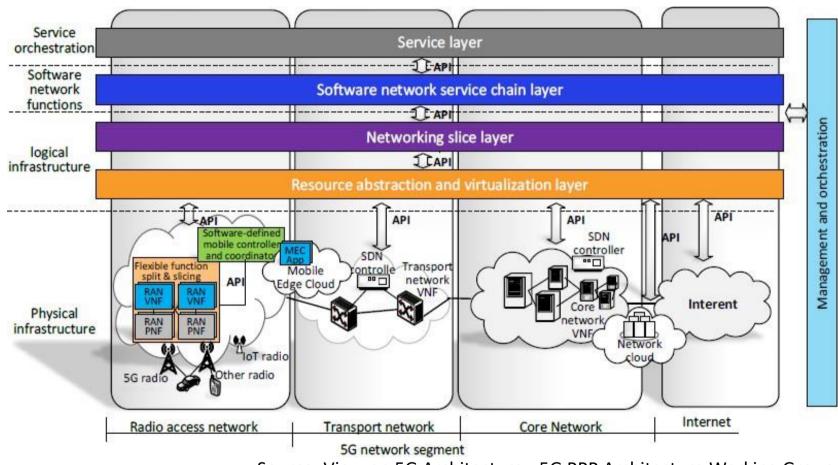
Source: Ahmad Rostami, Ericsson Research (Kista): http://www.itc26.org/fileadmin/ITC26_files/ITC26-Tutorial-Rostami.pdf

SDN & NFV Convergence

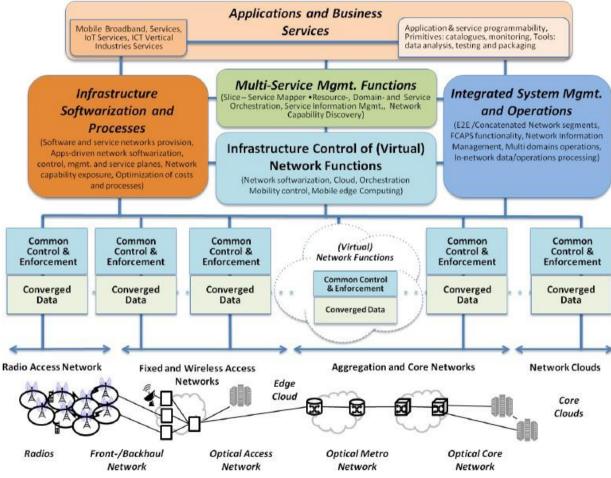


Source: SDN and NFV Stepping Stones to the Telco Cloud – Prodip Sen (ONS 2016)

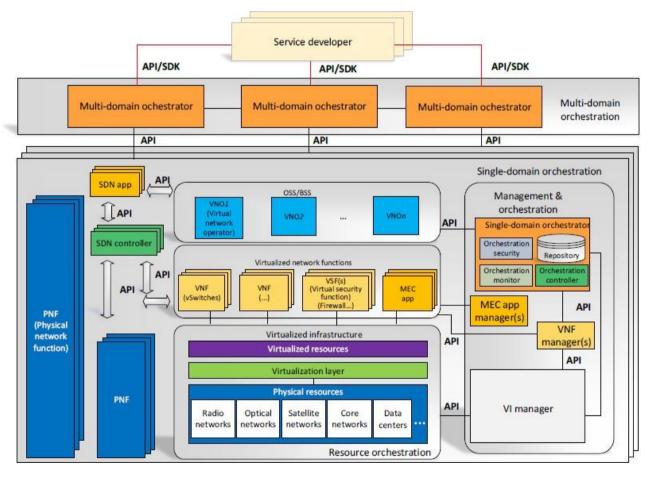
5G + (NFV & SDN)



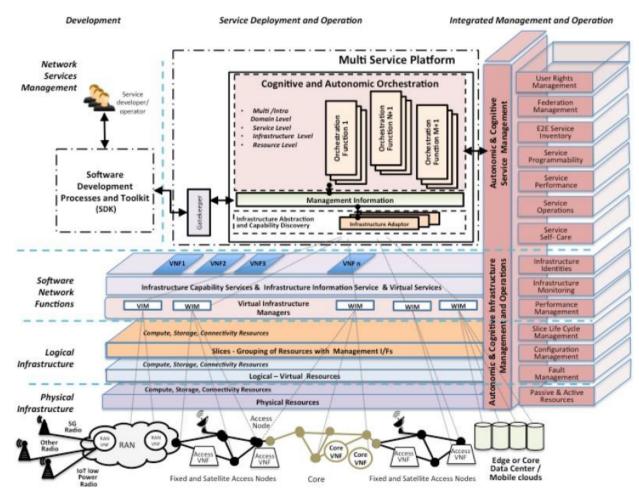
5G Softwarization and Programmability Framework



