

The Sun Small Programmable Object Technology (Sun SPOT): Java(tm) Technology-Based Wireless Sensor Networks

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Agenda

- Introduction
- Sun Small Programmable Object Technology
- The Squawk Java VM
- Java Programming for Sun SPOTs
- Sun SPOTs Communication
- Conclusion and Resources



Project Sun SPOT

- Sun has licensed Java on over 1 billion cell phones
- How do we encourage Sun technology in whatever comes next?





RFID Tags and Sensors

Traditional Network Devices





"Internet of Things"

1 Trillion!





Sun SPOT project

- Sun SPOT project started Nov 2004
 - Follow-on to Epsilon and Anteater projects
 - > Wireless Sensor Networks are a hot research topic
 - Found difficult tools and limited hardware



- How can we accelerate the development of the internet of things?
 - > Need new tools HW & SW
 - > Need to inspire new developers



Sun's Opportunities

- Strengths
 - > Operating Environment Squawk VM/Java
 - > Development/Deployment Tools Net Beans, SPOTWorld
 - > Security/DRM Sizzle, OpenMediaCommons.org
 - > Scalability/Back-end support
- Other Differentiators
 - > Local Processing 32-bit processing
 - > Actuation/Control robotics, toys, etc
 - Platform for experimentation/inspiration don't optimize prematurely, design for flexibility



The Need for Better Sensor Networks

- 40% of energy costs in an office building is lighting
- U.S. movie theaters
 - > Some have energy costs >\$400 per day
 - > Can vary by a factor of 10
- Sensor market in 2001 was ~\$11 Billion^{*}
 > Wiring installation costs > \$100 Billion
- Wireless sensor market in 2010 of \$7 Billion[†]
- 1.5 Billion transducer devices installed by 2010[‡]



The State of the Art

Ideas of "Smart Dust"

> Berkeley, Kris Pister, 1998–2001

Berkeley motes, TinyOS

Mica2, Mica2Dot: 8-bit microcontroller, 7.37/4.0 Mhz clock, 128 KB flash, 4 KB SRAM, CC1000, 512 KB external flash, 2 AA batteries/3V lithium cell battery

Intel Mote

- Zeevo module (ARM7 core, SRAM and flash memory, Bluetooth wireless), TinyOS
- Mote 2: 32-bit Xscale PXA 271 CPU, large RAM and flash memories, runs Linux and the Java VM

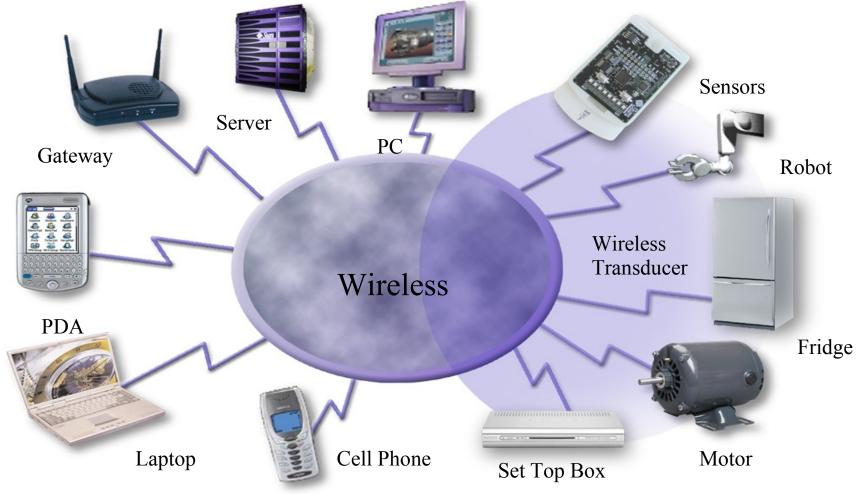


Applications: Chicken and Egg Problem

- Hard to develop applications using current technologies
- Low-level C-like languages
- Unproductive development tools
 > Hardly any debugging support
- Too many low-level concerns in current systems
 - Most high-level software developers do not know how hardware works, or even have an appreciation any more
- Not accessible to majority of software developers

