

**MICROECONOMICS**  
Principles and Analysis

**GENERAL EQUILIBRIUM: PRICE TAKING**

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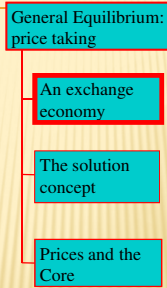
**PUZZLES IN COMPETITIVE EQUILIBRIUM ANALYSIS**

- ✘ So far we have focused on competitive equilibrium analysis.
  - + But why?
  - + Why concentrate on equilibrium?
  - + Why assume competitive behaviour?
- ✘ Here we re-examine the basics of market interaction by agents.
- ✘ Let's start by having another look at the exchange economy.
- ✘ We'll redraw the Edgeworth box.

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**OVERVIEW...**

The offer curve as a tool of analysis



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**THE EDGEMORTH BOX**

- ✘ Remember that the Edgeworth Box is a  $2 \times 2$  representation of an exchange economy:
  - + Two goods.
  - + Two persons Alf and Bill.
- ✘ Represent the equilibrium for each person given:
  - + Price-taking behaviour.
  - + Ownership of the resources.
- ✘ Introduce the materials balance condition...
- ✘ ...achieved by inverting one diagram to complete the "box."

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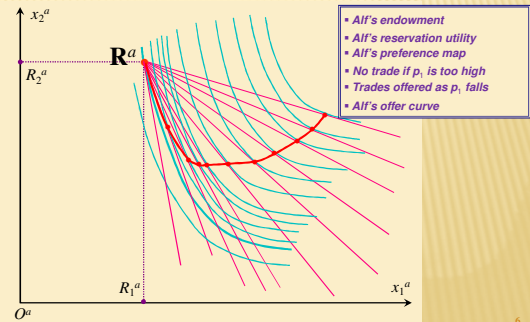
**BEHAVIOUR OUT OF EQUILIBRIUM**

- ✘ First let's see why the CE is of such significance.
- ✘ To do so consider a simple question:
  - + If Alf and Bill are price takers, what will they do in situations other than equilibrium?
- ✘ To answer this use a familiar tool.
  - + The offer curve.
  - + Introduced in consumer demand.
- ✘ To get this re-examine the optimisation problems
  - + First Alf
  - + Then Bill

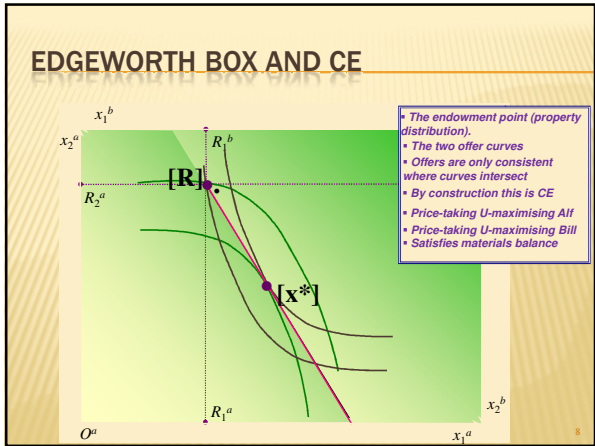
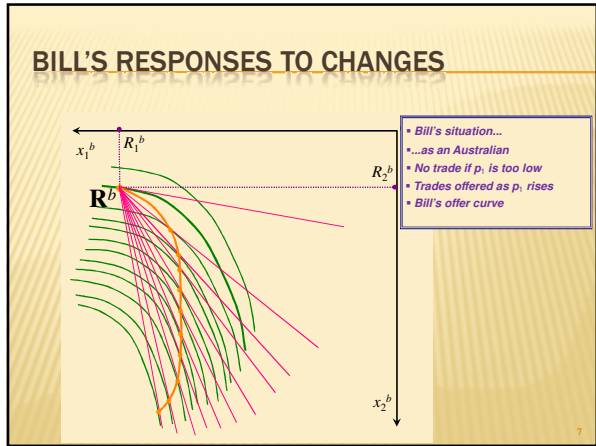
Jump to consumer demand

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**ALF'S RESPONSES TO CHANGES IN  $P_1/P_2$**