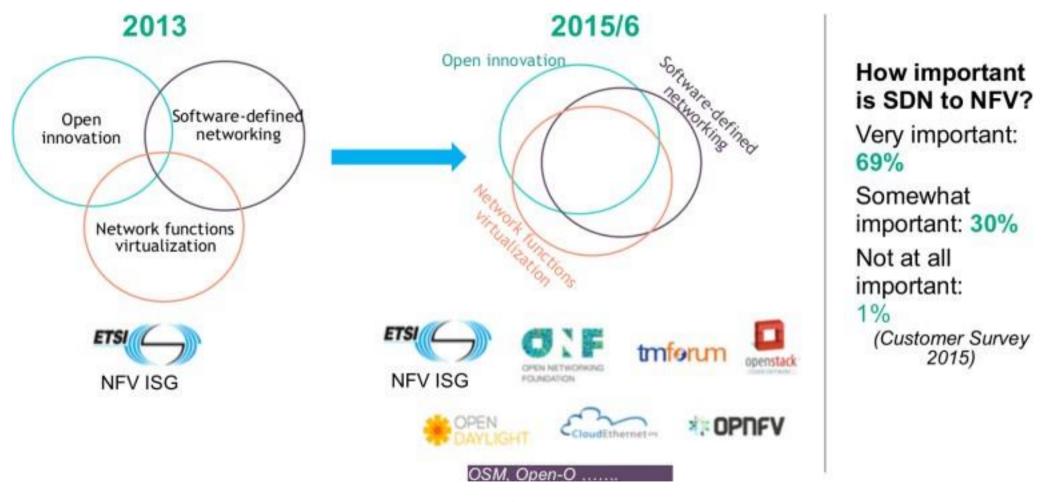
Multi Administrative Domains



The Big Picture



SDN/NFV Open Innovation



Source: SDN and NFV Stepping Stones to the Telco Cloud – Prodip Sen (ONS 2016)

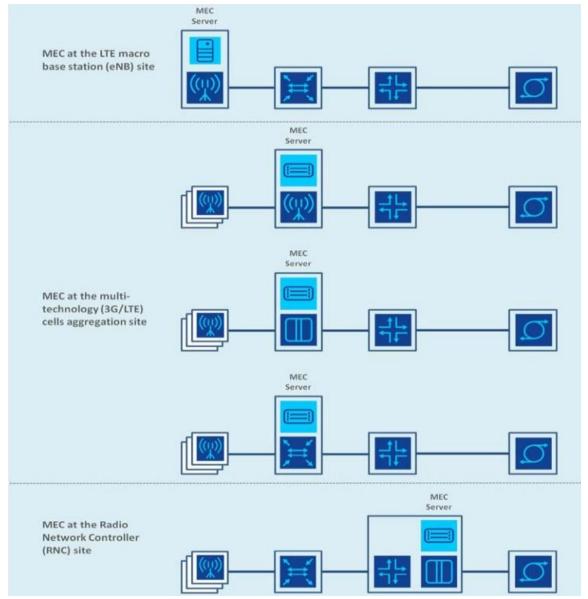
NFV enables MEC: Mobile Edge Computing

- MEC provides IT and cloud-computing capabilities within the RAN in close proximity to mobile subscribers to accelerate content, services and applications so increasing responsiveness from the edge.
- Standardization bodies: ETSI, 3GPP, ITU-T
- RAN edge offers a service environment with ultra-low latency and high bandwidth as well as direct access to real-time radio network information (subscriber location, cell load, etc.) useful for applications and services to offer context-related services
- Operators can open the radio network edge to third-party partners
- Proximity, context, agility and speed can create value and opportunities for mobile operators, service and content providers, Over the Top (OTT) players and Independent Software Vendors (ISVs)
- Source: https://portal.etsi.org/Portals/0/TBpages/MEC/Docs/Mobile-edge-Computing Introductory Technical White Paper V1%2018-09-14.pdf

MEC:

Mobile Edge Computing

Deployment scenarios of the Mobile-edge Computing server



Source: https://portal.etsi.org/Portals/0/TBpages/MEC/Docs/Mobile-edge Computing - Introductory Technical White Paper V1%2018-09-14.pdf

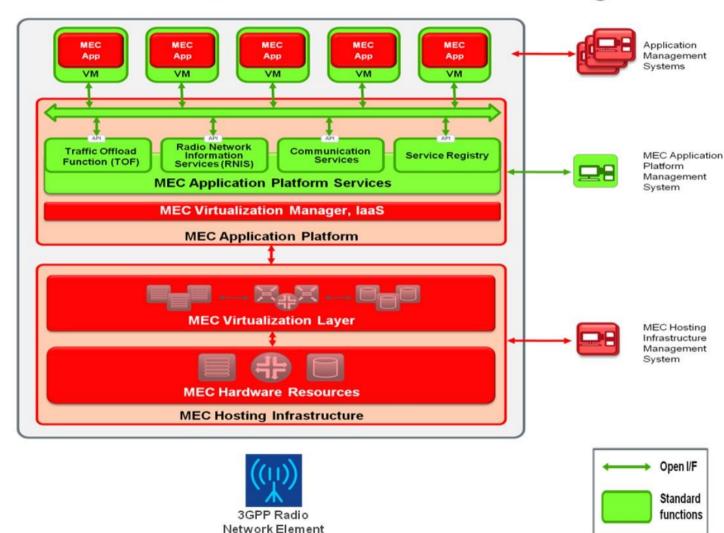
MEC:

Mobile Edge Computing

MEC server platform overvie

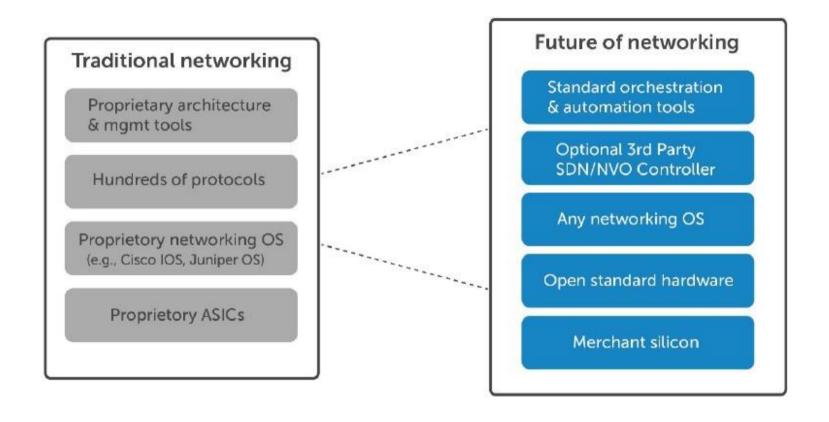
MEC Server

Management



Source: https://portal.etsi.org/Portals/0/TBpages/MEC/Docs/Mobile-edge Computing - Introductory Technical White Paper V1%2018-09-14.pdf

Summing Up



Source: Software-defined networking (SDN): a Dell point of view - A Dell White Paper (2015) ACM SIGCOMM Tutorial | 2016-08-22 | Page 93

Enabling Technologies & Open Source Efforts

Enabling Technologies

- Virtualization & Minimalistic OS
 - Docker, ClickOS, Unikernel
- Improving Linux I/O & x86 for packet processing
 - DPDK, Netmap, VALE, Linux NAPI
- Programmable virtual switches / bridges
 - Open vSwitch, P4, Open Networking Linux
- Example start-ups
 - LineRate Systems, 6WIND, Midonet, Vyatta (bought by BCD)

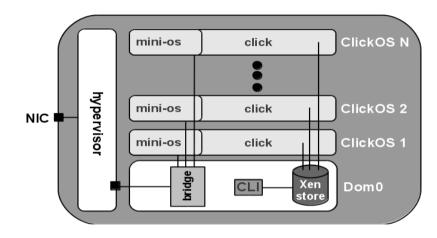
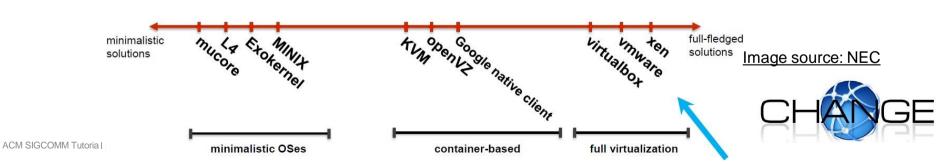


Image source: ClickOS



Enabling Technologies: Open Source

Why Open Source in Networking?

- Higher reliability, more flexibility
- Faster, lower cost, and higher quality development
- Collaborative decisions about new features and roadmaps
- A common environment for users and app developers
- Ability for users to focus resources on differentiating development
- Opportunity to drive open standards

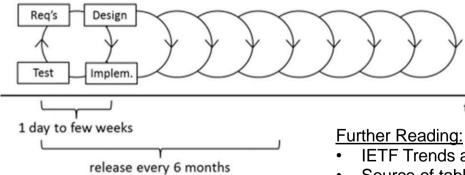
Bottom Line: The open source model significantly accelerates consensus, delivering high performing, peer-reviewed code that forms a basis for an ecosystem of solutions.

Source: Open Source in a Closed Network – Prodip Sen (OPNFV Summit 2015)

SDN/NFV & Open Source: Evolving and accelerating the path of standardization

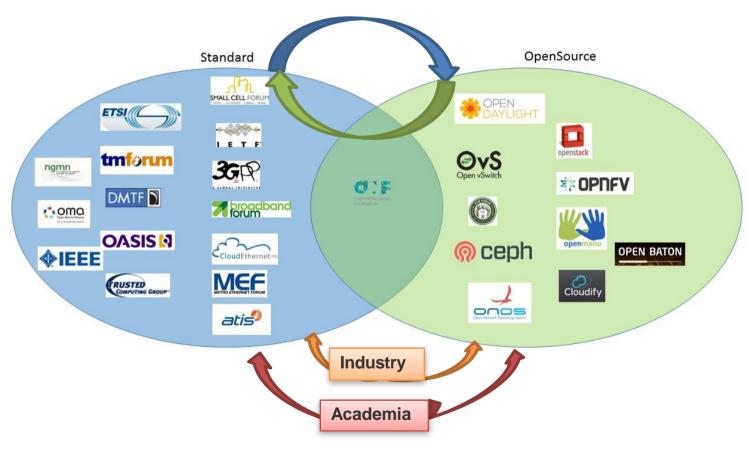
| | Present with SDN | Past / Traditional | | |
|-----------------------|---|--|--|--|
| Drivers | Customer | Vendors | | |
| Goals | Address user / operator needs (customization) | Enable multiple solutions (interoperability) | | |
| Deliverables | Implementations & PoCs | Documents | | |
| Quantity of Standards | Less | More | | |
| Timetable | Few years | Many years | | |
| Validation | PoCs integral to the process | Products and deployments after release | | |
| Point of Control | Contribution to FLOSS codebase Ability to understand codebase | Seat at standards committee table | | |
| Parties Involved | Anyone with domain expertise and coding ability | Vendors who can afford membership fees. Experts and academics with high standing in their fields | | |

time



- IETF Trends and Observations draft-arkko-ietf-trends-and-observations-00
- Source of table: "When Open Source Meets Network Control Planes." In IEEE Computer (Special Issue on Software-Defined Networking), vol.47, no.11, pp.46,54, Nov. 2014.
- Source of figure: A. Manzalini et al., "Towards 5G Software-Defined Ecosystems"

