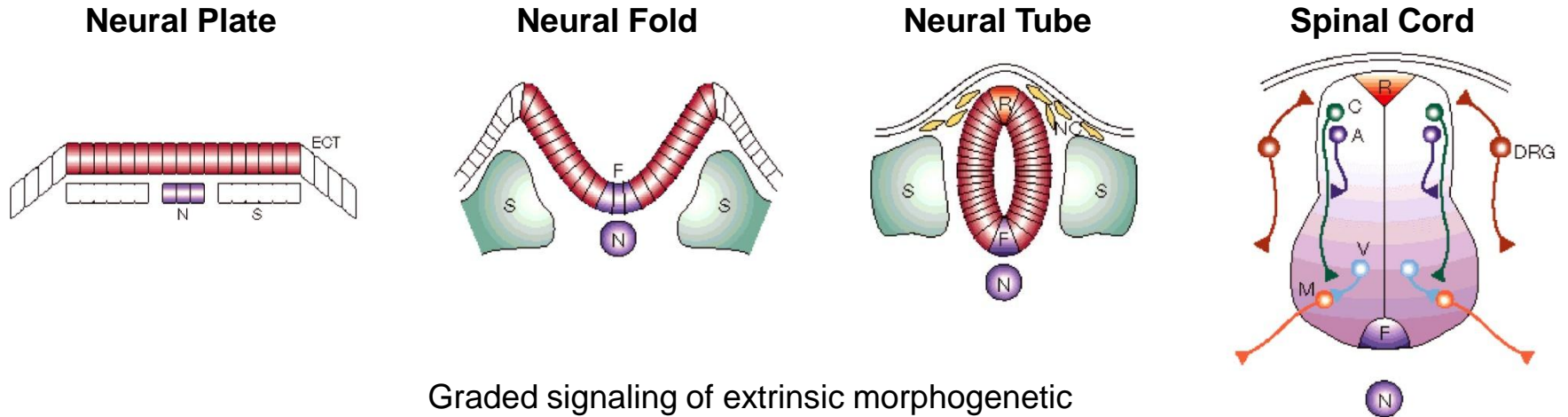


A fluorescence microscopy image of neural tissue. The image shows a complex network of neurons and axons. The neurons are stained with green, red, and blue dyes. The green staining highlights the cell bodies and dendrites of neurons, while the red staining highlights the axons. The blue staining highlights the nuclei of the neurons. The background is dark, making the stained structures stand out.

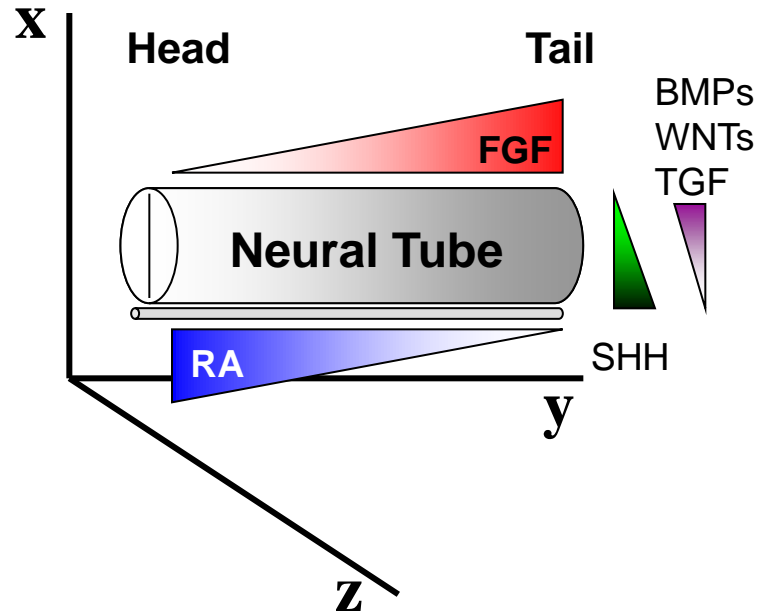
Neural Circuits and Motor Control

Laskaro Zagoraiou
Center for Basic Research
Biomedical Research Foundation
Academy of Athens
20 - 10 - 2017

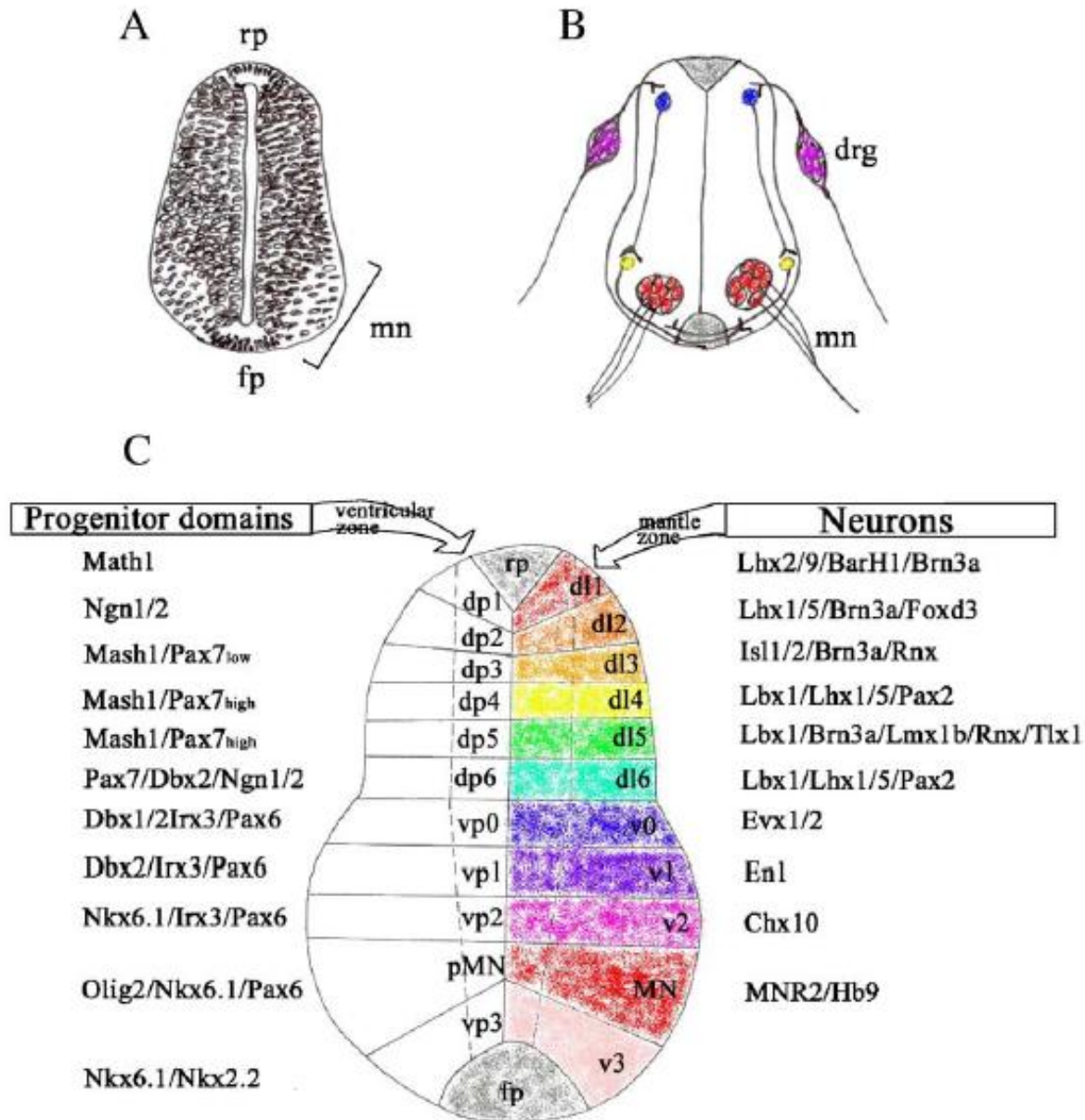
Inductive signals generate the D/V cell type diversity in vertebrate neural tube



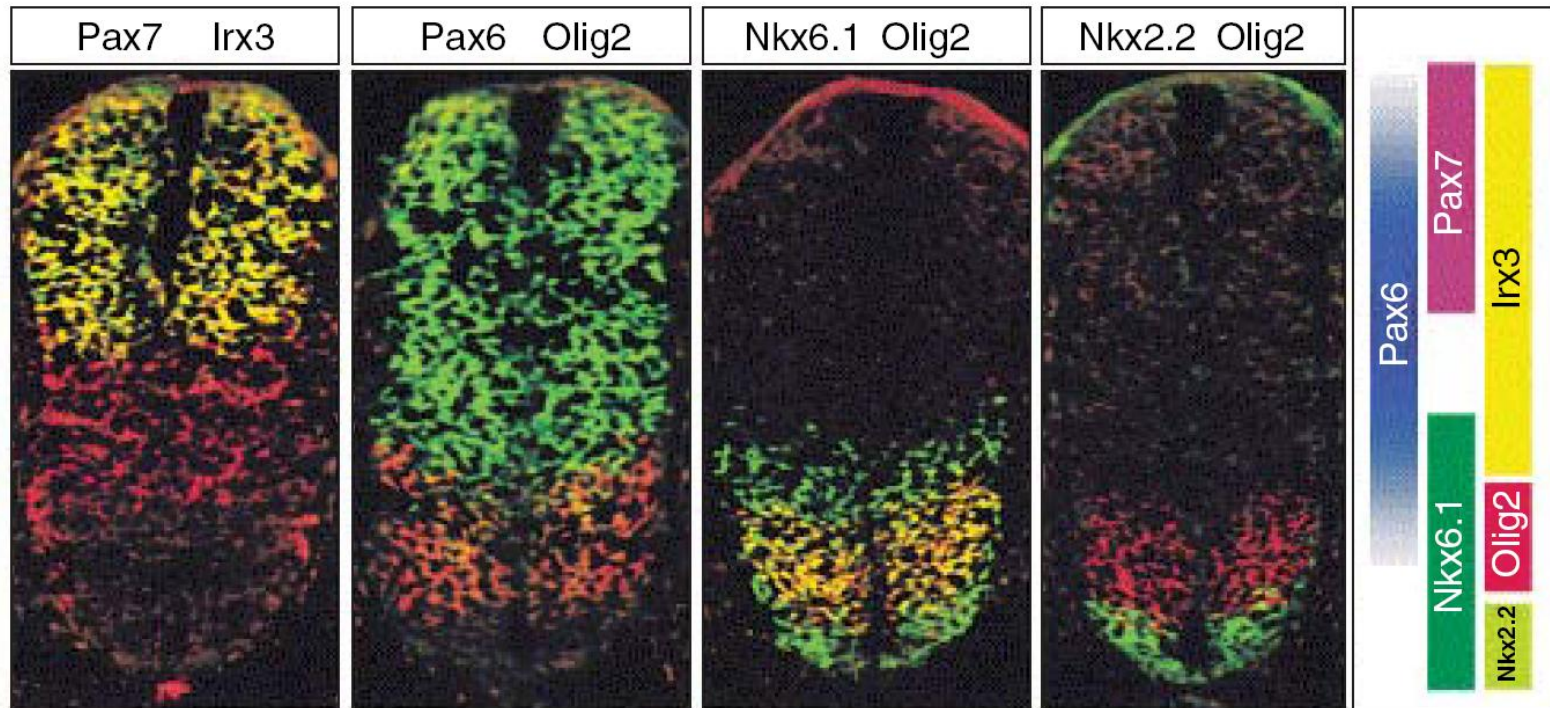
Graded signaling of extrinsic morphogenetic molecules defines the identity of each progenitor cell in D/V and rostro-caudal axes



Generation of Neuronal diversity in the vertebrate neural tube

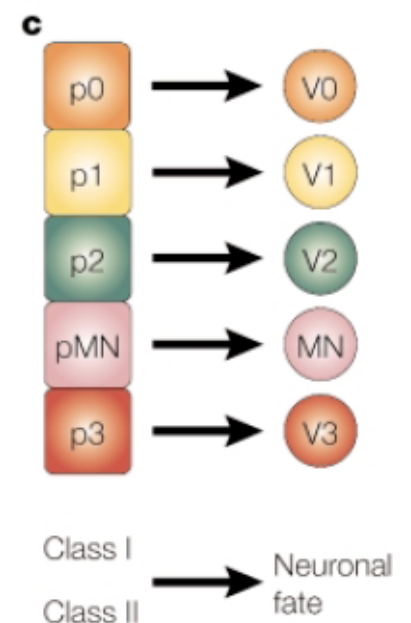
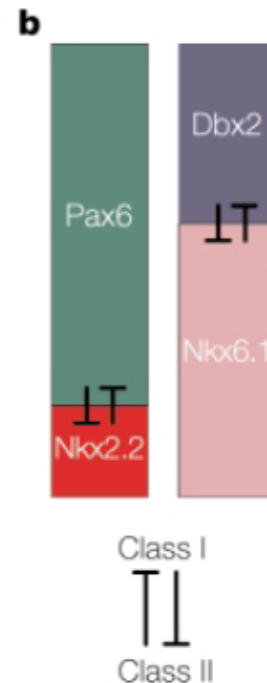
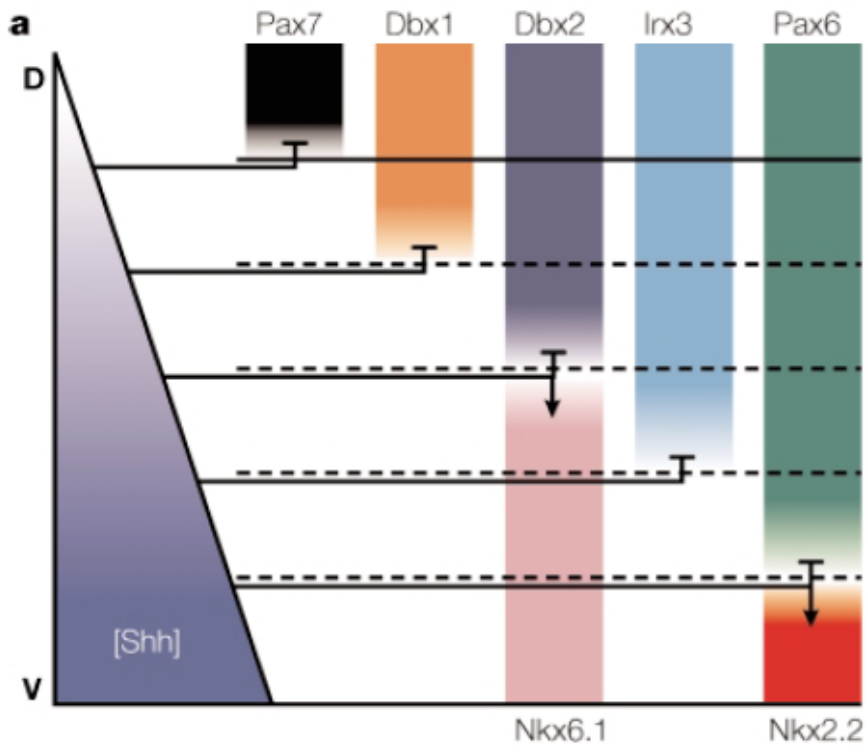