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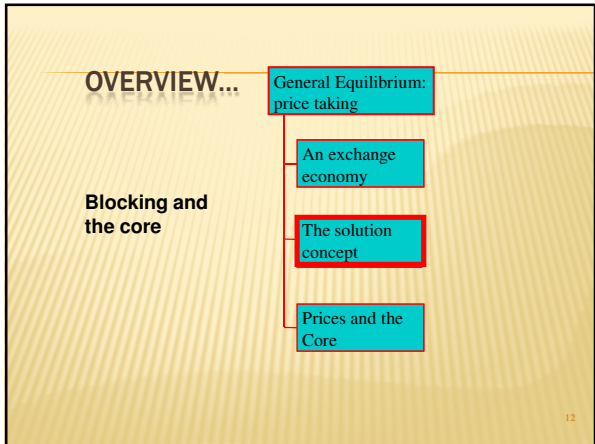
- ### THE NATURE OF CE
- ✘ Given competitive behaviour, the CE is the only "consistent" allocation.
  - ✘ Clearly the location of the CE depends upon the initial resource endowment  $[R]$ .
  - ✘ But why assume competitive behaviour?
  - ✘ Why should Alf and Bill behave as price-takers?

- ### WHERE DO THE PRICES COME FROM?
- The "rules of the game" assume that people act as price takers and that prices are "given"
  - Then people can solve the standard optimisation problem.
  - But where do the prices come from?
  - We can't appeal to invented "shadow" prices
  - Nor to "world markets"
  - Nor to some external agency...
- $$\max U^h(x^h)$$

subject to

$$\sum_{i=1}^n p_i x_i^h \leq y^h$$

- ### HOW TO MAKE PROGRESS
- ✘ It would be convenient to assume there is a big hand....
    - + ...given the prices the system almost solves itself
    - + But we have to manage without the artificial construct.
    - + How?
  - ✘ We need a more general solution concept.
  - ✘ Base this on a broader concept of trading behaviour.
  - ✘ We will describe the type of equilibrium associated with this concept.
  - ✘ Then we examine how price-taking equilibrium relates to this.



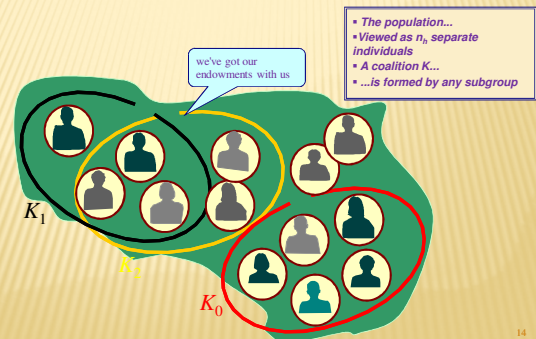
## A FRESH APPROACH

- ✗ Develop the approach for an exchange economy.
- ✗ But it could apply to more interesting economies.
  - + To do it for production usually involves some strong assumptions.
- ✗ Imagine this as the economics of a PoW camp.
- ✗ The rules of the game are very simple:
  - Each person is endowed with a given bundle of goods  $\mathbf{R}^h$
  - Each person has absolute right of disposal over this bundle.
  - + Everyone is free to associate with others to form coalitions.

No-one is forced to trade/exchange

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## COALITIONS



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## THE IDEA OF BLOCKING: A STORY

- ✗ One day you take your bundle to the “swap shop.”
- ✗ Some bossy person there proposes (insists on?) a particular feasible allocation.
- ✗ You and some others don't like the bundle you all get under this allocation.
- ✗ Your group finds that, just by using its own resources, you could all get as much or more utility as that offered under the proposed allocation.
- ✗ You guys therefore refuse to accept the proposal.
- ✗ Your coalition has *blocked* the proposed allocation

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## A FORMAL APPROACH

- ✗ Consider a proposed allocation for the economy  $[\mathbf{x}]$
- ✗ A coalition  $K \subseteq \{1, 2, \dots, n\}$
- ✗ An allocation  $[\mathbf{x}]$  preferred by the coalition  $K$ :  $\forall h \in K: U^h(\mathbf{x}^h) \geq U^h(\hat{\mathbf{x}}^h)$ , for some  $h \in K: U^h(\mathbf{x}^h) > U^h(\hat{\mathbf{x}}^h)$
- ✗ The allocation  $[\mathbf{x}]$  of bundles is feasible for  $K$  if:  $\sum_{h \in K} \mathbf{x}^h \leq \sum_{h \in K} \mathbf{R}^h$
- ✗ If there is a feasible, preferred bundle for  $K$  then  $[\mathbf{x}]$  is blocked by  $K$

*An allocation is blocked by a coalition if the coalition members can do better for themselves*

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## EQUILIBRIUM CONCEPT

- ✗ Use the idea of blocking to introduce a basic solution concept.
- ✗ Surely no blocked allocation could be a solution to the trading game?
- ✗ So we use the following definition of a solution:
- ✗ **The Core** is the set of unblocked, feasible allocations.
- ✗ Let's apply it in the two-trader case.