Standard / Open Source Organizations



Source: SDN IEEE Outreach, http://sdn.ieee.org/outreach

Foundations

Target Collaboration

- Neutral and non-competing
- Legal framework for licensing, copyright, intellectual property management













"Companies feel they can collaborate on an open source project through an independent, not-for-profit entity that they trust - this is incredibly important to them," --Allison Randa (Board President of Open Source Initiative)

Open Source Building Blocks 2015 – 2016: Several New Projects



ACM SIGCOMM Tutorial | 2016-08-22 | Page 105 Source: The Open Source NFV Eco-system and OPNFV's Role Therein – Frank Brockners (OPNFV Summit 2016)

Open Sourrce SDN Projects (2014 snapshot)

| SDN Realm | Open Source Project Name |
|---|---|
| Benchmarking | Cbench (GPLv2, C/Perl/UNIX shell), OFLOPS (GPL, C) |
| Debugging / Testing / Simulation | ndb, OFRewind, STS (Apache, Python), OFDissector (BSD, C), liboftrace (BSD, C), OFTest (BSD, Python), Mininet (BSD, Python), fs-sdn (GPL, Python), ns-3 (GPL, C++), TestON (GPL, Python) |
| Verification | Hassel (GPL, Python), NetPlumber (GPL, Python), NICE (BSD, Python), FlowChecker, OFTEN |
| Control & Management Apps | Topology discovery (GPL, many), HostTracker (GPL, many), Plug-n-Serve (BSD, C++), Aster*x (BSD, C++), FlowScale (Apache, Java), SNAC (Python/C++), Odin (Apache, Python), PANE (BSD, Haskell), FRESCO (GPL, Python/C++), OSCARS (BSD, Java), RouteFlow (Apache, Python/C/C++/Java), Open DayLight (Eclipse, Java) |
| Programming Abstractions / Compilers / Isolation | FatTire, Flog, FML, Frenetic (GPL, OCaml), HFT, NetCore, Nettle, Procera, Pyretic (BSD, Python), Maple (Pyhon), FlowN, LibNetVirt (GPL, C/Python), OpenStack Neutron (Apache, Python) |
| Controller Platforms | NOX (GPL, C++); POX (GPL, Python); Maestro (LGPL, Java); Beacon (GPL, Java); Floodlight (Apache, Java); Ryu (Apache, Python); Trema (GPL, C/Ruby); FlowER (MIT, Erlang); NodeFlow (GPL, javascript); Mul (GPL, C); OpenDaylight (Eclipse, Java); ONOS (Java); OpenContrail (Apache, C++ / Python) |
| Data Plane Virtualization | FlowVisor (BSD, Java), PortVirt (BSD, C), Expedient (Apache, Python), OpenVirteX (Apache, Java) |
| OpenFlow Protocol Libraries / Southbound Driver | OFLib-Node (BSD, JavaScript), OpenFlowJ (BSD, Java), OpenFaucet (Apache, Python), Pylib-OpenFlow (BSD, Python/C++), freeflow (Apache, C/C++), xDPd/ROFL (MPL, C/C++), libfluid (Apache, C/C++) |
| Data Plane Implementations | NetFPGA (BSD, C/Verilog), Open vSwitch (Apache, C), Reference design (BSD, C), ofsoftswitch13 (BSD, C), OpenWRT/Pantou (GPL, C), Switch Light (Eclipse, C), Indigo Virtual Switch (Eclipse, C), LINC-Switch (Apache, Erlang) |

Source: "When Open Source Meets Network Control Planes." In IEEE Computer (Special Issue on Software-Defined Networking). 2014.