Each progenitor domain is defined by its position on the D/V axis and generates distinct cell types that express different HD factors

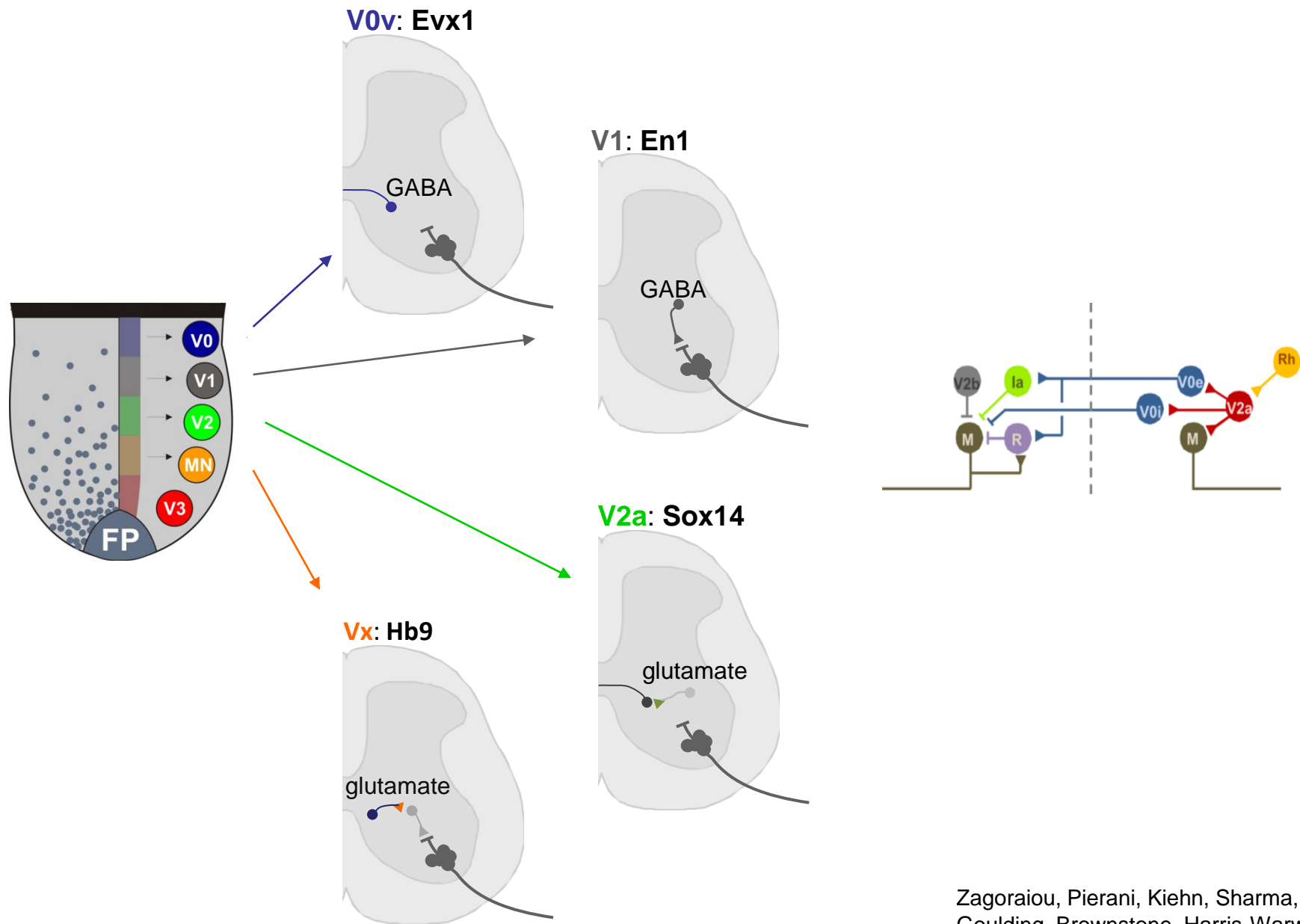


How neural progenitor cells interpret graded Shh signals?

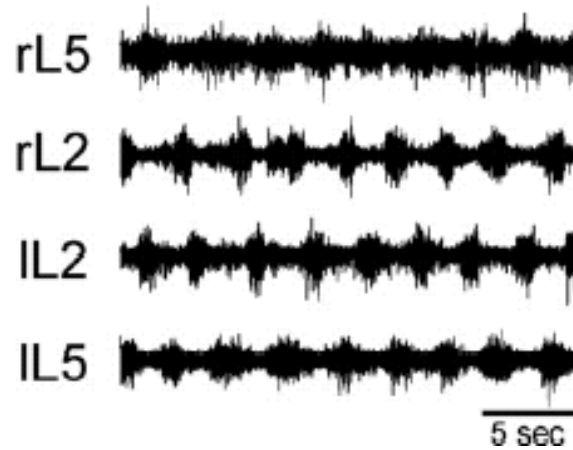
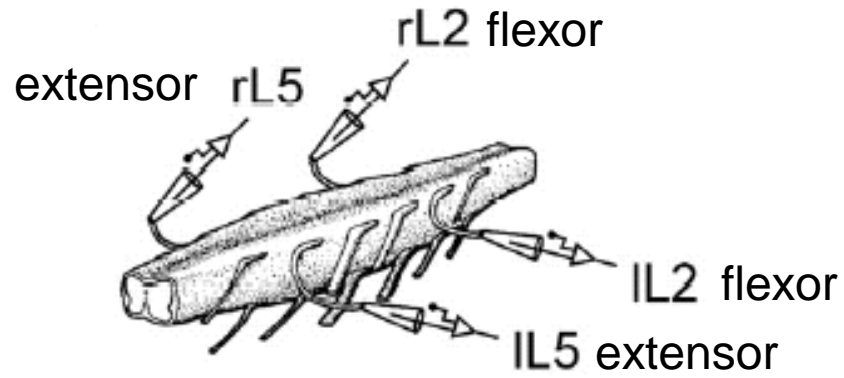
→ A group of homeodomain proteins expressed by ventral progenitor cells act as intermediary factors in the interpretation of graded Shh signalling



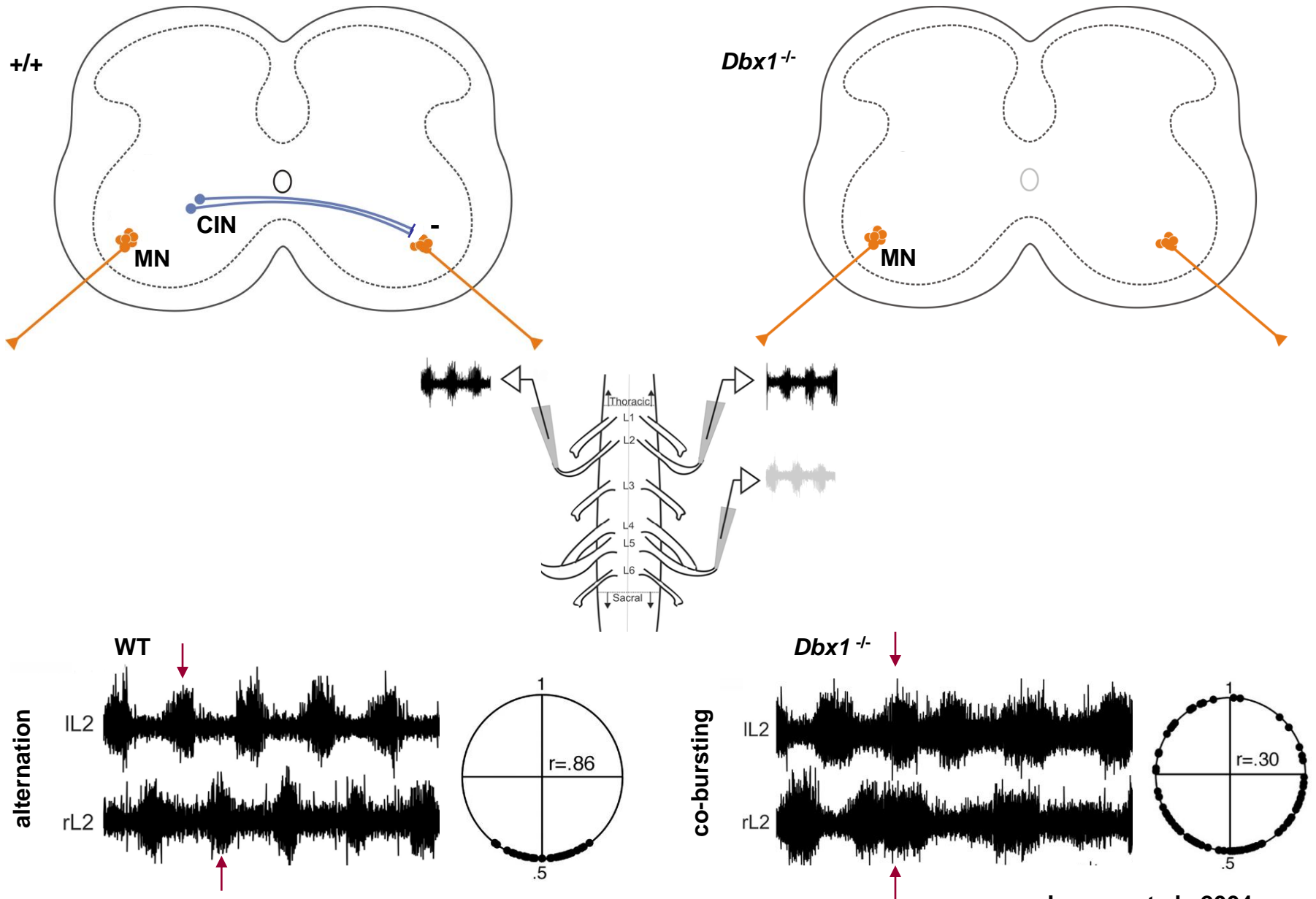
Marking subsets of interneurons by transcription factor expression



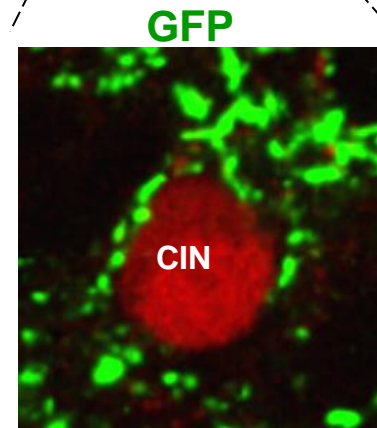
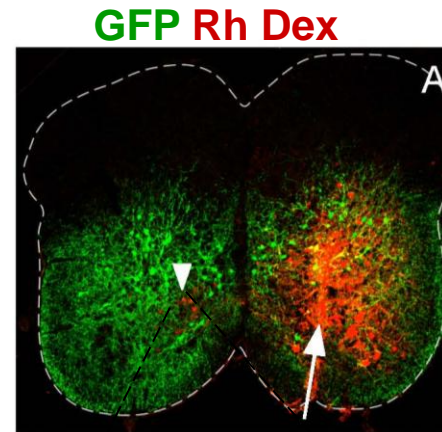
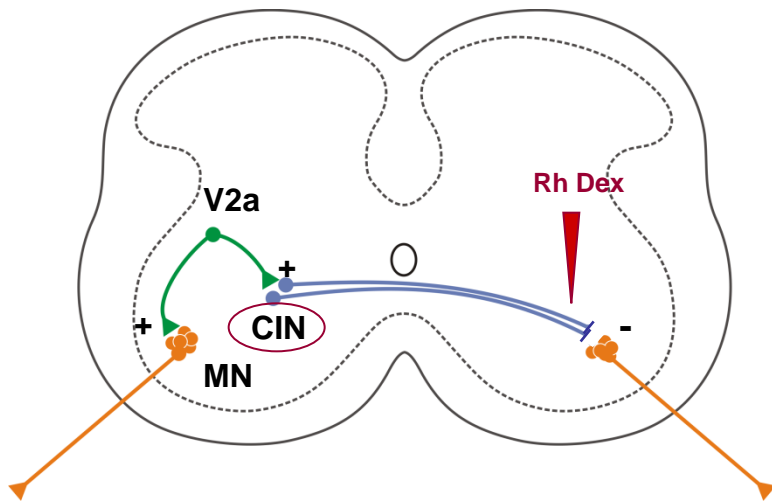
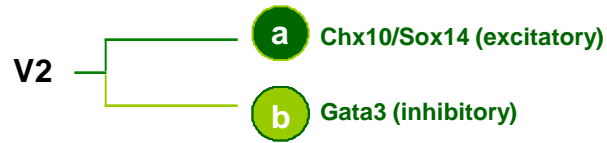
In vitro locomotion