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## COALITIONS

- ✗ In a 2-person world there are few coalitions:

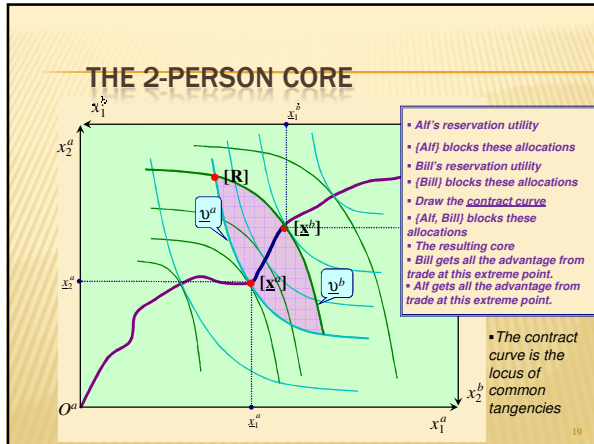
{Alf }

{Bill}

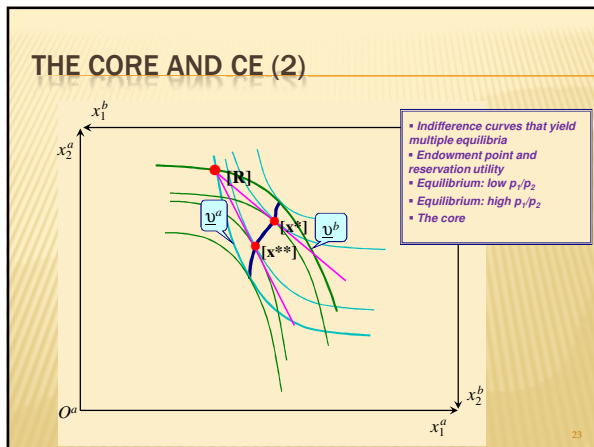
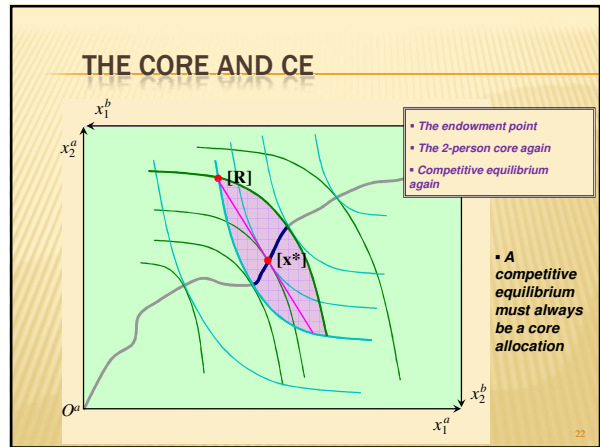
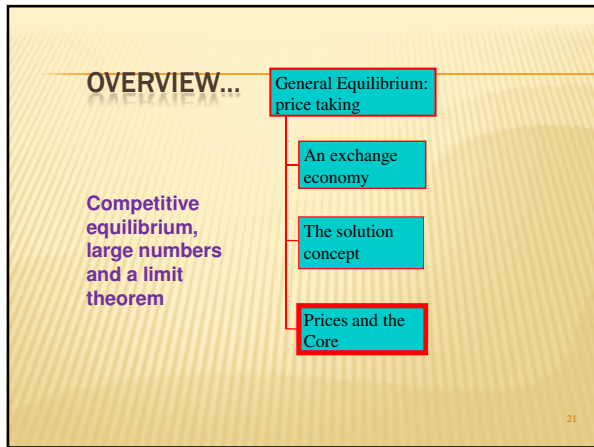
{Alf & Bill}

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- ### THE CORE: SUMMARY
- ✗ Definition of the core follows immediately from:
    - + The definition of an allocation.
    - + The definition of blocking.
  - ✗ It is a general concept.
  - ✗ To find the core you need just:
    - + A complete description of the property distribution.
    - + An enumeration of the possible coalitions.
    - + A certain amount of patience.
  - ✗ The major insight from the core comes when we examine the relation to CE.
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- ### A SIMPLE RESULT
- ✗ Every CE allocation must belong to the core.
  - ✗ It is possible that no CE exists.
  - ✗ But what of other core allocations which are not CE?
    - + Remember we are dealing with a 2-person model.
    - + But will there always be non-CE points in the core?
  - ✗ Let's take a closer look...
- 
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## SO LET'S CLONE THE ECONOMY

- ✦ Assume that the economy is replicated by a factor  $N$ , so that there are  $2N$  persons.
- ✦ Start with  $N=2$ :
  - + We move from a 2-person economy to a 4-person economy.
  - + Alf and his twin brother Arthur have the same preferences and endowments.
  - + Likewise the twins Bill and Ben.
- ✦ Now of course there are more possibilities of forming coalitions.