NEW: Please see and contribute to

- https://goo.gl/XCGDGS
- > http://bit.do/oss-sdn-nfv



| Name | Organization | Main Centribution / Focus (SHORT DESC: 160 char.) | Link-Project | Link-Repo-Code | OpenSource-License | Mailing-list | Link-to-Mailing-List (Subscribe) | Link-to-Mailing-List (Archive | e) Status | Link-to-Scientific-Pap | e Remarks | Tag 1 | Tag 2 | Tag 3 | Tag-4 |
|---|-----------------------|---|--|--|--|----------------------------------|--|--|-------------------------|------------------------------|---------------------------------|-------------------------|-------------------------|-----------------------|--------------------------|
| | | Production quality, multilayer virtual switch designed to enable massive network automation | | | | | | | | | | | | | - |
| OpenySwitch (OVS) | Linux Foundation | through programmatic extension, while still supporting standard management interfaces and protocols. | http://epintewitch.org/ | https://github.com/open/awtich/oya/ | Apache 2.0 | announce@open/eulith.org | http://misik.apsm/switch.org/misims | https/openviewitch.org/piperma | Active . | | | SW Dataplane / Switch | vSwitch | Cloud | Network Programmability |
| OpenSwitch (OSP) | Linux Foundation | OpenSwitch is a network operating system for disaggregated switches that are built around OCP compliant handware and that utilizes the CNEE food leader to install and unineted nature; operating systems | http://www.apenewisch.nei/ | https://archive.openswitch.net/artifacts | M Apache 2.0 | ope-dev@lists.openswitch.net | http://links.openswitch.hedogi-bin/m | v https://isla.operavilch.nethjoe | m Active | | good project governance | e SW Dataplane / Switch | Hill Dataplane / Switch | | Network Programmability |
| Indigo | Big Switch Networks | The indigo agent includes core libraries aimed at enabling support for OpenFlow on physical and hypervisor eviliches. | http://www.project/bootight.org/indigs | / https://github.com/Roodighiindigo | Eclipse Public License version | 1 indigo-ennounce@openflowhub. | http://groups.google.com/a/opentio | https://groups.google.com/s/o | Active | | | SW Dataplane / Switch | HW Dataplane / Switch | SDK, APts, Libraries | SON Dataplane Agent |
| Ofsofaviich13 | CP4D | Research-friendly User-space OpenFlow 1.s software switch forect from Stamford's original inference switch design used for prototyping and experimentation. Integrated into Mininel. Used for gons source implementation of new OpenFlow Instance by OTM members. | | https://github.com/CPqD/s/softwitch1 | DSD Scenee | openfore-decute@openforexi | https://mailman.atanford.adu/mailm | n Nipedinalinanalarkori atule | ni Active | | | SW Dataplane / Switch | | | |
| LINC-switch | FlowForwarding | LINC is a pure OpenFlow software switch written in Erlang | http://flowforwarding.github.io/LINC-5 | https://github.com/FlowForwarding/Lth | Apache 2.0 | line-design bullerwarding and | http://graups.google.com/s/flowfor | https://groups.google.com/wflo | w tructive | | | SW Dataplane / Switch | | | |
| Protocal Oblivious Forwarding (POF) | Huseni | SDN southbound protocol designed for high flexibility. | http://www.cotorwanting.org | http://www.colorwenting.org/prototype | DSD Scenee | polonyarding@huawei.com | | | Active | | | SW Dataplane / Switch | HW Dataplane / Switch | SDK, APIs, Libraries | DSL - Domain Specific La |
| Lagopus | NTT | High-performance achieses OpenPlow 1.3 switch inversiging DPDK. | https://egopus.github.ic/ | https://pithub.com/agopus/agopus | Agache 2.0 | | https://inte.sourceforge.het/lintellin | : Nicolacurcelorge, retirealant | iv Active | https://www.usenin.prg/ | Administration & Elevators 2014 | | | | |
| | - | Madular transwork for high-performance software switches allowing to configure custom | | | | | | | | | | | | West Hand | |
| Berteley Extensible Software Switch (BE) | S Serioley University | packet processing datapath by composing small "modules". | https://github.com/HetSyebese/wiki | https://github.com/lietSyebess | RSDv3 | | | 1 | Active. | https://www?.excs.berk | rainy.eduPuts/TechPpts/ | SW Dataplane / Switch | SDK, APIs, Libraries | DSL - Domain Specific | Language |
| ClickOS | NEC | A minimalistic, tailor-made, virtualized operating system to run Click-based middleboxes. | http://org.neclab.eu/dickpe/ | https://github.com/orpisblokcicios | BSDv3 | onplob@listern.netleb.nec.de. | https://idaers.netlsb.nec.de/melin | https://intern.netlab.nec.de/m | all Active. | https://www.usenis.org/ | (kystem/line/continunce/n | SW Dataplane / Switch | | | |
| Click | MIT, UCLA, and others | The Click modular router: fast modular packet processing and analysis | http://www.nead.cx.uda.edu/click/ | https://github.com/kahler/dick | MIT | dick@librelat.com | http://ibrellet.com/browsertdick | mpolitimier.com/trowser/plo | Active | http://prios.com/Link.ed. | u/papare/dici-toca00/papa | SW Dataplane / Switch | SDK, APts, Libraries | DSL - Domain Specific | Language |
| Snabb Switch | Snath | Snabb (formerly "Snabb Switch") is a simple and fast packet networking toolist. | https://witib.co/ | https://github.com/erobbco/erobb | Apache 2.0 | anabb-devel@googlegroups.com | https://groups.google.com/forum/W | https://groups.google.com/foru | m Active | | | SW Dataplane / Switch | SDK, APts, Libraries | | |
| OpenNetVM | GW, UCR | High performance NFV platform for sunning service chains through Docker NFs | http://einfr.github.io/onem/ | https://github.com/edn/ulquen/ed/M | RSD | Smucod@geu.edu | | | Active | tito the dy as ground | ul-Smeacchagers/16-Ho | SW Dataplane / Switch | DPDK | | |
| Open Network Install Environment (ONE) | Open Compute Project | Open Compute Project open source initiative contributed by Cumulus Networks that defines an open "restall environment" for bare metal network salicities. | http://onia.opencompule.org/ | https://github.com/spencempulsprojec | GNU GPL v2 | spencompute-onie@feth.openc | http://lats.opencompuls.org/make | http://isia.opencompute.org/pi | Active. | | | HW Dataplane / Switch | SDK, APIs, Libraries | | |
| Open Network Linux (ONL) | Open Compute Project | Linus distribution for "bare metal" switches, that is, network forwarding devices built from commodity components. | http://commetin.o.org/ | https://github.com/CoinComputeProp | | | https://groups.google.com/forum# | | | | | HIN Dataplane / Switch | SON ADM Brooks | | |