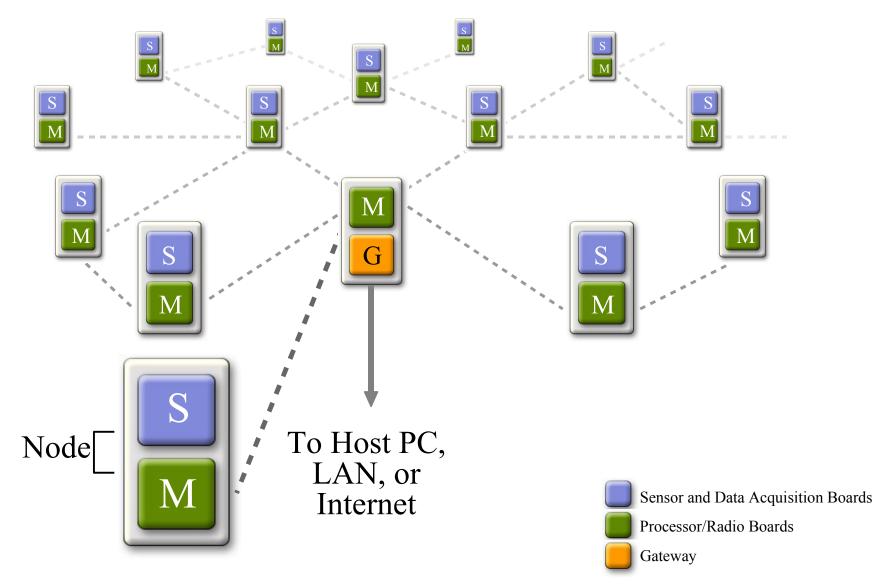


The Future: Connected Wireless Networks





Wireless Sensor Networks





Target Audience

- Education
 - Classroom teaching tool for everything from embedded systems to robotics to design classes
- Research
 - > Flexible, easy to deploy platform for wide range of research from wireless networks to gesture interfaces to new security devices
- Hobbyist
 - Powerful platform easy to program and easy to interface



Education

Essex University

- > Pervasive Computing and Ambient Intelligence
- > Used to teach embedded development
- Sun SPOTs popular among students and teachers

Art Center College of Design

- > Designer (not engineers)
- Single programmer supported projects for ~20 student class
- > Apps ranged from autonomous blimps to consumer music devices





Industrial Research

Volkswagen Passat Showcar

- > Quickly built working demo of home security check integra-ted with existing in-car equipment and in-dash display
- Defense Customer
 - > Developed tamper resistant device for authenticating users
 - > Used Sun SPOTs to sense orientation of drum to allow a user to enter a PIN
 - > User is authenticated securely over the radio







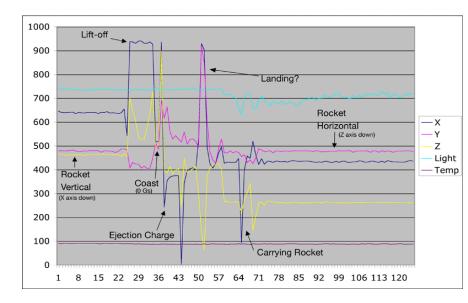
Hobby

Rocket Science

- > One day project start to finish
- > Built rocket and software and launched rocket in the afternoon
- > Rocket had two Sun SPOTs for redundancy
- Data was streamed live to laptops in the parking lot
- > Recorded 3D acceleration, light and temperature









SPOTs at the ZeroOne San Jose - CA

- Accessed via two telescope-like interface devices situated at ground level in the park.
- Use infra-red beam illuminates or "turns on" embedded elements along the viewer's line of sight.
- For example, lights turn on in rooms at the Fairmont, over 200 feet away.





Sun Small Programmable Object Technology (Sun SPOT)



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Sun SPOTs

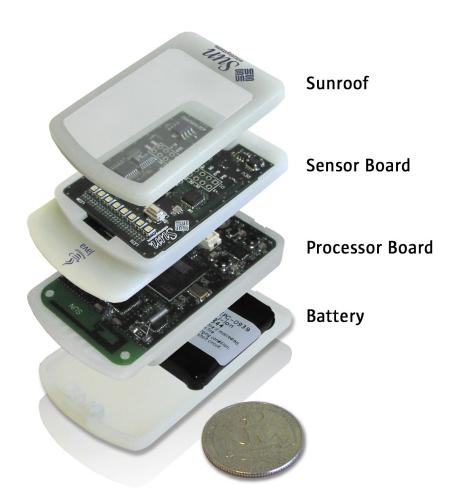
- A Java Platform for Developing Applications for Wireless Networks of Small Devices
- More than just sensors:
 - Robotics
 - Art
 - Toys
 - Personal Electronics
 - Commercial Applications
- Program the world!





Sun SPOT Device

- Basic device has three layers
 - > Battery
 - > Processor Board with Radio
 - Sensor Board (application specific)
 - Processor Board alone acts as a base-station
- User programs the device entirely in Java using standard Java tools





Sun SPOT Hardware

- 180 Mhz 32-bit ARM920T core
 - > 512K RAM/4M ROM
- ChipCon 2420 radio
 - > 2.4 GHz IEEE 802.15.4
- USB interface
- 3.7V rechargeable 750 mAh prismatic lithium ion battery
- 40 uA deep sleep mode, 40 mA to 100+ mA
- 64 mm x 38 mm
- Double sided connector for stackable boards





Demo Sensor Board

- 8 tri-color LEDs
- 3D accelerometer
- 5 general purpose I/O pins
- 4 hi current output pins
- 1 A/D converter
- Temperature sensor
- Light sensor





The Sun SPOT SDK—Libraries

- Squawk Java VM: desktop and Sun SPOT
- Libraries
 - > Java ME CLDC 1.1 libraries
 - > Hardware libraries
 - > SPI, AIC, TC, PIO drivers all written in the Java programming language
 - > Demo sensor board library
 - > Radio libraries
 - > Network libraries
 - > 802.15.4 MAC layer written in the Java programming language uses GCF
 - > Desktop libraries