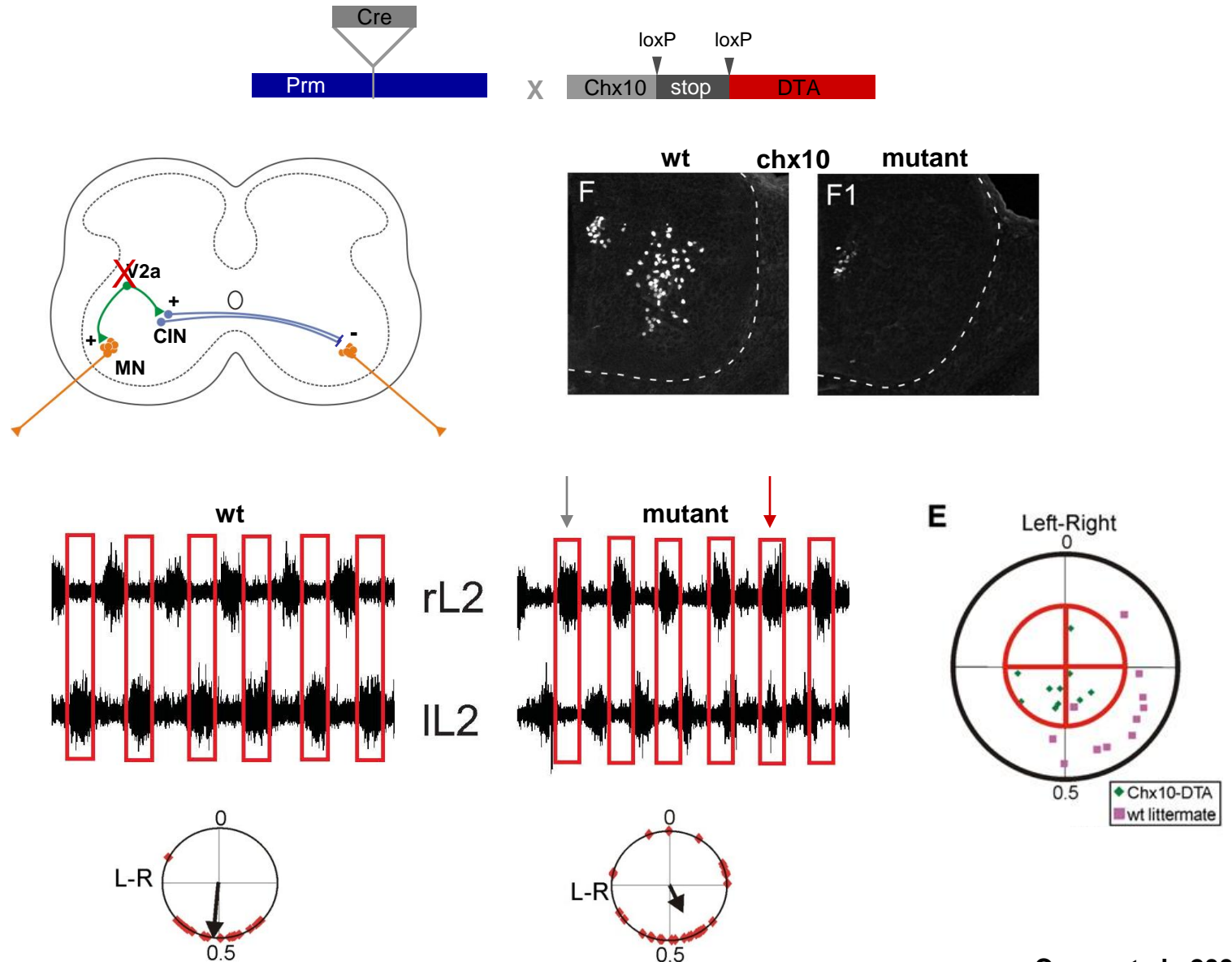
Loss of alternating pattern in *Dbx1* mutant mice



Mapping the projections of V2a interneurons

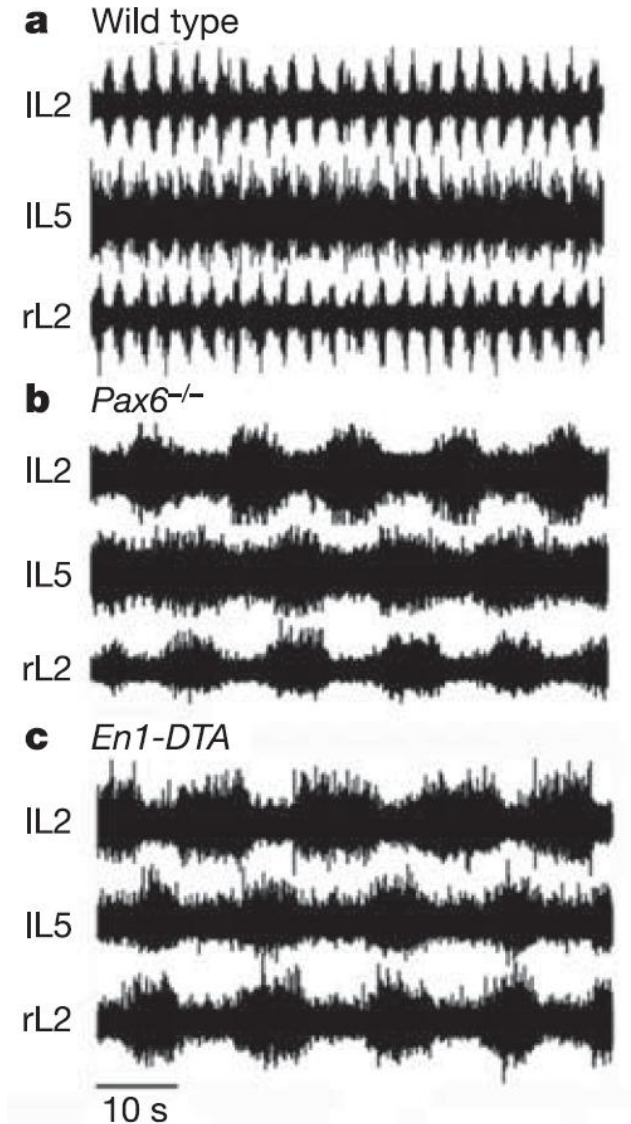
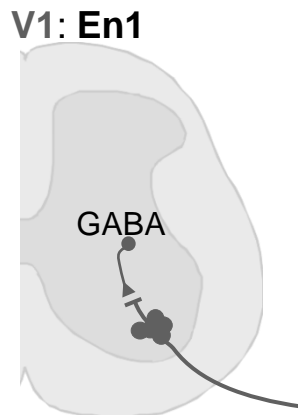


Genetic ablation of V2a INTs decouples left-right locomotor activity

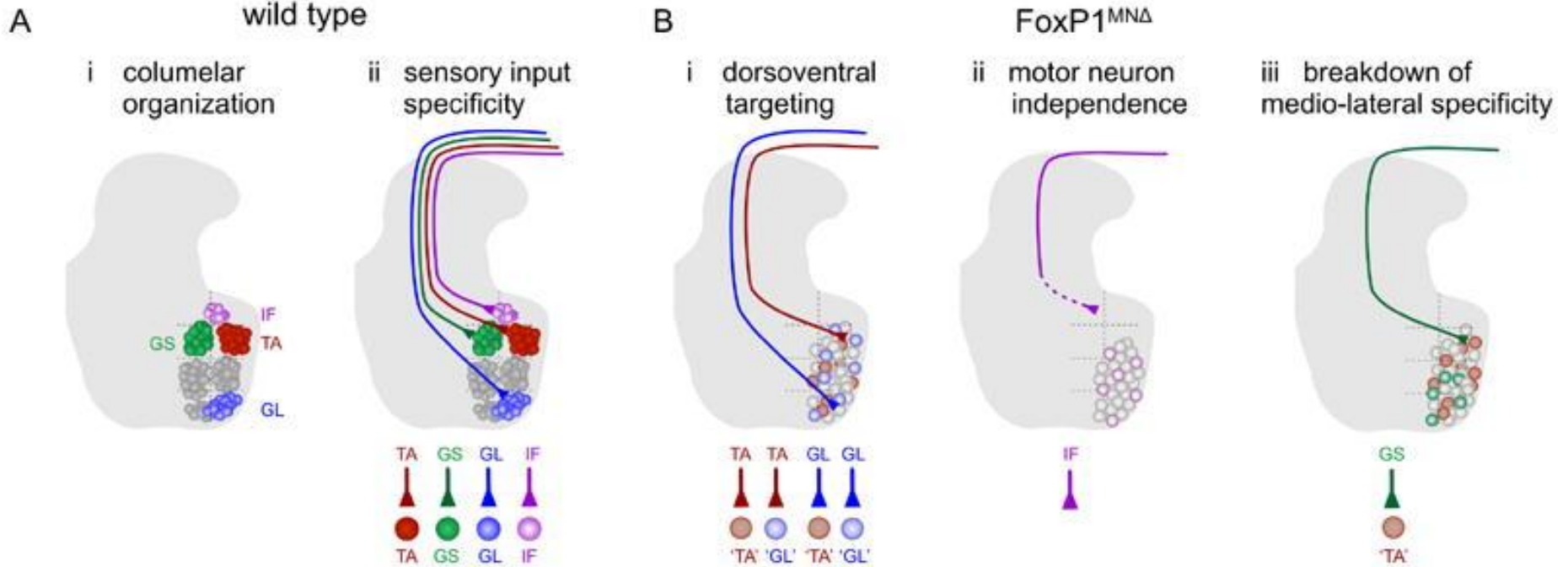


Ipsilateral inhibitory interneurons and locomotor speed:

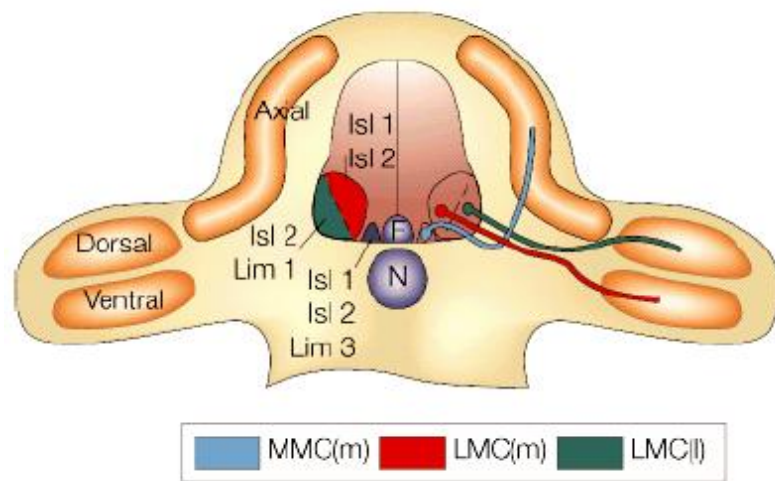
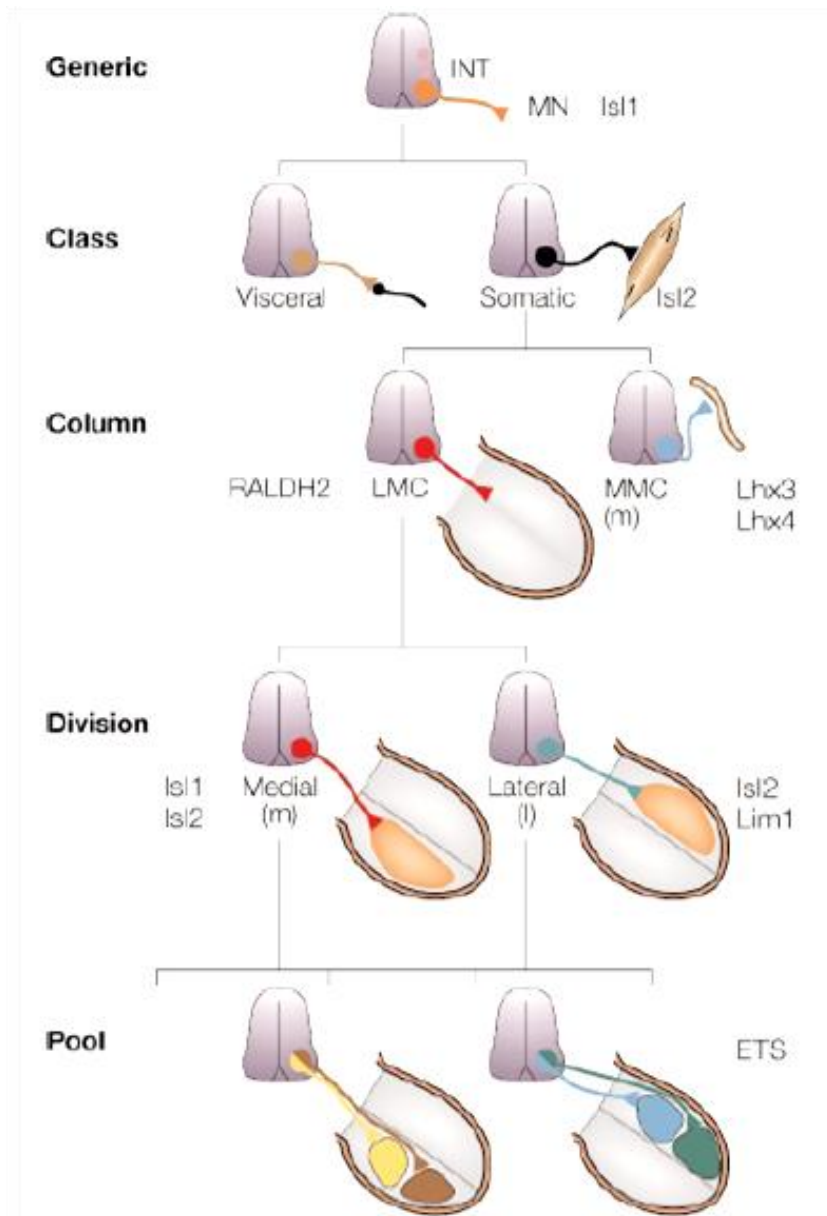
- A population of ipsilaterally projecting inhibitory neurons (**V1 interneurons**) can be defined by the expression of the developmental genes Pax6 and En1.
- When V1 interneurons are deleted locomotor burst duration increases and the locomotor rhythm slows down.
- Thus, V1 interneurons appear to be involved in controlling the speed of locomotion.