| Facebook Open Switching System (FBOS | | Exembos's software stack (user-space applications, libraries, and utilities) for controlling and managing network switches. | https://gitus.com/tocioos/boss | https://github.com/bostock/boss | BSD Scenee | deseration of the fact | The state of the s | | Active | | | | SW Datacisms / Switch | SON ACTA Librarias | |
| Facilities Open assisting algerin (Facility | Parisan. | and managing remain, earth me. | reperformandamentons | representation and the second | MALI REPORT | | | | PLEIS | | | THE LANGE PARTY | an conjune randi | SUR, AFIR, DESIGNE | |
| | | Production-ready open SON platform containing features, protocols and plug-ins that can | | | | | | | | | | | | | |
| OpenDaylight (ODL) | Linux Foundation | be integrated in a number of ways to deliver a firead set of SDN use cases. Carrier-grade SDN network operating system designed for high availability, performance, | https://www.opendaylight.org | https://gitub.com/spenday/ight | Apache 2.0 | controller-users@lats.cpendayli | https://ide.openday&ght.org/mailm | http://ists.apendaylight.orgbio | semulicontroller-usura/ | | | SDN Controller | Virtualization Platform | | |
| ONOS | Linux Foundation | ecole-oil | http://onexproject.org/ | https://github.com/opennelworkinglet/ | The state of the s | | http://groups.google.com/a/orospr | | | - Company of the Company | 4 | SCN Controller | Virtualization Platform | | |
| Floodlight | Big Switch Networks | Java-based OpenFlow 1.8 controller | | https://githus.com/foodight/foodight | | | | | | angraupe from million digni- | day | SDN Controller | Virtualization Platform | | |
| Ryu | NTT | Python-based OpenFlow 1.x controller | https://doing.github.io/yw/ | https://github.com/berg/ryu | Apache 2.0 | ryu-devel@lists.sourceforge.net | https://ida.soutceforge.net/letellet | c https/wource/orge,nes/mailanth | ir Active | | | SDN Controller | Virtualization Plutform | | |
| Trema | NEC | Trems is a full-stack framework for developing OpenFlow controllers in Ruby and C. | https://rema.gitub.jo/rema/ | https://github.com/remailrema | GNU GPL v2 | trems-dev@googlegtoups.com | https://groups.google.com/group/r | https://graups.google.com/foru | m/High minima-dev | | | SDN Controller | Virtualization Platform | | |
| Constité | OperMUL Foundation | Base SCHIOpenFlow controller platform written almost entirely in C (from scratch) and provides top performance in terms of flow handling (download rate and traincy) as well as a very stable application development platform. | | hits or Britte is combinated at the complete | GNU GPL v2 | | | Intpollence appropriate anglishous | salon Nordel | | | SON Controller | Virtualization Platform | | |
| pny | Stanford University | | https://github.com/to/receiper | https://github.com/commulto-mmul https://github.com/com/comooloov | Apache 2.0 | pav-dev@liets.novrepa.org | No State re-reporgitative colo | | | | | SON Controller | Virtualization Platform | | |
| | | | extraordireaconomic monotonista | and any address of the contract of the contrac | | torous Sampendary | reparent specific message | And the second s | The second second | | | SCN Controller | VIII.AMALANDI PROMINI | | |
| BHACOT . | Stanford University | | https://openfov.stenford.edu/display/ | grapmen manage, economical, gr | RSD License | | | https://openflow.stanfort.edu/fl | | | | | | | _ |
| SMAC | Stanford University | OpenFlow 1.0 controller with network access control application | | | | | | | Opeed | | | SCN Controller | SDN Application | Security | |
| NOX | Stanford University | First OpenFlow 1.0 controller implementation | https://github.com/no-repolitor | https://github.com/normpalnox | Apache 2.0 | nov-dev@fets.novrepo.org | http://eis.zoirepa.org/einfo.cg/n | Approves no rependant | Closed | | | SON Controller | | | |
| ins | ETRI | The Recursive SDN Operators Controller by ETRI is an open source version of IRIS. IRIS is an Operator-based SON controller designed to solve scalability and availability issues of SON. | http://penins.ets.eu.ket | https://github.com/open/ris/1705 | ľ | | | | | | | SCN Controller | | | |
| WALL TO SERVICE STREET | | | | | | | | | | | | | | | 4 |
| EmBGP | Eua Networks | ExaBGP provides a convenient way to implement Software Defined Networking by transforming BGP measures into transforming test for JSON, which can then be easily handled by simple adopts or your ESSOSS. | https://github.com/Exa-Histworks/sud- | https://github.com/Exa-Hetworks/exido | RSD | entgrame@googlego.ps.c | https://groups.google.com/forum/W | mperigroups.google.com/foru | ni Active | | | vRouter | BGP | WAN | DEP |
| 6000 | | GoBGP is an open source BGP implementation designed from scratch for modern environment and implemented in a modern programming language, the Go Programming | and the second second | ACTOR DE LA CONTRACTOR DE | T201701000 | | a sur-manayyers to-pay | | Opening to the second | | | 1200000 | | | 1861 |
| GoBGP | NTT | Language. | http://emg.github.io/gobgo/ | https://github.com/barg/gobgs | Apache 2.0 | | https://duscoutcelorge.heriletelie | | | | | vRouter | BGP | WAN | DIP |
| Bird | CZ.NC | | Propolition annual col | gitilgitnic.cu/bird.git | GNU GPL | bird-users@network.cz | http://dei.network.com/allman/latin | | | | | vRouter | BGP | WAY | 0P |
| Guagga | OpenSourceRouting | IP Routing Stack Highly efficient vRouter in each compute rode that leverages the existing Linux kernel | https://www.apereourcerouling.org/ | http://pil.asvannah.gnu.org/cgific.agg | GNU GPL | dradda-weus@gepr-draddarusq | htps://ids.guiggs.rednaibuniks | d http://ides.guaggs.net/piperma | Mg Active | | _ | vRouter | BGP | WAN | DIP . |
| Celico | Tigers | forwarding engine without the need for vSwitches | https://www.projectcalics.org/ | https://githuis.com/projectco/co/co/co | Apache 2.0 | colice-enrounce@lists.projector | i http://wis.projectcalics.org/mailma | https/felts.projectcalco.org/pip | Active . | | | vRouter | BGP | WAN | |
| XORP | XORP | IP Routing Stack | http://www.sarp.arg/ | https://github.com/greents/lorp.ct | GNU GPL | sorp-users@sorp.org | http://mailman.iosi.berkeley.edu/m | http://mailman.icsi.berkeley.ed | M Active | | | vRouter | BGP | WAN | |
| Autora | Akanda | Orchestration platform based on Layer 2 agnostic and interfaces with the OpenStack Neuron SST APIs featuring exphiliationly discycle management to monitor, configure, and manage Int garty virtualized mosters, load balancers and fervalia. | http://www.da.ic/ | https://github.com/operatic/visitors | Apache 2.0 | Repensitics-estara channel on fi | neerpode.rest | | | | | NEVO | Poster | OpenStack | VIM |