The Sun SPOT SDK—Tools

- DebugClient
- ant tasks
- IDE integrations
- Sample NetBeans[™] based projects
- SPOTWorld



Sun SPOT developer's kit

- Two Full Sun SPOTs with eDemoSensor boards and batteries
- One base-station Sun SPOT
- Software
 - > Squawk VM
 - > Java SDK
 - > Netbeans
- USB cable
- Mounting clips
 - > Two wall mounts
 - > One PC board mount
- \$499 introductory price
 > Available Q4 2006





The Squawk Java VM



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The Squawk Java VM

- Java VM mainly written in the Java prilanguage
 - > Interpreter written in C
 - Sarbage collector translated from the Java to the C programming language
- Java ME CLDC 1.1
- Extra features
 - > Runs on the bare ARM without an underlying OS
 - Interrupts and device drivers written in the Java programming language
 - > Supports isolate application model

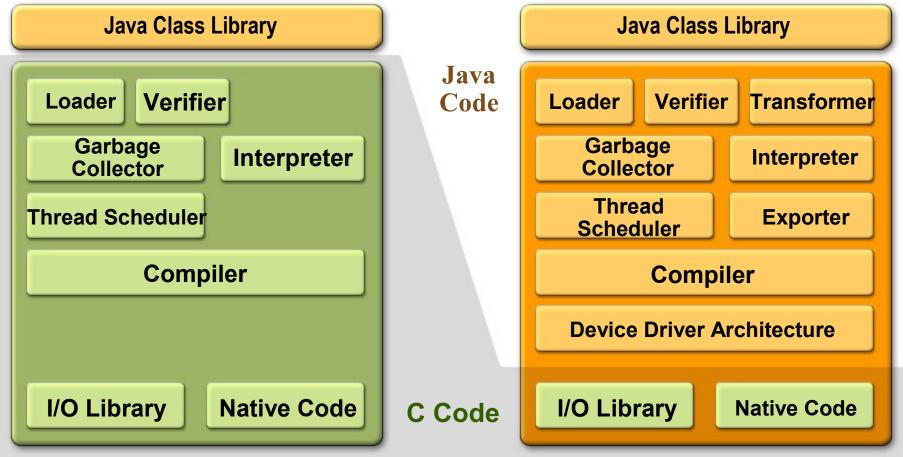




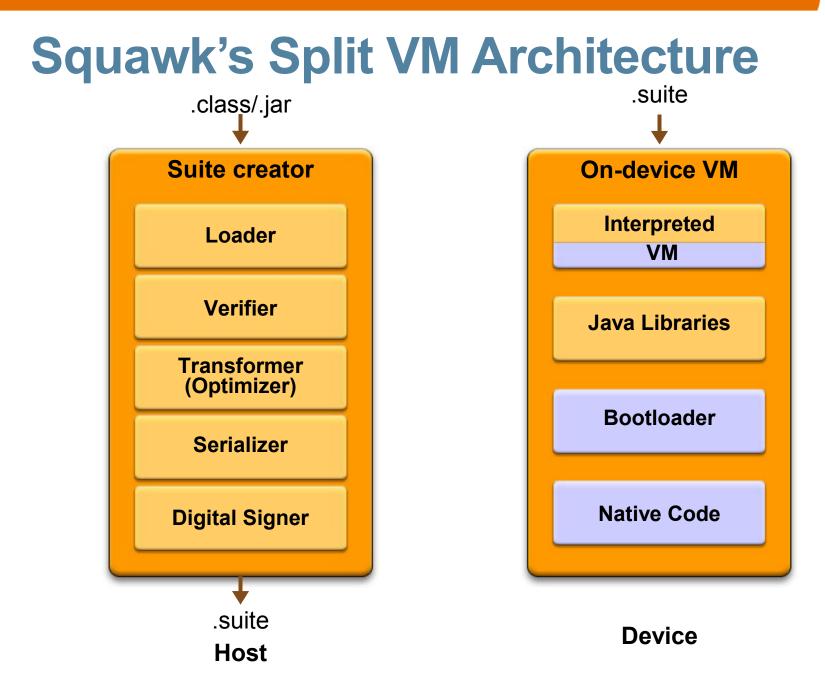
Squawk Java VM

Standard Java VM Vs. Squawk Java VM

Standard Java VM









Isolate Application Model

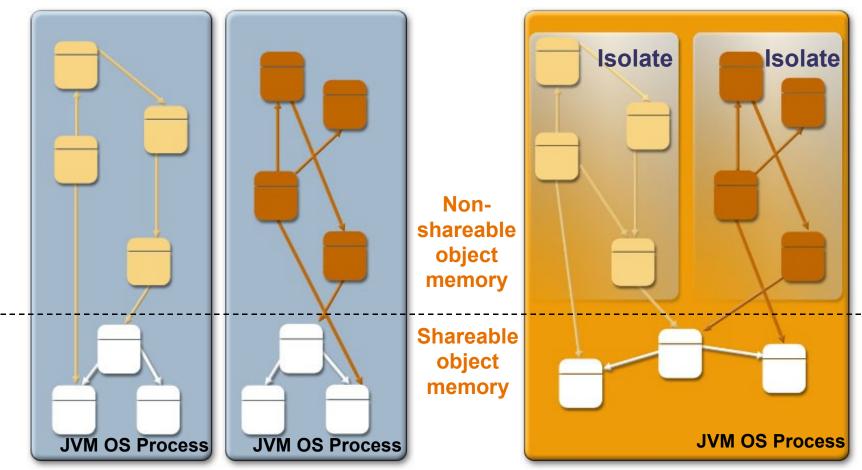
- JSR 121: Application Isolation API Specification
- Application state is an object Isolate
 - > start -exit -moveTo
 - > resume pause
- Every isolate has its own state for all static variables
- Allows for running multiple applications in one VM
- Inter-isolate communication
 - > Provides lower-level asynchronous message delivery