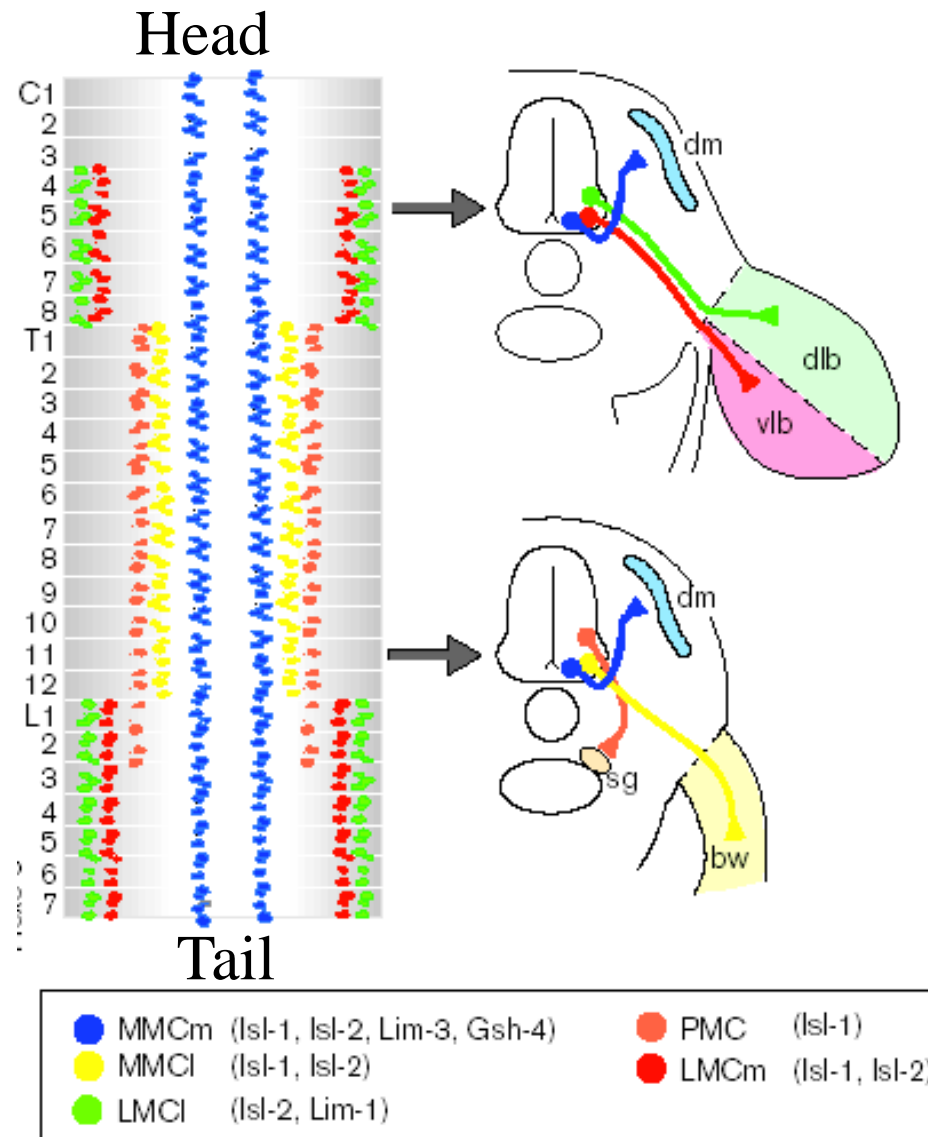
Patterns of spinal sensory-motor connectivity prescribed by a dorsoventral positional template



Motor Neurons acquire subtype identities to generate Motor neuron Columns

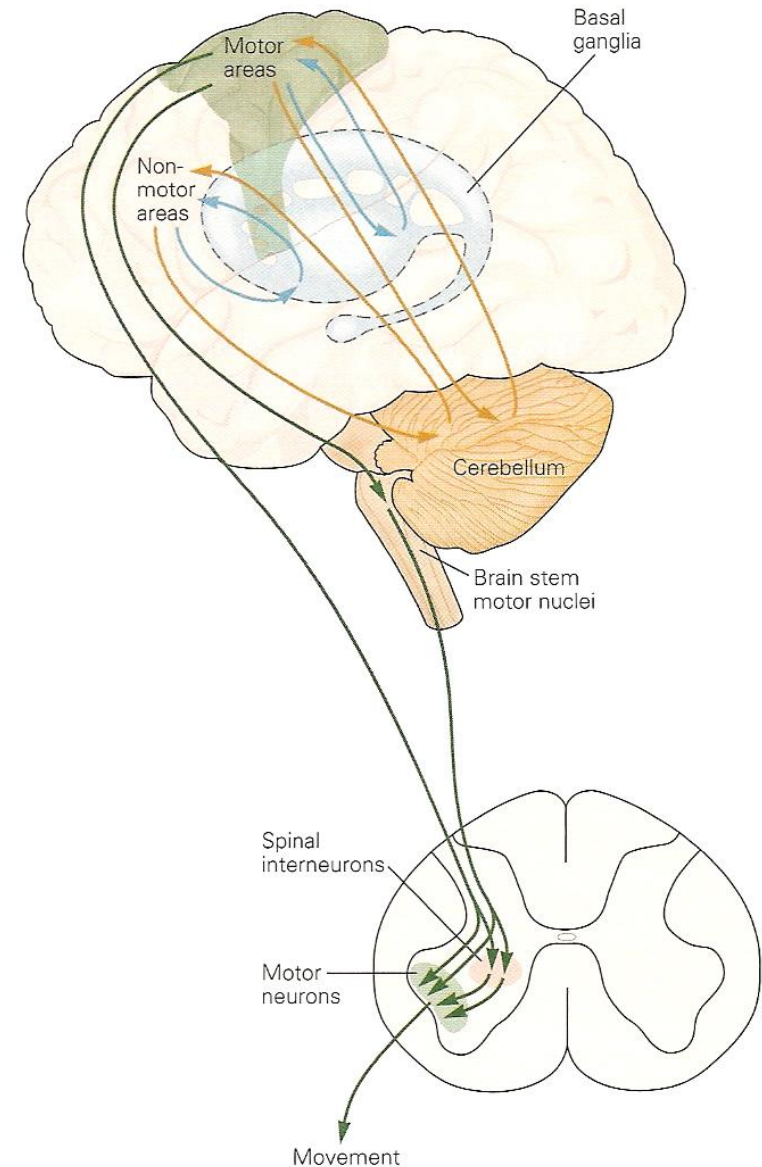
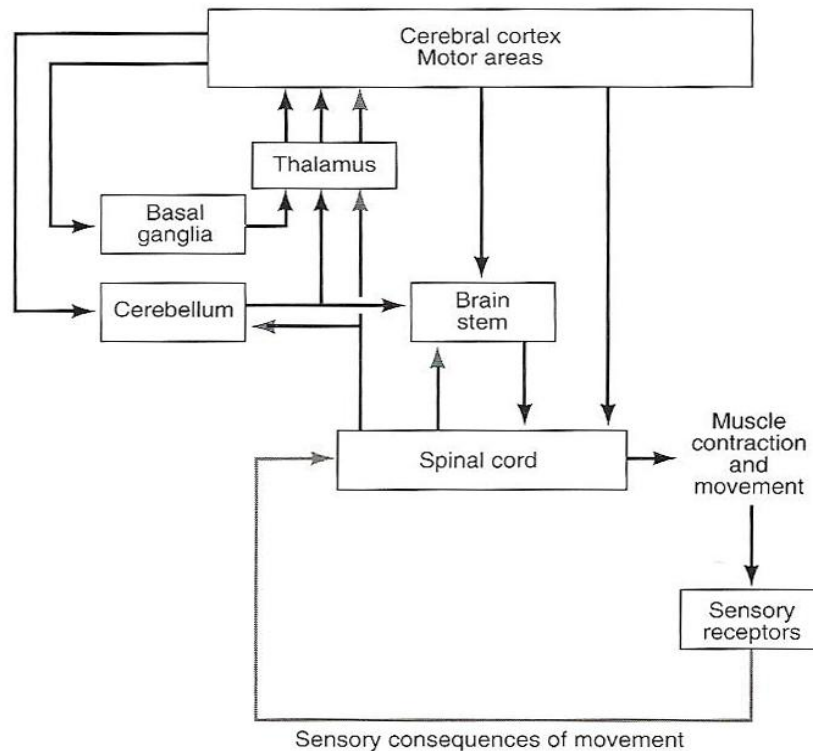


The rostrocaudal Columnar cell fate of Motor Neurons



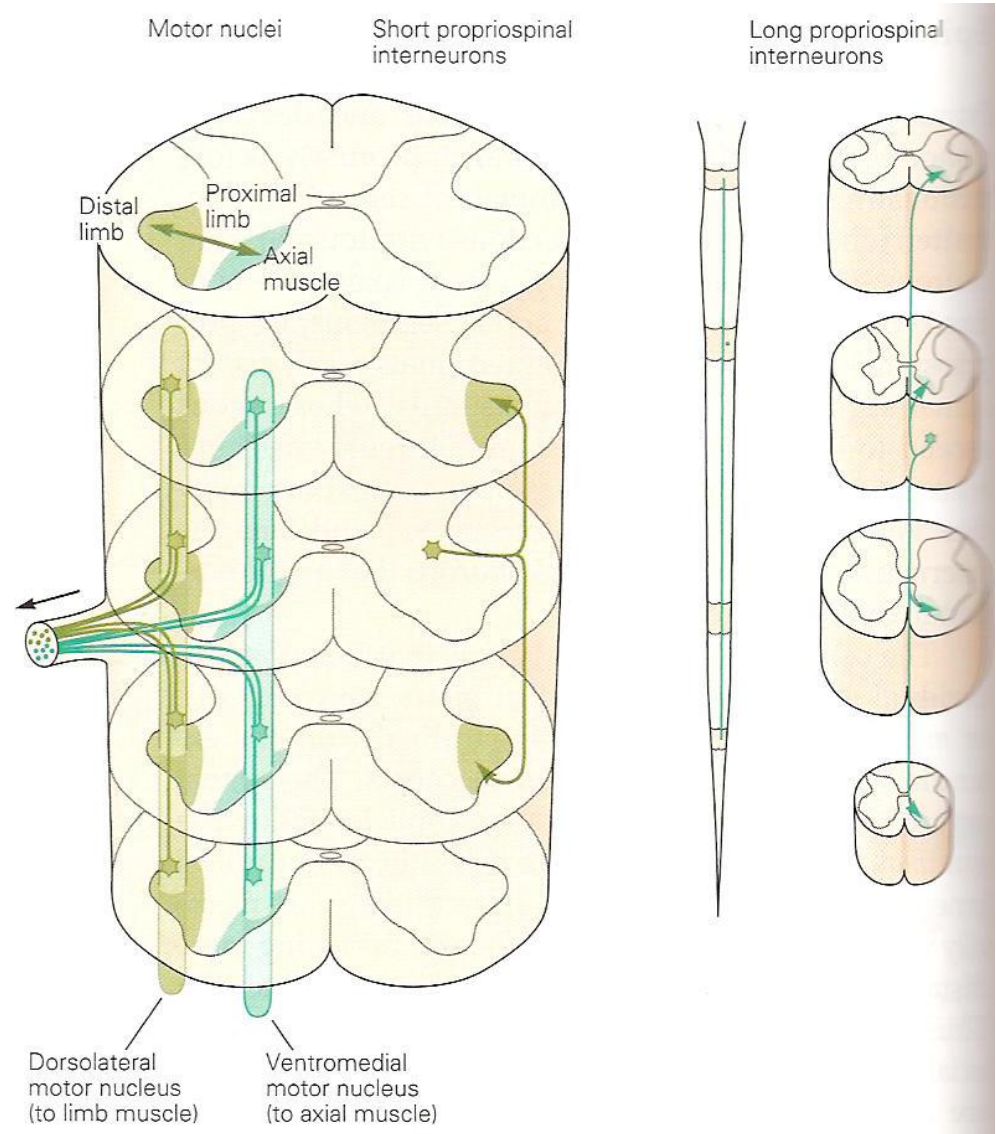
Motor systems are organised hierarchically:

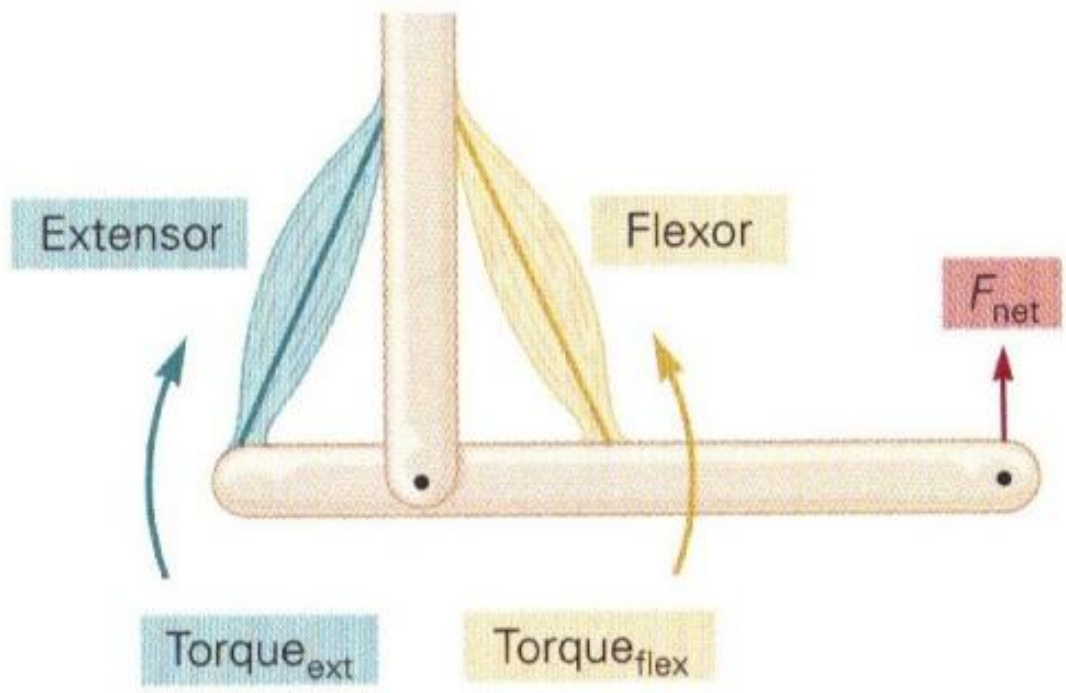
- **Spinal cord, Brain stem and Cortex** contain successively more complex motor circuits.
- **Cerebellum and Basal Ganglia** feedback to the cortex (via thalamus) and brainstem to regulate planning and execution. Necessary for smooth movement and posture (Parkinson, Huntington, Cerebellar ataxia).