https://docs.google.com/spreadsheets/d/1NHI4MZZWVDpxF_Rs7OOSTUa_aHL2ACUVA_Ov-YQs1DA/edit#gid=0

A growing ecosystem...





5G Related Open Source













Experimentation











Testbeds

















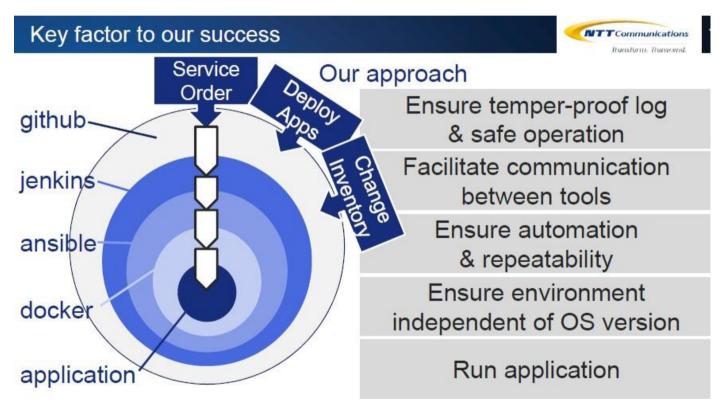
Source: http://openfederatedtestbed.org/

Continuous Integration Environment

- Continuous Integration tool chain speeds development and facilitates collaboration
 - Gerrit code review tool
 - GitHub code repository
 - Jenkins automated build tool
 - Maven code build
 - Ansible/Chef/Puppet code deployment tool
 - Docker/Vagrant deployment to Containers/VMs

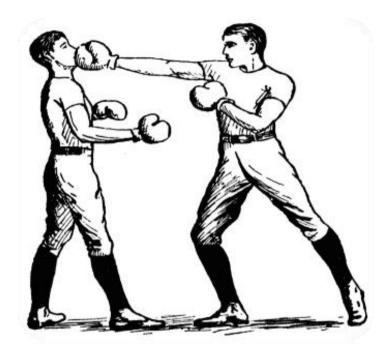
Source: Open Source Carrier Networking – Chris Donley (OPNFV Summit 2016)

Example: NTT (TM FORUM 2016)



Source: A Transformation From Legacy Operation to Agile Operation – Makoto Eguchi (TM ACM SIGCOMM Tutorial | 2FORUM20:16)

The Frontier of Networking



Existing

- CLIs
- Closed Source
- Vendor Lead
- Classic Network Appliances

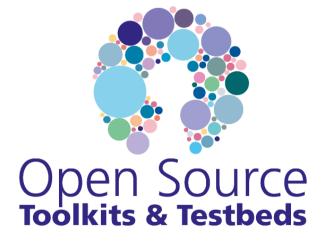
New

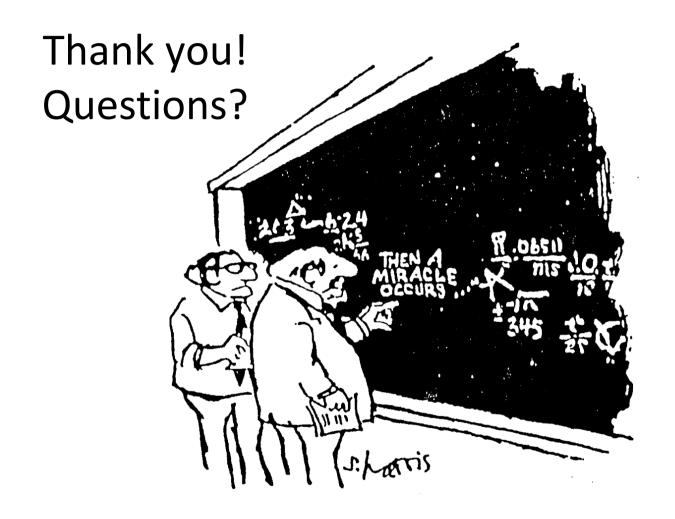
- APIs
- Open Source
- Customer Lead
- Network Function Virtualization (NFV)