- Can migrate from one device to another



Multiple Isolates (Applications) on the One Java VM

Standard Java VM

Squawk Java VM





Isolate Migration

- State of a running application is migrated to another device
 - > Continues running on target device where it left off
- Target device must have suite of the application
- Constraints on external state
 - > There must be none, or
 - I/O sub-system must be homogeneous at both ends (Sun SPOT Squawk), or
 - > I/O sub-system must be serializable (desktop Squawk)



Uses of Isolates and Isolate Migration

- Uses of isolates
 - > Represent applications as objects
 - > Support hardware resource sharing
 - > Field hardware replacement
- Uses of isolate migration
 - > Load balancing and fault tolerance
 - > Local debugging of remote application
 - > Seamless client-server programming model



Ease of Development

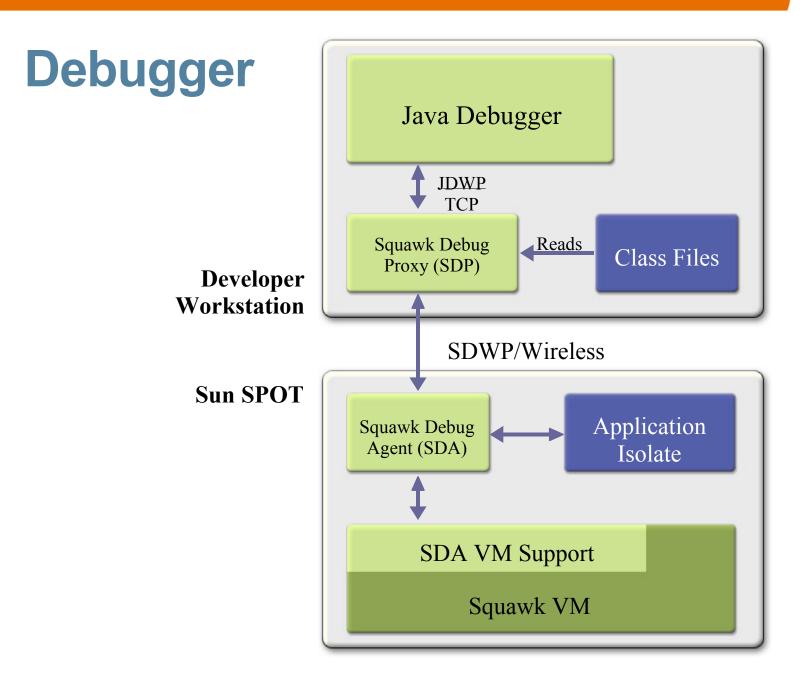
- Java technology
- Can run on desktop as well as on-device
- Runs with standard IDEs or command-line
- Supports standard Java debuggers
 Stepping, breakpoint
- On-device debugging



Debugger

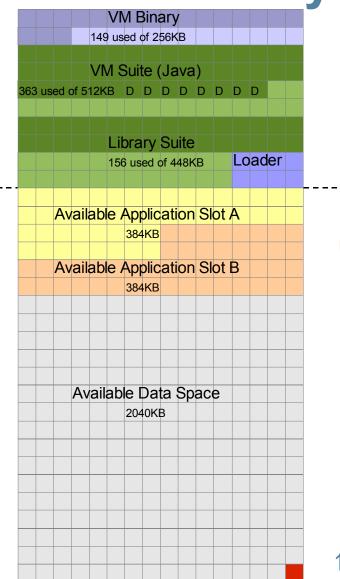
- Use standard Java Debug Wire Protocol (JDWP) debuggers
- Debug via USB or over-the-air (OTA) on-device
- Challenges
 - > Not much memory on-device
 - > Slow communication link to debugger client
 - > Bytecode patching too slow (stored in flash)