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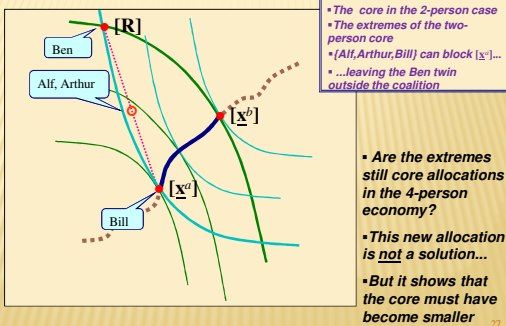
## COALITIONS IN THE $N=2$ ECONOMY

- ✦ All old coalitions are still possible...
- ... plus some new ones

{Alf}	{Arthur}
{Bill}	{Ben}
{Alf & Bill}	{Arthur & Ben}
{Alf & Arthur}	{Bill & Ben}
{Alf, Arthur & Bill}	{etc, etc}

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## EFFECT OF CLONING ON THE CORE



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## HOW THE BLOCKING COALITION WORKS

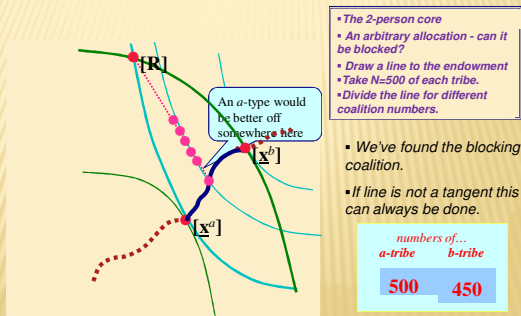
Alf	$x^a = \frac{1}{2}[\underline{x}^a + R^a]$
Arthur	$x^a = \frac{1}{2}[\underline{x}^a + R^a]$
Bill	$\frac{[2R^a + R^b - 2x^a]}{2R^a + R^b}$
Ben	$R^b$

- Consumption in the coalition
- Sum to get resource requirement
- Consumption out of coalition

- The consumption within the coalition equals the coalition's resources.
- So the allocation is feasible.

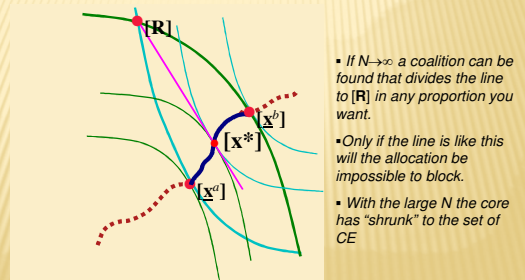
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## IF $N$ IS BIGGER: MORE BLOCKING COALITIONS?



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## IN THE LIMIT



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## A POWERFUL RESULT: THE SHRINKING CORE

- ✗ As you clone the economy the core becomes smaller.
- ✗ If you make  $N$  large enough you will find some coalition that blocks any non-CE allocation.
- ✗ So in the limit the core contains only CE allocations.
- ✗ In a suitably large economy the core exactly equals the set of competitive equilibria.

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## THE SHRINKING CORE: DISCUSSION

- ✗ The result rules out non-price-taking behaviour as a solution. But:
- ✗ There are some weasel words: "suitably large".
  - + In principle  $N$  should be infinite
- ✗ Process requires balanced replication of the Alf and Bill tribes.
  - + Problems arise if there is one large  $b$ -trader and many  $a$ -traders
- ✗ All possible coalitions are assumed relevant to negotiations about blocking.
  - + Only valid if communication and other coalition costs are negligible. The Internet?
- ✗ We have argued only using an exchange economy.
  - + Can be extended to production economies with CRTS and (with some difficulty) others too.

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## REVIEW

- ✗ Basic components of trading equilibrium:
  - + Coalitions
  - Review** Blocking
  - Review** Core as an equilibrium concept
  - Review** Relation to CE
    - + Every CE must lie in the core
  - Review** In the limit of a replication economy the core consists *only* of CE
- ✗ Answer to question: why price-taking?
  - + In a large economy with suitably small agents...
  - + ....it's the only thing to do.

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