Adapted from: Kyle Mestery, Next Generation Network Developer Skills

Some Takeaways

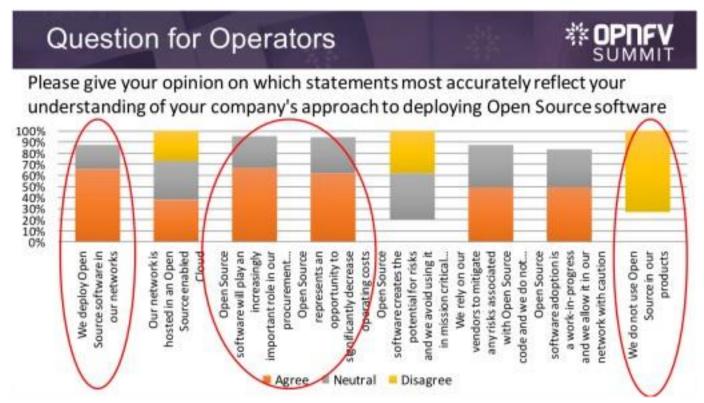
- Open source speeds up development and promotes interoperability
- Rapid prototypes are a great way to show SDN/NFV value, and now 5G too!
- Developer ramp-up time is challenging,
 - but once integrated, we can make rapid progress
- A common CI environment facilitates sharing between projects
- Cadence, short iteration cycles, fast feedback
- Some people are saying:
 - "open source is the new standardization"
 - "code is the coin of the realm"
- Stay tuned:
 - http://www.sdn-os-toolkits.org/
 - http://sdn.ieee.org/outreach





BACKUP

Perspective



Source: Survey Results: Bridging the Gap Between Open Standards and Open Source - Elizabeth Rose (OPNFV Summit 2016)

Challenges: Closed vs. Open

| Carrier Network Software | Open Source Softwa | | | |
|--|---|--|--|--|
| Proprietary with custom features for specific users | Open, generic enough to be used in wide range of applications | | | |
| Features : Roadmaps agreed between vendors & users before releases | Features emerge based on community engagement. Release feature list is after the fact. | | | |
| Upgrades: Releases are well planned but slow to implement | Upgrades: Frequent upgrades are expected requiring a Continuous Integration environment | | | |
| Solutions: Typically vertically integrated | Solutions: Flexible with many possibilities for horizontal and vertical integration | | | |
| Guarantees: System / solution vendor responsible. | Guarantees: User or separate system integrator responsible. | | | |
| Carrier Mindset: No room for failure | Open Source: Fail fast, and fix faster | | | |
| Carrier Mindset: One throat to choke | Open Source: No throat to choke | | | |

Source: Open Source in a Closed Network – Prodip Sen (OPNFV Summit 2015)

Open Source Road



Source: The NFV Revolution Must Be Open – Dave Neary (OPNFV Summit 2016)

Approach for Contributions

- Open Source Projects need more than code!
 - Documentation
 - -QA
 - Infrastructure
 - Blogs
 - IRC

- Evaluate how your project idea can fit with the existing project
 - Does it overlap?
 - Does it provide extra value?
 - Can something be abstracted?
 - Is the community interested?
 - Does it fit the communities goals?
 - Do you have a plan for testing, documentation and support?

Project Evolution: Examples

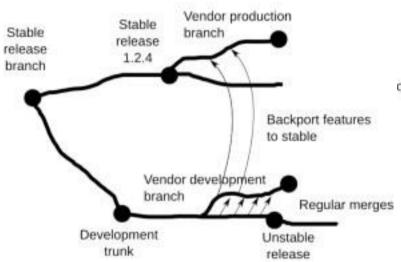
| Project | Started | Evolved To | Foundation No foundation* OpenStack Foundation Linux Foundation | | |
|---------------------|---|--|--|--|--|
| Open vSwitch | Small core group of contributors | Taking on a new project (OVN), growing slowly but surely | | | |
| openstack | Rough consensus of many disparate groups into one codebase | Focused group of repositories | | | |
| ** OPEN DAYLIGHT | Many separate groups under the same large umbrella | More and more projects and repositories | | | |

Source: Upstream Open Source Networking Development: The Good, The Bad, and the Ugly – Kyle Mestery, ACM SIGCOMM Tutorial Justin Petrito Reussell Bryant (ONS 2016)

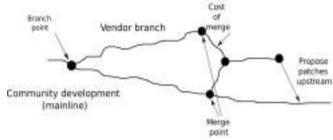
Building on Open Source Projects

Branching strategy

Ideal situation



This is what upstream does



Cost: Vendor work + cost of merge + "community overhead"

"Do NOT fall into the trap of adding more and more stuff to an out-of-tree project. It just makes it harder and harder to get it merged. There are many examples of this." -Andrew Morton

Source: Swimming Upstream – Dave Neary (OPNFV Summit 2016)

Open Ended Questions

- What are the inhibitors to adoption of Open Source Implementations?
 - Issues surrounding licensing (esp. GPL)
 - Industry understanding of Open Source licensing
 - Competitive issues and fragmentation
 - Security
 - Quality and robustness
 - Maintenance and support

Source: Survey Results: Bridging the Gap Between Open Standards and Open Source - Elizabeth Rose (OPNFV Summit 2016)