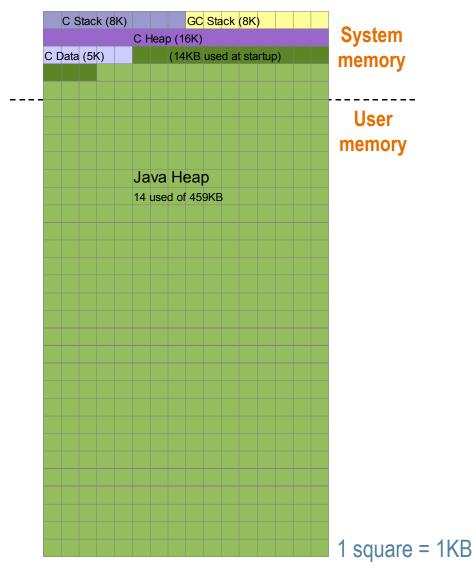
Squawk on the Sun SPOT: Flash Memory



- System memory User memory
- 4 MB flash
 - > Very low power
 - > 1 million cycles/sector endurance
 - 1/3 reserved for System
 - > Not all in use
 - 2/3 reserved for applications and data



Squawk on the Sun SPOT: RAM



- 512 KB pSRAM
 - > Active current ≈ low mAs
 - > Inactive current ≈ low µAs
- >80% available for application objects

subject to change



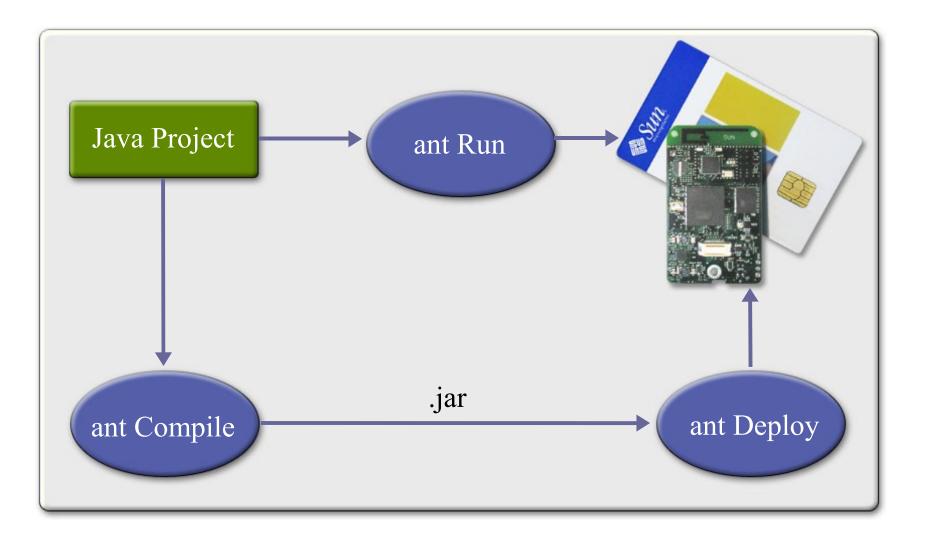
Java Programming for Sun SPOTs



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Build and Deploy Process





Sun SPOT Programming Environment

- Standard J2ME[™] CLDC application environment
- Libraries are CLDC-based with extensions
- Squawk uses a form of JSR 121 isolation API
 - Multiple applications running on one Java Virtual Machine (JVM)
- Connection framework for device specific features
 radio:// for 802.15.4 communication
 - > msg:// for inter-isolate communication (proposed)



Sun SPOT Libraries

- Standard J2ME libraries
 > CLDC 1.0
- Hardware libraries
 - > SPI, AIC, TC, PIO drivers all in Java technology
 - > Sensor board hardware driven by Java technology (no C)
 - > ADCs, GPIO, IrDA, etc.
- Radio libraries
 - > To drive Chipcon CC2420 from Java technology (no C)



Sun SPOT Libraries (Cont.)

- Network libraries
 - > 802.15.4 MAC layer in Java technology (no C)
 - > Connection framework interface
- Desktop libraries
 - > Create connections from standard J2SE VM to SPOT
 - > Utilize SPOT in testboard as a gateway



Security and Sun SPOT

- Data sent to your SPOT is cryptographically signed.
 - > Ensure valid bytecodes
 - Prevent remote attackers from downloading dangerous code to your SPOT.
- SPOT contain public-private key
 - > Created en user first required a key
 - > Only owner is allowed to install new apps
- ant deletepublickey
- ant deploy -Dremote=0014.4f01.0000.0006



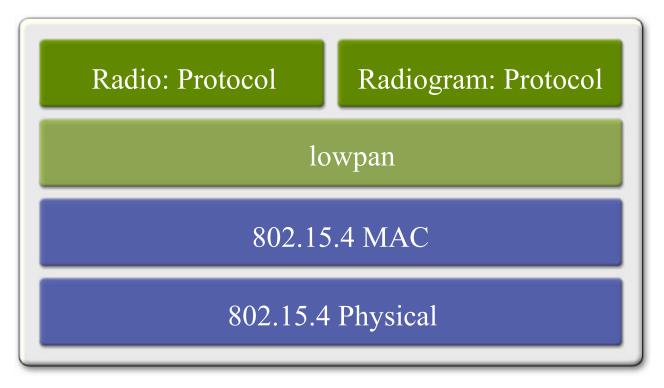
Sun SPOTs Communication



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The Sun SPOT Radio Stack



IEEE 805.15.4, 250 kbps OTA



Using the Base Station



- Spot Spot communication:
 - > Sender sent radio package & no acknowledgment from target → NoAckException