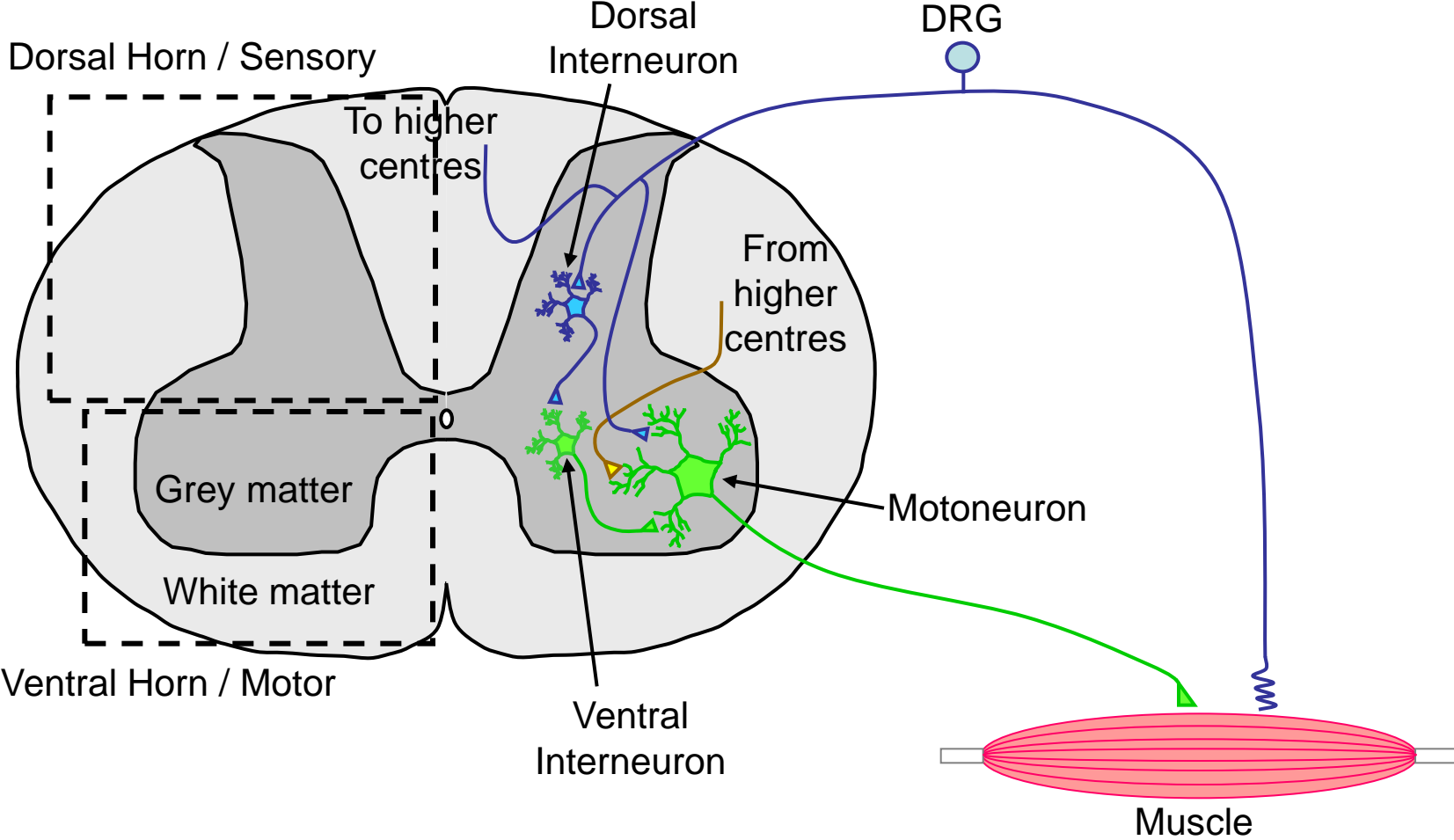
Organisation of the spinal cord:

- **Local interneurons:** axons are confined to the same or adjacent segments of the spinal cord – includes local networks giving rise to rhythmic movements.
- **Propriospinal neurons:** axons project to distant spinal segments.
- **Projection neurons:** axons ascend to higher brain centres.
- **Motoneurons:** innervate muscles, “final common pathway” for all motor action (Sherrington).

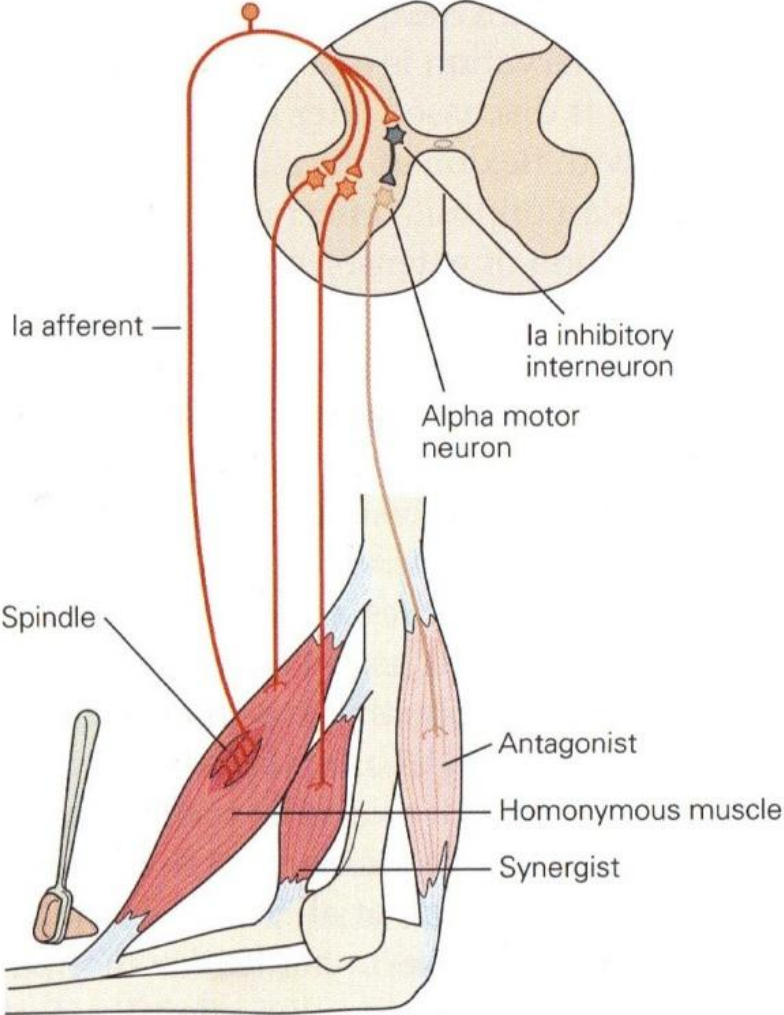




Organisation of the spinal cord:

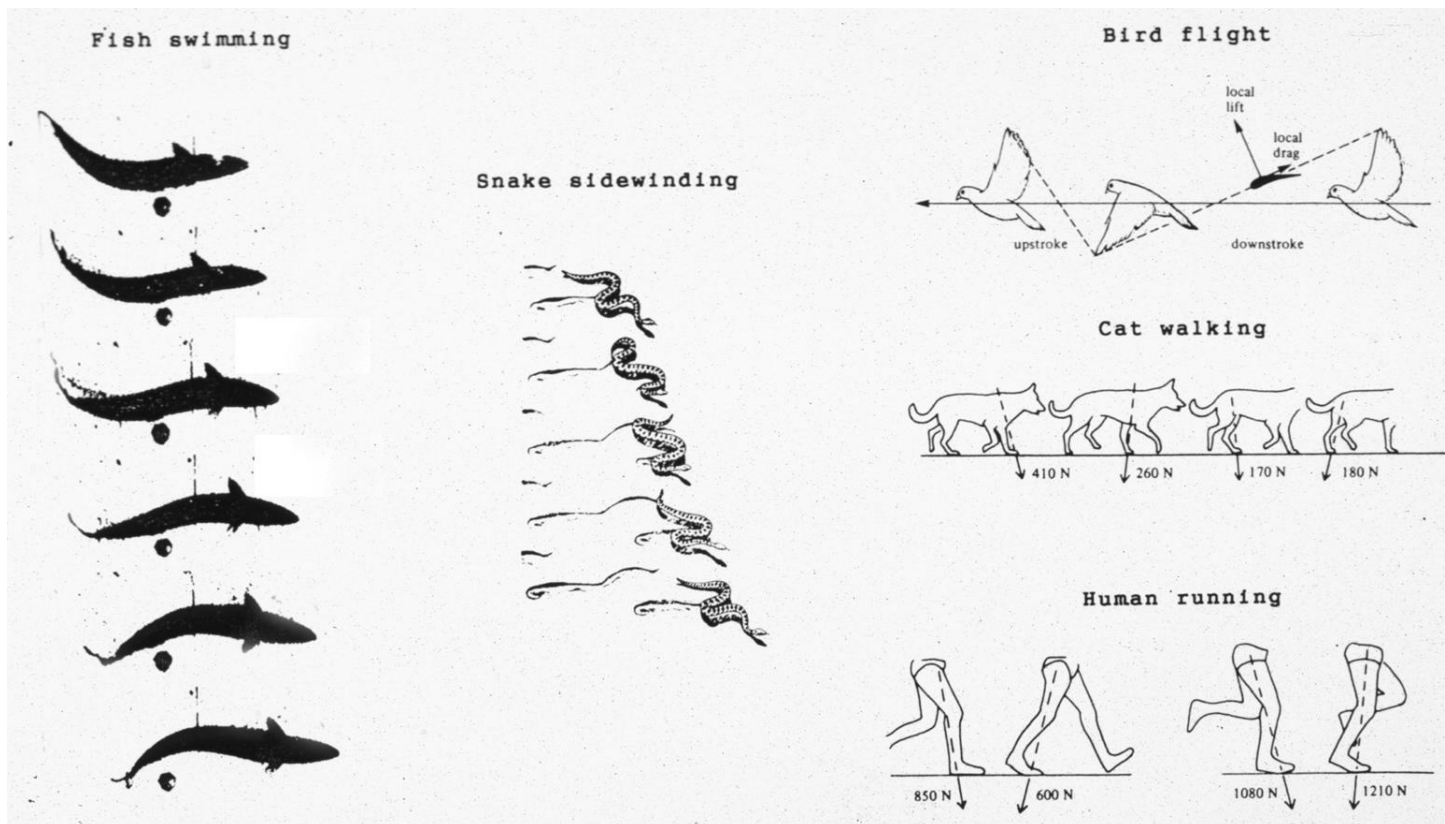


B₁ Stretch reflex



Rhythmic movement: locomotion

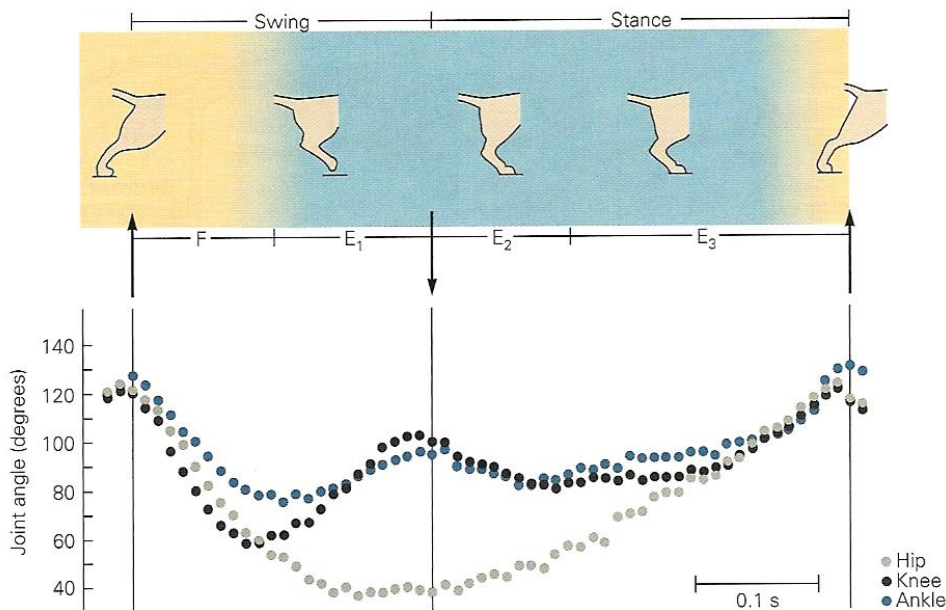
- Many different forms including: swimming, crawling, flying and walking.
- Rhythmic and alternating movements of the body or appendages generate propulsion.
- Skeletal muscles involved are arranged as functional antagonists.
- Each cycle comprises power & return stroke phases - in limbed animals power and return stroke phases are called stance and swing.



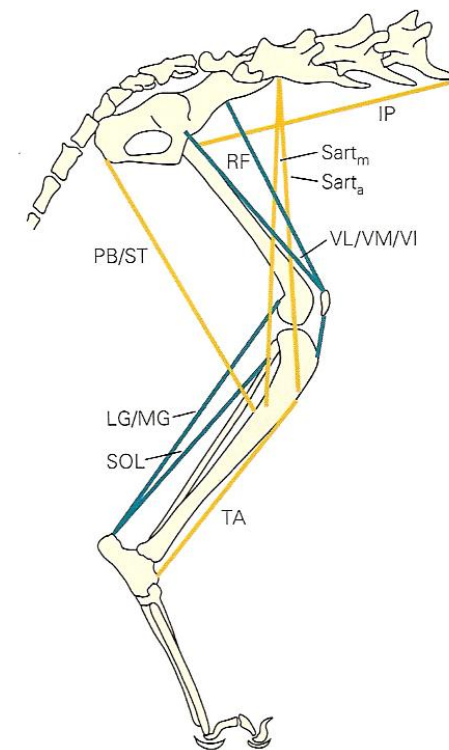
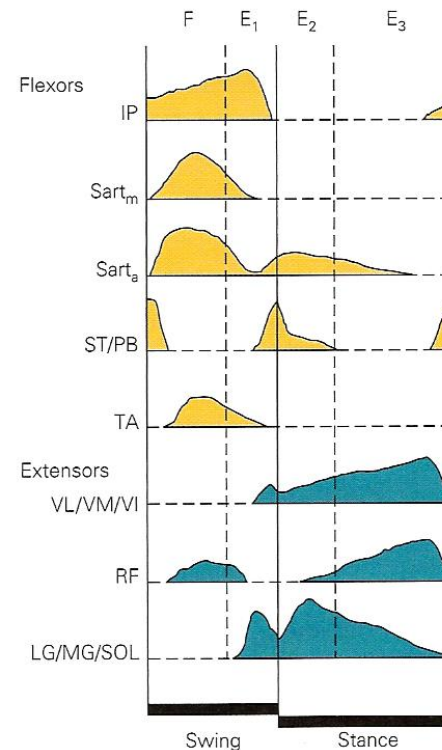
Complex sequence of muscle contractions produces stepping:

- A large number of muscles are involved. In general flexor muscles contract during F phase and extensor muscles contract during one or more of the E phases. However, timing and level of activity can vary widely in different muscles.