Host – Target communication:

- No NoAckException only confirms delivery to the base station
- If base station fail to deliver package to target → System.out warning



SPOT Communication Protocol

- Radio Protocol:
 - Socket-like peer-to-peer protocol that provides reliable, buffered streambased IO between two devices

```
RadioConnection conn =
  (RadioConnection)Connector.open("radio://<des
  tinationAddr>:<portNo>");
```

- Radiogram Protocol:
 - > Client-server protocol that provides reliable, buffered datagram-based IO between two devices

> Server:

```
RadiogramConnection conn =
 (RadiogramConnection)Connector.open
 ("radiogram://:<portNo>");
```



SPOT Communication Protocol

- Radiogram Protocol:
 - > Client:

```
RadiogramConnection conn =
  (RadiogramConnection)Connector.open
  ("radiogram://<serveraddr>:<portNo>");
```

• Broadcasting:

RadiogramConnection conn =
 (RadiogramConnection)Connector.open
 ("radiogram://broadcast:<portNo>");



Example: Welcome Message...

0014:4F01.0000.0006



Port 100

- 4. Read buffer5. Answer
- 6. Flush

- Write "Hello up there"
 Flush
 Wait for answer
- 6. Print answer



0014:4F01.0000.0007



Radio Connection: Program 1

```
1. RadioConnection conn = (RadioConnection)Connector.
              open("radio://0014:4F01.0000.0006:100");
2. DataInputStream dis = conn.openDataInputStream();
3. DataOutputStream dos=conn.openDataOutputStream();
  String answer = "";
4.
5. try {
6. dos.writeUTF("Hello up there");
7. dos.flush();
8. answer = dis.readUTF();
9.
  System.out.println ("Answer was: " + answer);
10.} catch (NoAckException e) {
11. System.out.println ("No reply from
12.
                                0014.4F01.0000.00006");
13.} finally {
14. dis.close();
15. dos.close();
16. conn.close();
17.}
```



Radio Connection: Program 2

```
1. RadioConnection conn = (RadioConnection)Connector.
            open("radio://0014.4F01.0000.00007:100");
2. DataInputStream dis = conn.openDataInputStream();
  DataOutputStream dos=conn.openDataOutputStream();
3.
4.
  String question = "";
5. try {
6. question = dis.readUTF();
7. if (question.equals("Hello up there") {
8. dos.writeUTF("Hello down there");
9. } else
10.
       dos.writeUTF("What???");
11. dos.flush();
12.} catch (NoAckException e) {
13.
     System.out.println("No reply from
14.
                                0014:4F01.0000.0007");
15.} finally {
16. dis.close();
17. dos.close();
18. conn.close();}}
```



Radiogram Client Connection

```
1. RadiogramConnection conn = (RadiogramConnection)
2. Connector.open("radiogram://0014.4F01.0000.00006:10");
3. Datagram dg =
        conn.newDatagram(conn.getMaximumLength());
4.
5. String answer = "";
6. try {
7. dg.writeUTF("Hello up there");
8. conn.send(dg);
9. conn.receive(dg);
10. answer = dg.readUTF();
11. System.out.println ("Received: " + answer);
12.} catch (NoAckException e) {
13. System.out.println ("No-reply 0014.4F01.0000.00006");
14. finally {
15. conn.close();
16.}
```



Radiogram Server Connection

```
RadiogramConnection conn = (RadiogramConnection)
1.
2.
                Connector.open("radiogram://:10");
3.
   Datagram dg =
4.
              conn.newDatagram(conn.getMaximumLength());
5.
  Datagram dgreply =
6.
              conn.newDatagram(conn.getMaximumLength());
7. String question = "";
8. try {
9. conn.receive(dg);
10. question = dg.readUTF();
11. dgreply.reset(); //reset stream pointer
12. dgreply.setAddress(dg); //copy reply addr from input
13. if (question.equals("Hello up there") {
14. dgreply.writeUTF("Hello down there");
15. } else {
16. dgreply.writeUTF("What???");
17. } conn.send(dgreply);
18.} catch (NoReplyException e) {
      System.out.println ("No reply from " +
19.
20.
                           dgreply.getAddress());
21.} finally {
22. conn.close();
23.}
```



SPOT Sensor Code

```
1. EDemoBoard demoBoard = EDemoBoard.getInstance();
2. ILightSensor a =demoBoard.getLightSensor();
  int x= a.getValue()
3.
4.
5.
  ITemperatureIcon tempSPOT = demoBoard.getADCTemperature();
6.
7. //Power on
8. ITriColorLED[] allLEDs = demoBoard.getLEDs();
9. ITriColorLED powerOn = allLEDs[allLEDs.length -1];
10.
11.
12. IAccelerometer3D myAccelerometer = demoBoard.
13.
                                               getAccelerometer();
14. IScalarInput x = myAccelerometer.getXAxis();
15. IScalarInput y = myAccelerometer.getYAxis();
16. IScalarInput z = myAccelerometer.getZAxis();
17.
18. //Set PowerON
19. powerOn.setRGB(100,100,100);
20. powerOn.setOn();
```