A Four phases of the step cycle

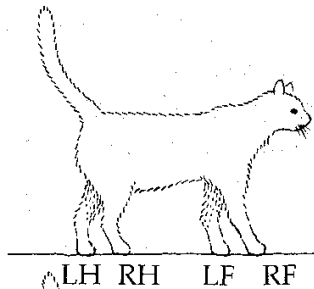


B Activity in hind leg muscles during the step cycle



A variety of locomotor patterns can be generated:

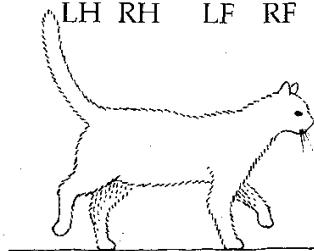
- There are many different gaits that can be employed during different speeds of locomotion



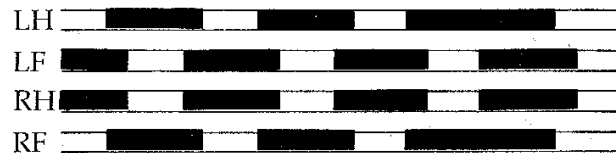
Walk



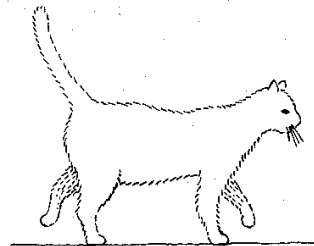
Limbs move in sequence
LH→LF→RH→RF



Trot



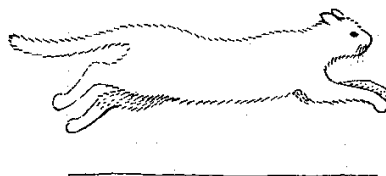
Two opposite legs on ground (LH, RF) and off ground (LF, RH)



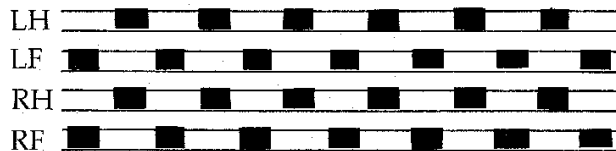
Pace



Both legs on same side on ground or off ground



Gallop

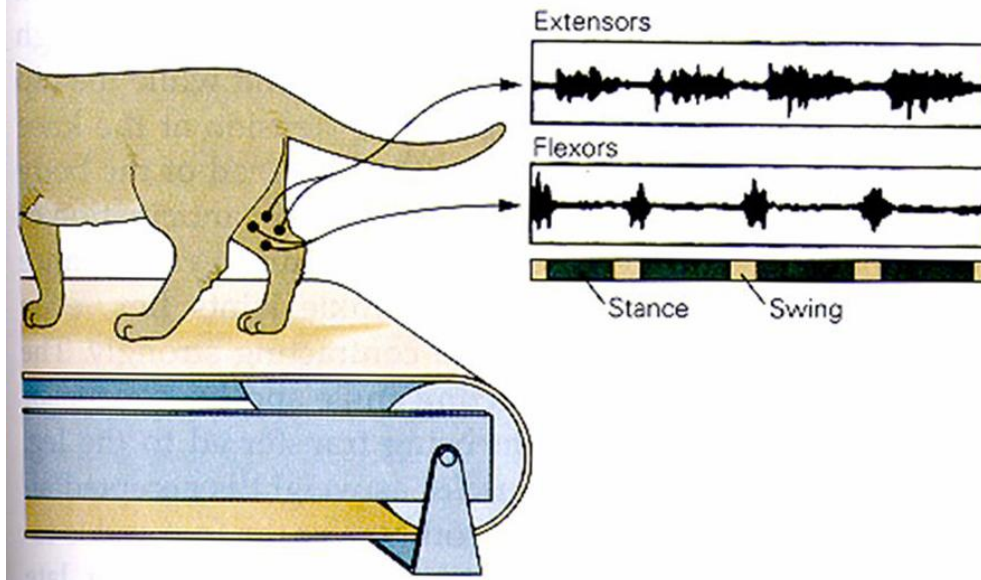
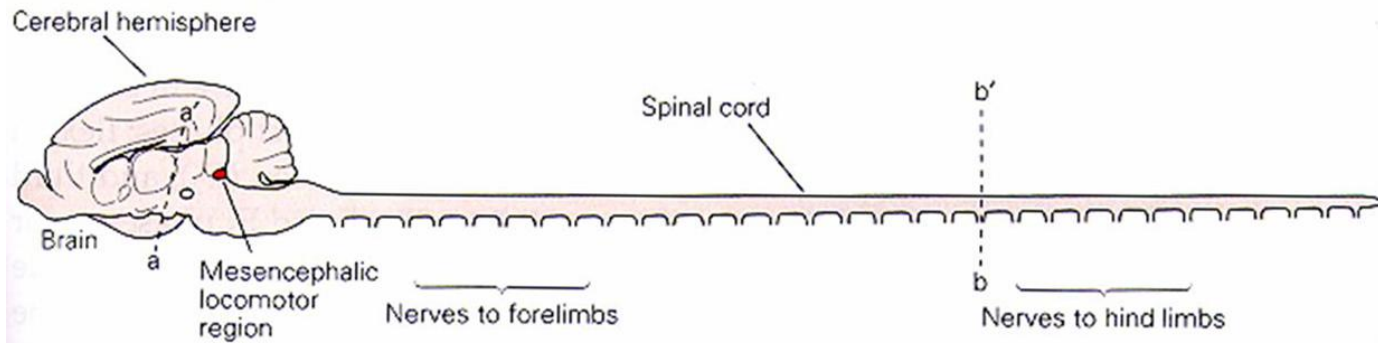


Both hind legs or both front legs off ground, or all four legs briefly

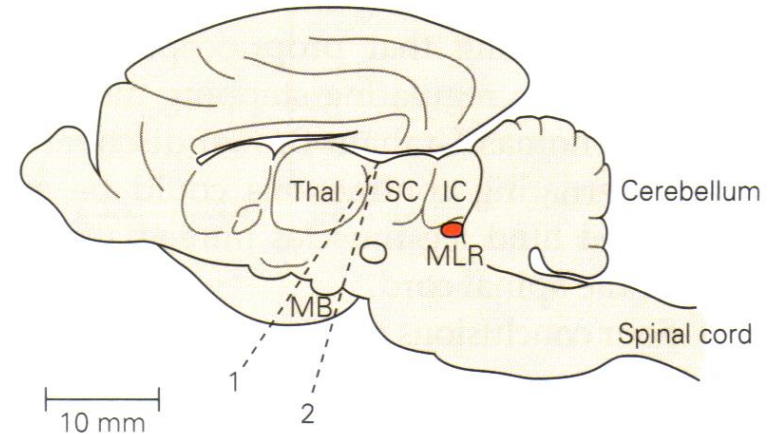
Time →

Brief history of locomotor research:

A Transection of spinal cord

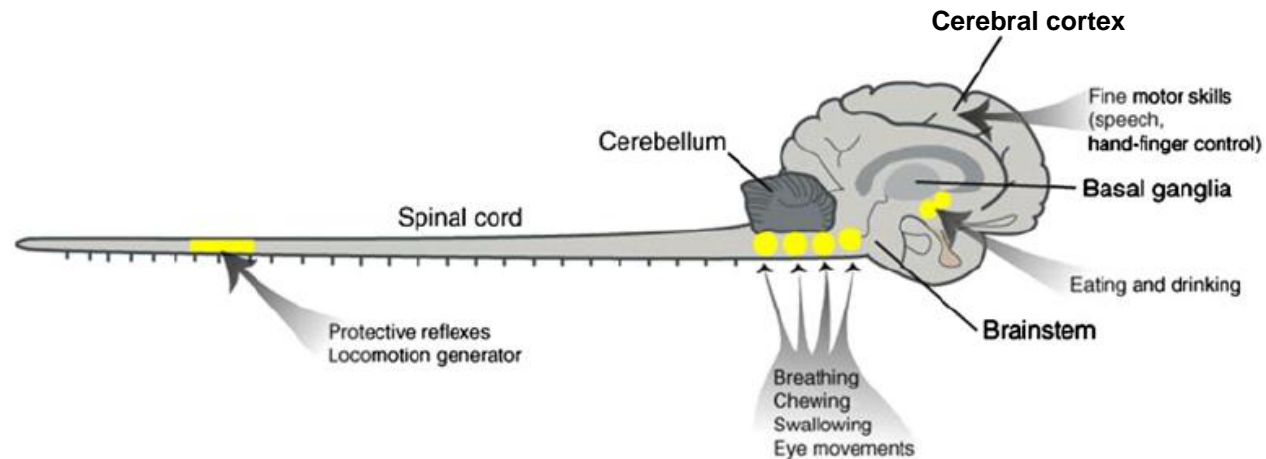


B Transection of brain stem

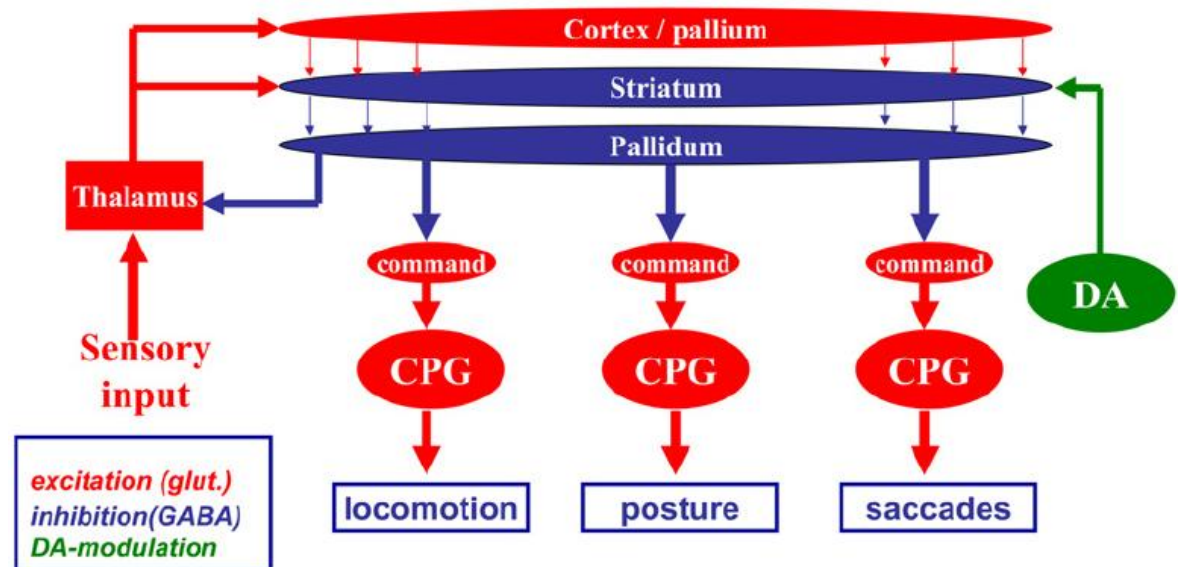


Central Pattern Generators:

- Central pattern generators (CPGs) are networks of neurons which generate a range of rhythmic movements including breathing, chewing, swallowing and locomotion.
- CPGs generate the timing and pattern of complex muscular activities.
- Different CPGs are distributed throughout the central nervous system.
- For a behaviour to be elicited the particular CPG or the input that drives it needs to be disinhibited.