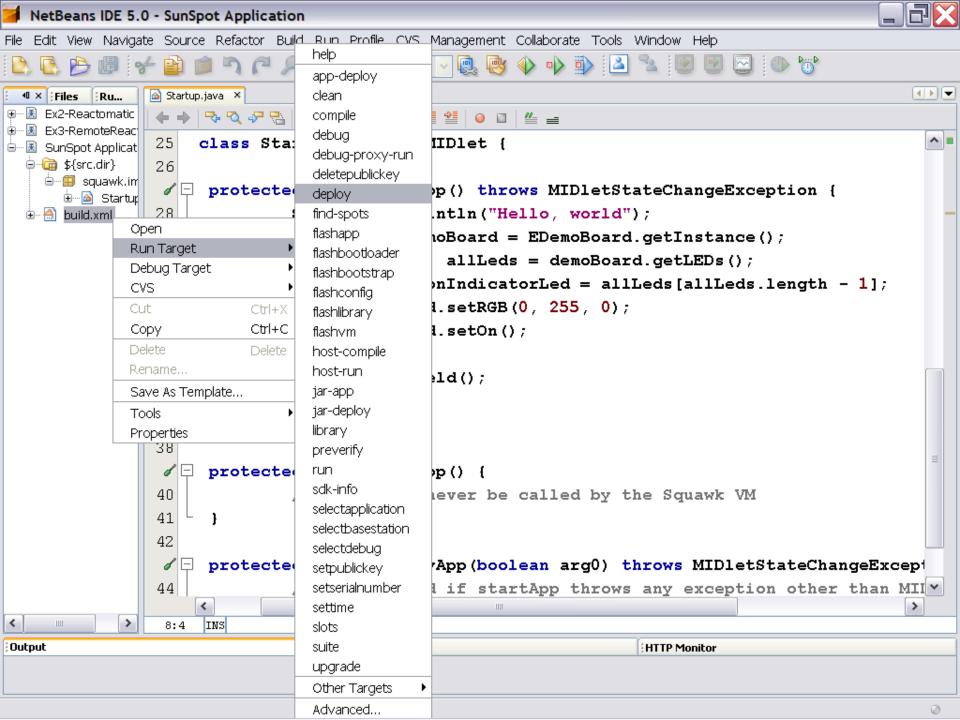


Demos: Netbeans 5.0



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NetBeans IDE 5.0 - SunSpot Application File Edit View Navigate Source Refactor Build Run Profile CVS Management Collaborate Tools Window Help . P....P \mathcal{P} 101 2 V \blacksquare 🚳 Startup.java 🛛 🗙 Files Ru... ∢0 × 🗄 🖷 🗟 🛛 Ex2-Reactomatic ♦ ♦ ₱ ₱ ₱ ₽ ₽ ₽ ₽ ₽ ₽ ₽ ₽ ₽) 🐏 🐏 🛛 🕘 🔛 🔐 😐 🗄 🖷 🔊 Ex3-RemoteReact 25 ^ I class Startup extends MIDlet { 🖮 📓 SunSpot Applicat 🖮 급 \${src.dir} 26 🖮 🌐 squawk.im protected void startApp() throws MIDletStateChangeException { 1 -🗄 🖓 Startur 28 System.out.println("Hello, world"); \land build.xml 29 EDemoBoard demoBoard = EDemoBoard.getInstance(); 30 ITriColorLED[] allLeds = demoBoard.getLEDs(); ITriColorLED onIndicatorLed = allLeds[allLeds.length - 1]; 31 32 onIndicatorLed.setRGB(0, 255, 0); 33 onIndicatorLed.setOn(); 34 while(true){ 35 Thread.yield(); 36 37 ł 38 protected void pauseApp() { 6 -// This will never be called by the Squawk VM 40 41 ł 42 protected void destroyApp (boolean arg0) throws MIDletStateChangeExcept 6 🗆 // Only called if startApp throws any exception other than MII 44 < > < Ш > INS 8:4 Output ₹ × ETo Do HTTP Monitor





Reactomatic Demo

protected void startApp() throws MIDletStateChangeException {

```
EDemoBoard demoBoard = EDemoBoard.getInstance();
```

```
ITriColorLED[] allLeds = demoBoard.getLEDs();
```

```
ITriColorLED onIndicatorLed = allLeds[allLeds.length - 1];
```

```
onIndicatorLed.setRGB(0, 255, 0);
```

```
onIndicatorLed.setOn();
```

```
ITriColorLED[] activityIndicatorLeds =
```

- ITriColorLED[allLeds.length 1];
- System.arraycopy(allLeds, 0, activityIndicatorLeds, 0,
 - activityIndicatorLeds.length);
- for (int i = 0; i < activityIndicatorLeds.length; i++) {
 activityIndicatorLeds[i].setOn(); // switch LED on
 activityIndicatorLeds[i].setRGB(0, 0, 0);</pre>

```
}
```