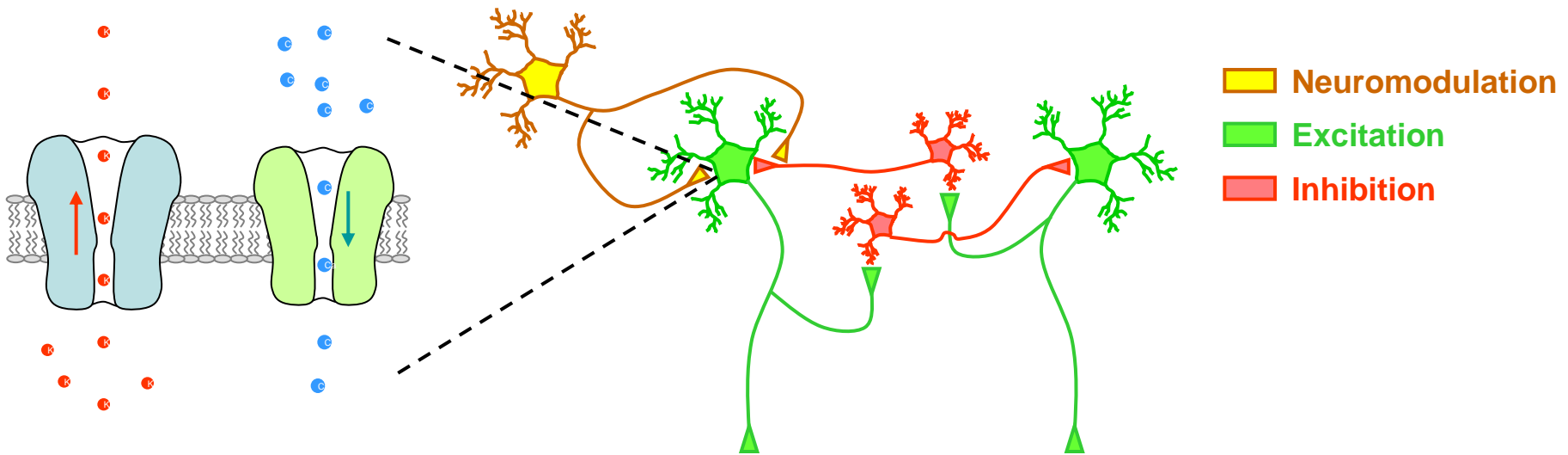


Selection of behaviour



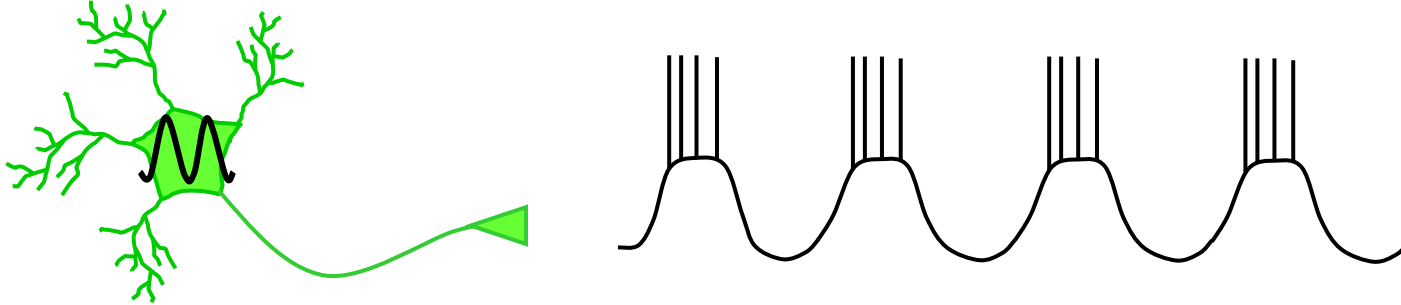
Central pattern generators:

- The output of a CPG is determined by:
 - The **intrinsic properties** of individual neurons within the network (e.g. ion channel and neurotransmitter receptor expression) which determine their output (pattern of action potential firing).
 - The **synaptic connectivity** between neurons which make up the network.
 - The **properties of the synapses** between neurons within the network.
 - **Neuromodulation** of the intrinsic properties of neurons within the network and of the synaptic connections present.

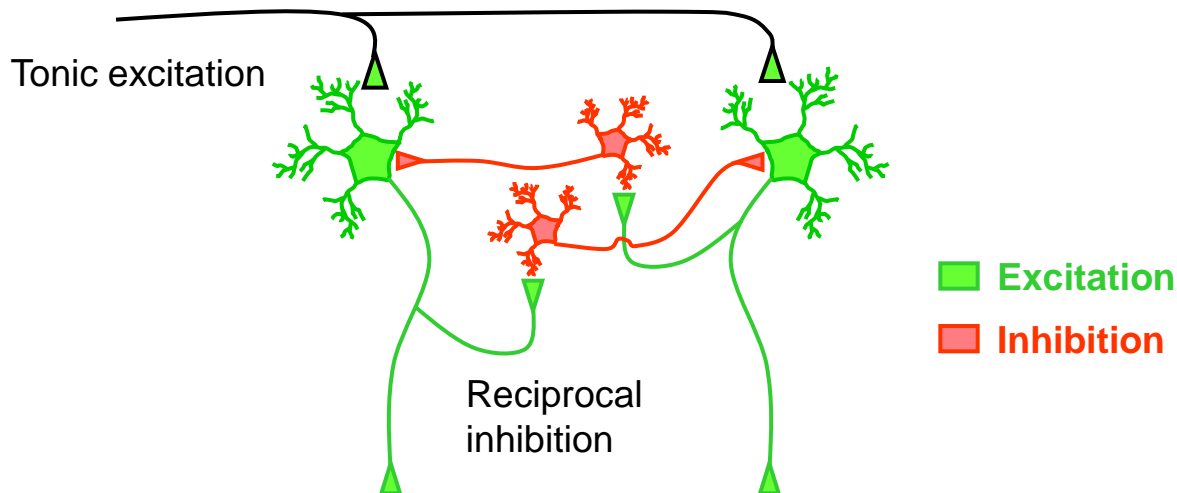


Rhythm generation in CPGs:

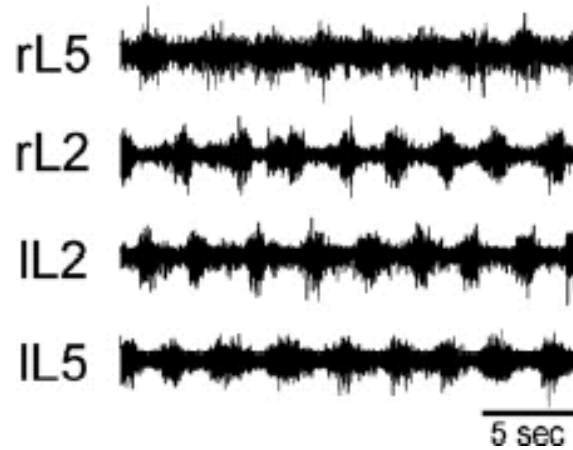
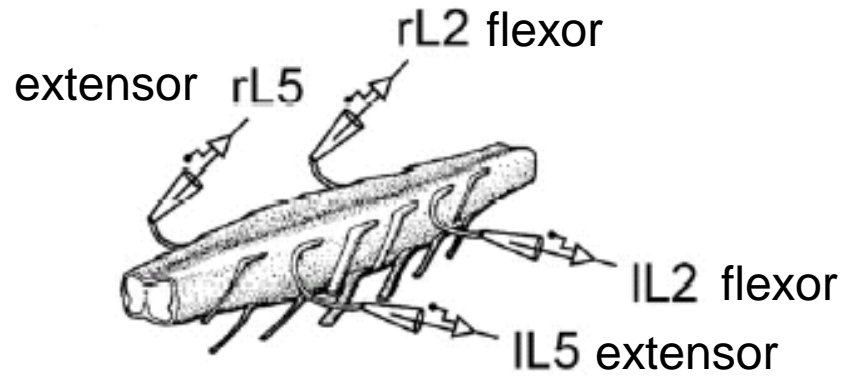
- The rhythmicity of a CPG can reflect one or both of the following:
 - **Endogenous bursters:** (pacemaker cells) neurons with the capacity to burst spontaneously.



- **Oscillating networks:** simple networks of neurons can generate rhythmic activity if time dependent processes exist to enhance or reduce activity within some of the neurons – (e.g. fatigue in the inhibitory connections in the half-centre model).

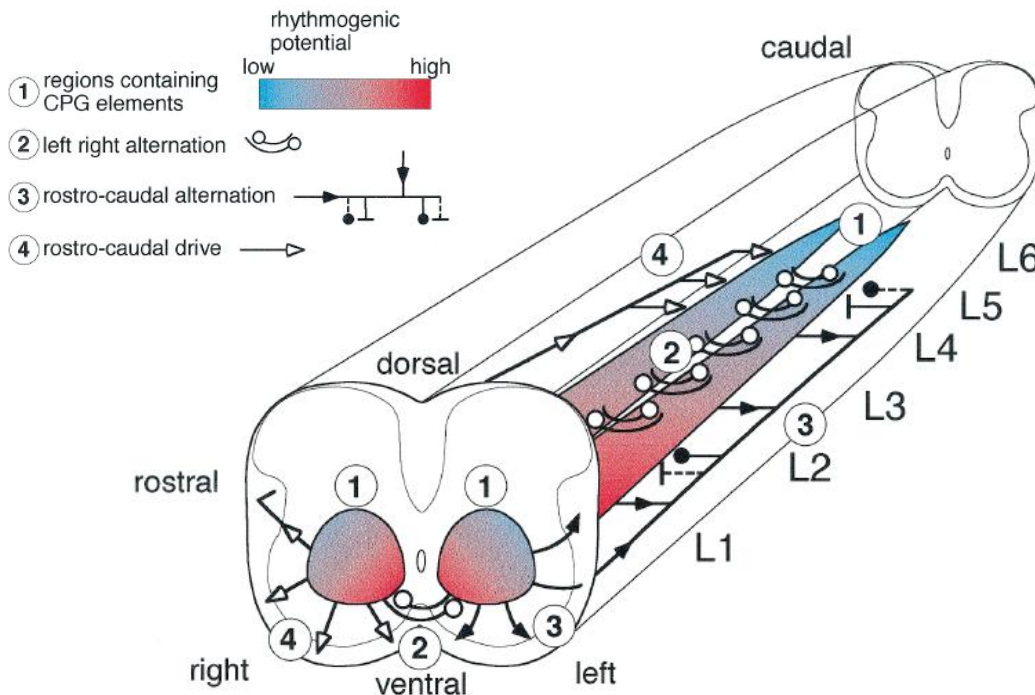


In vitro locomotion

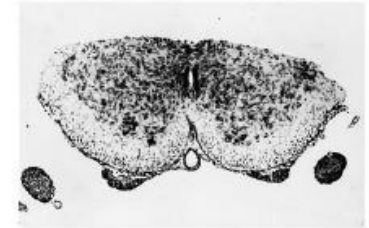


Localising the locomotor CPG in mammals

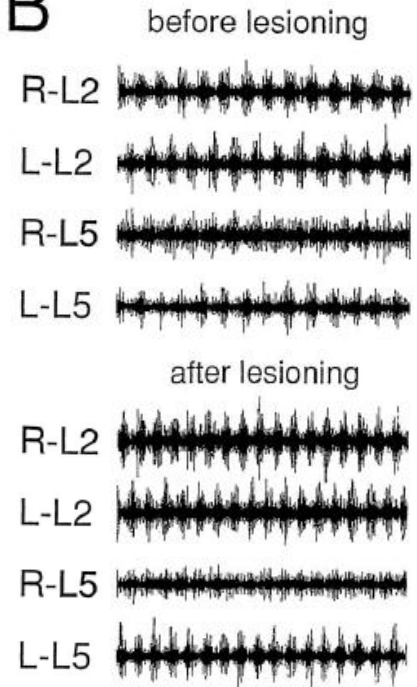
- The rhythmogenic capacity of the mammalian hind limb locomotor CPG is distributed along the lumbar cord but with a rostrocaudal excitability gradient.
- The CPG is located in the ventral horn of the spinal cord.



A

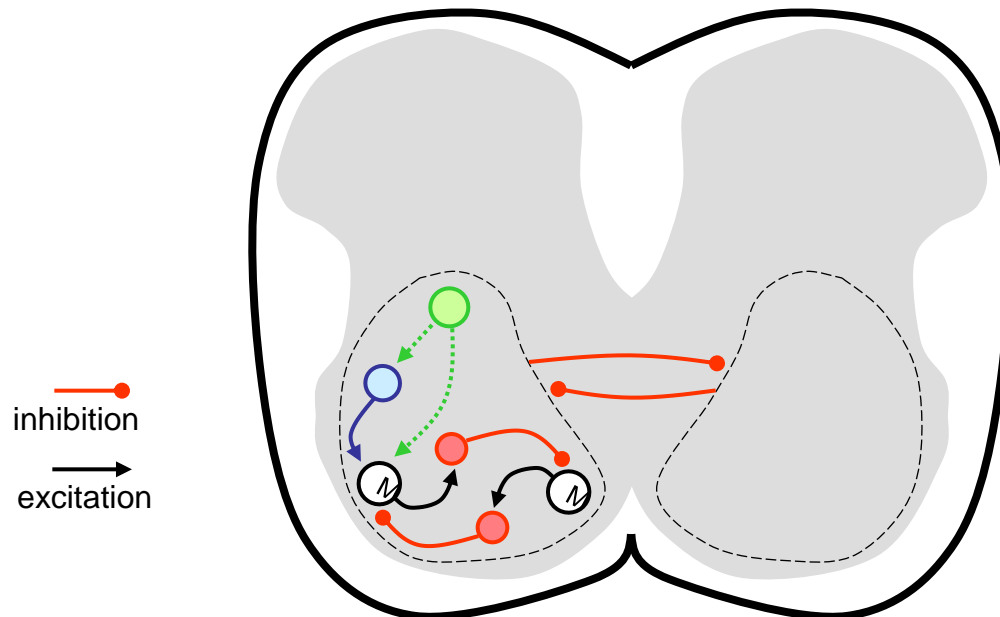


B



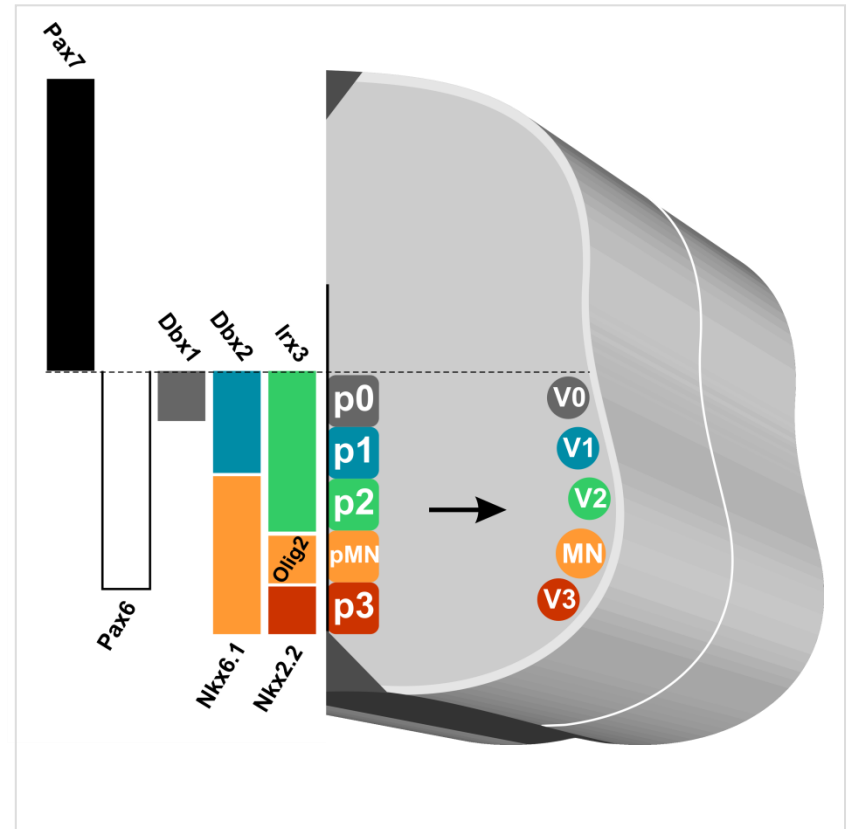
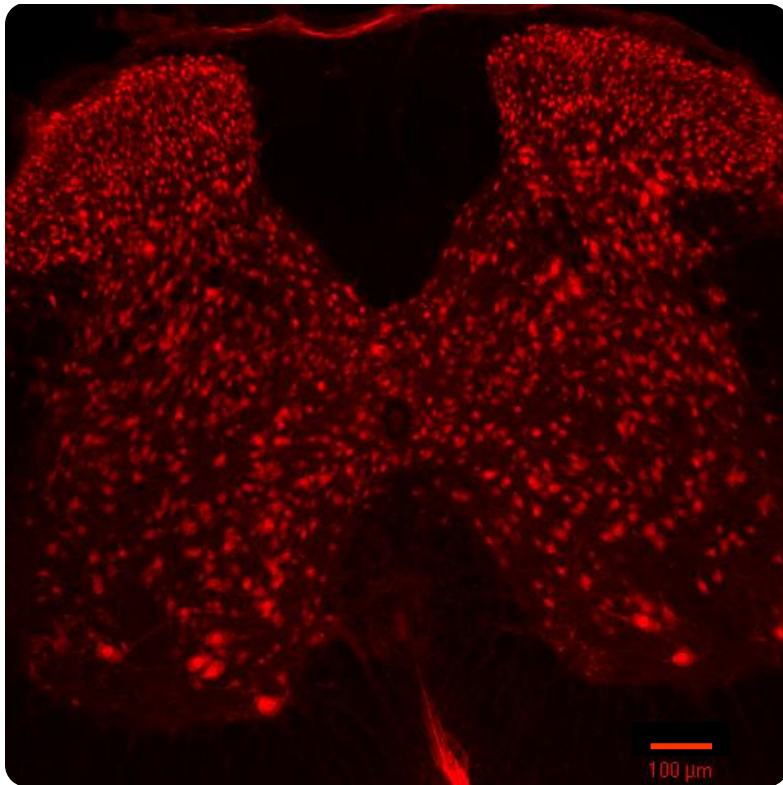
General features of vertebrate locomotor CPGs:

- Locomotor rhythm is most likely to be generated by glutamatergic excitatory interneurons which have ipsilateral projections either directly onto motoneurons or onto other excitatory interneurons.
- Reciprocal inhibition contributes to alternating activity between different groups of motoneurons (ipsilateral and contralateral).
- Reciprocal inhibition controlling coordination between left and right sides of the spinal cord involves commissural inhibitory interneurons.



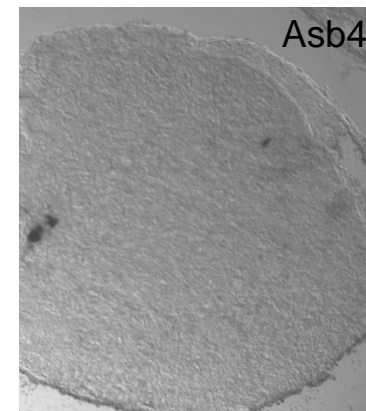
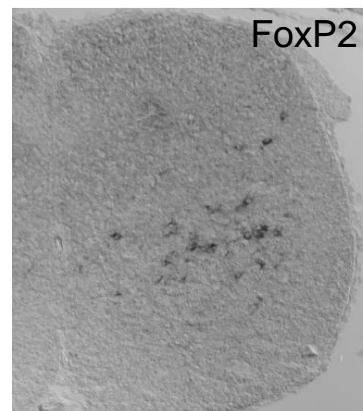
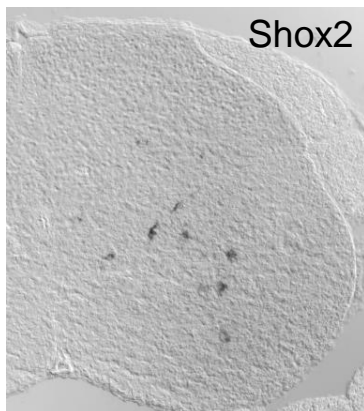
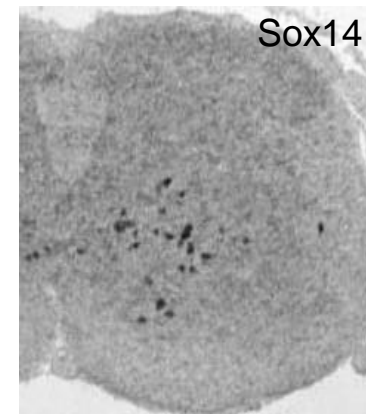
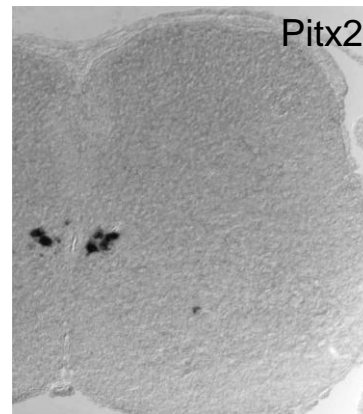
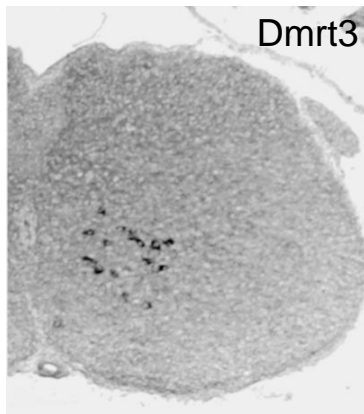
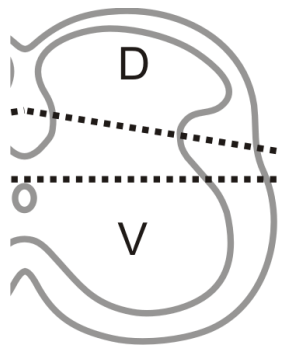
Identifying interneurons in the mammalian spinal cord:

- It is difficult to identify discrete populations of interneurons in the mammalian spinal cord due to the number of cells and the lack of clear structure.
- Recently, our knowledge of transcription factors which are involved in the differentiation of specific types of spinal neurons has been utilised to label specific populations of interneurons.



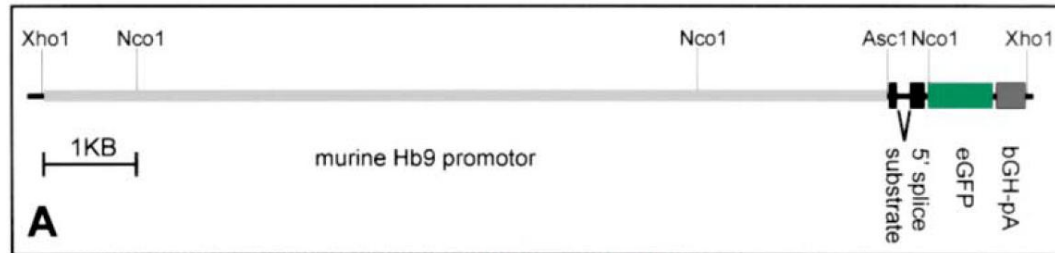
Identifying interneurons in the mammalian spinal cord:

- Candidate screen (all Hox genes)
- A screen for interneuron subpopulations

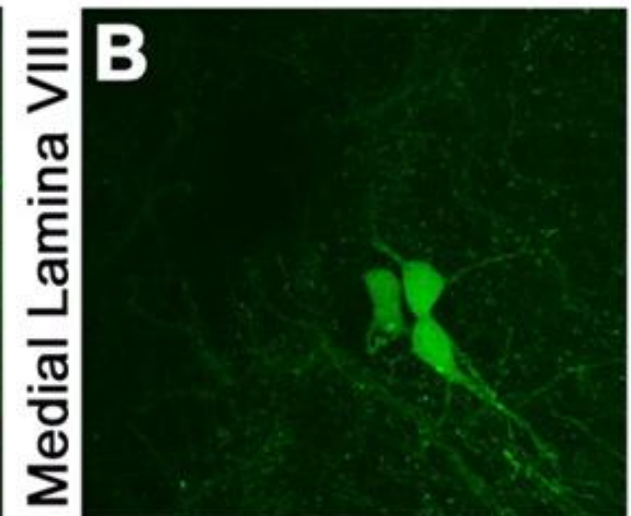
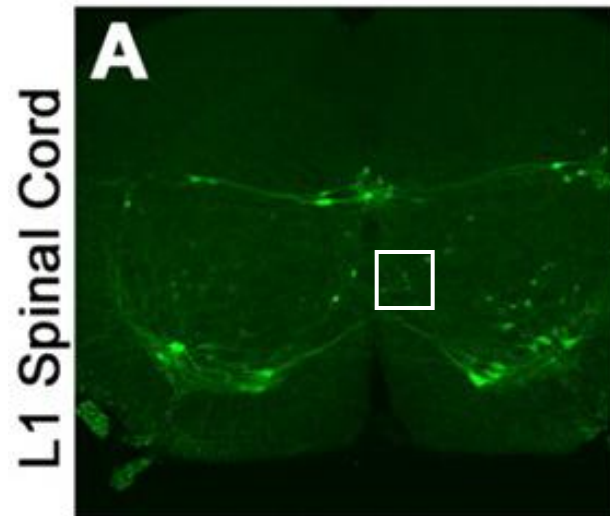
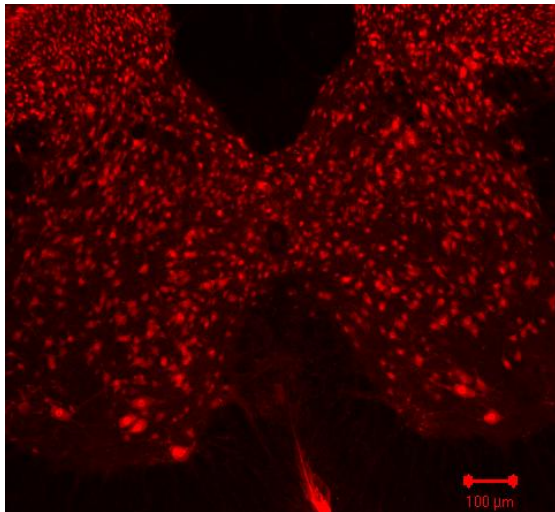


Identifying interneurons in the mammalian spinal cord:

- Genetically encoded fluorescent reporters, most commonly Green Fluorescent Protein (GFP), can be expressed under the control of neuron-specific promoter genes.



- Specific interneurons can then be visualised and their physiology with respect to locomotion studied.



Genetically Engineered Mice (GEM)

Transgenic Mouse: an engineered mouse that has its complete genome plus extra DNA sequence of any origin integrated into some position in its genome.

Knockout Mouse: A GEM in which the normal gene is missing or engineered so that it is not transcribed or translated (non functional). "Knocks out" that gene.

Knockin Mouse: A GEM in which the engineered "transgene" is subtly manipulated to: (A) alter the function of the gene (e.g., replace one amino acid with another in a site to determine if that site is essential for the protein's function); (B) change transcription rate to overproduce or underproduce the gene product; or (C) create a fluorescent gene product to map its distribution in tissue.

Conditional Knockout (Knockin) Mouse: A GEM in which the transgene is knocked out (or in) in specific tissues, at a specific developmental stage, or in response to an exogenous substance (e.g., an antibiotic).

Transgenics

pros

Relatively simple
Long transgenes possible

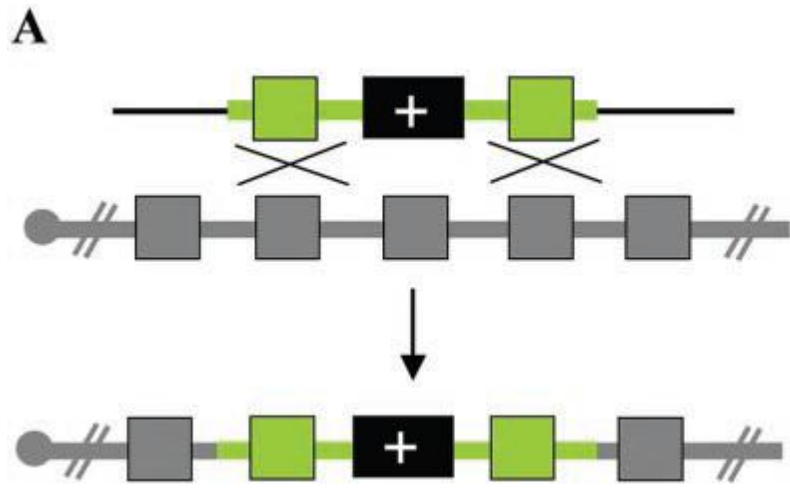
cons

Inefficient
Very high embryo mortality
Multicopy insertions
Only random integration
Species / Strain limitations

Pronuclear microinjection



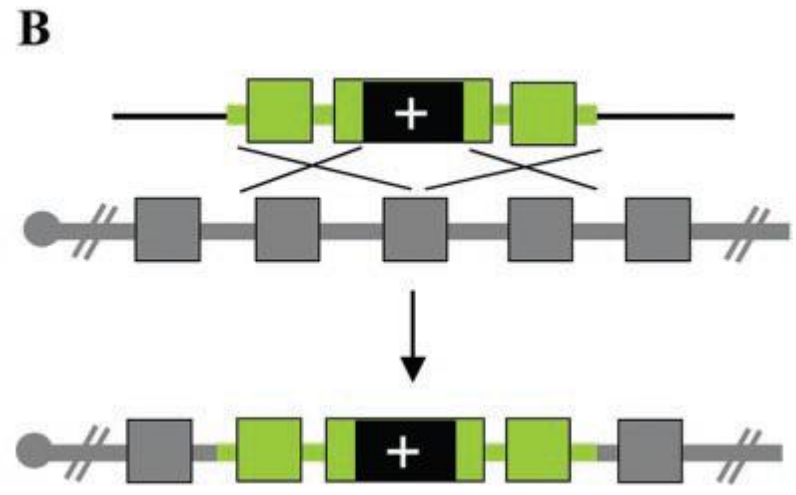
Knockin mice



*Linearised
vector*

*Target
locus*

*Modified
target locus*



Conditional schemes