Reactomatic Demo

```
IAccelerometer3D accelerometer = demoBoard.getAccelerometer();
accelerometer.setRange(0);
IScalarInput x = accelerometer.getXAxis();
. . .
int lastX = 0, lastY = 0, lastZ = 0;
while (true) {
    int r, q, b;
    try {
       int xValue = x.getValue();
       . . .
       r = Math.abs(xValue - lastX) > JITTER ? 255 : 0;
       q = Math.abs(yValue - lastY) > JITTER ? 255 : 0;
       b = Math.abs(zValue - lastZ) > JITTER ? 255 : 0;
       lastX = xValue;
       . . .
       } catch (IOException e) {...}
       for (int i = 0; i < activityIndicatorLeds.length; i++) {</pre>
           activityIndicatorLeds[i].setRGB(r, g, b);
 }}
```



Remote Reactomatic Demo

StreamConnection conn = (StreamConnection)
Connector.open("radio://" +otherSpot+ ":100");
DataInputStream dis = conn.openDataInputStream();
DataOutputStream dos = conn.openDataOutputStream();

SensorSender sender=new SensorSender(dos, this); SensorDisplay display=new SensorDisplay(dis, this); new Thread(sender).start();

new Thread(display).start();



Remote Reactomatic Sender

```
if ((lastR != r) || (lastG != g) || (lastB != b))
{
```

```
output.writeInt(r);
output.writeInt(g);
output.writeInt(b);
output.flush();
lastR = r;
lastG = g;
lastB = b;
```

}



Remote Reactomatic Receiver

```
while (true) {
            try {
                  int r = input.readInt();
                  int g = input.readInt();
                  int b = input.readInt();
                  startup.display(r, g, b);
                  Thread.yield();
             } catch (Exception e) {
               startup.showStatusError("Display
            problem.", e);
```



ServoBot Demo: Movement Recognition using the SPOTs



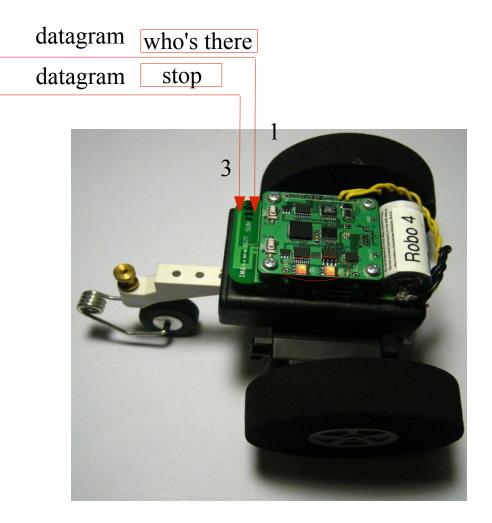
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ServoBot: Getting ready

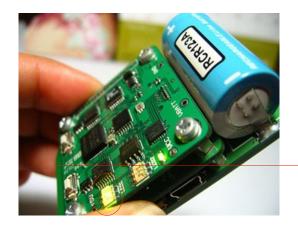


Accelerometer X = 0Accelerometer Y = 0

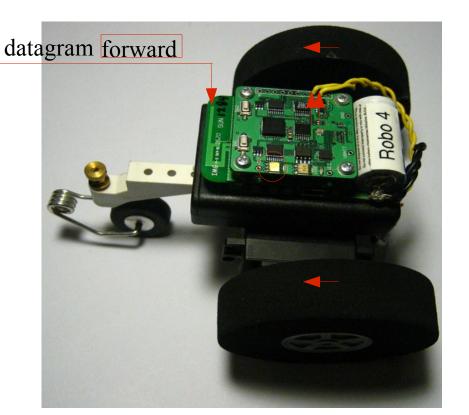




Moving forward



Accelerometer X < 0Accelerometer Y = 0

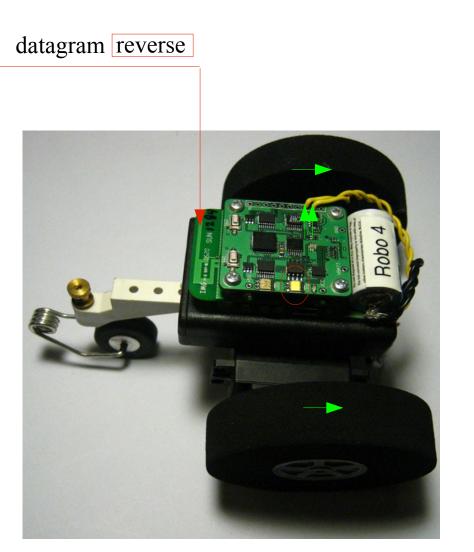




Moving backward

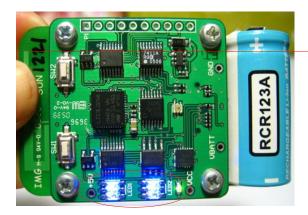


Accelerometer X > 0 Accelerometer Y = 0

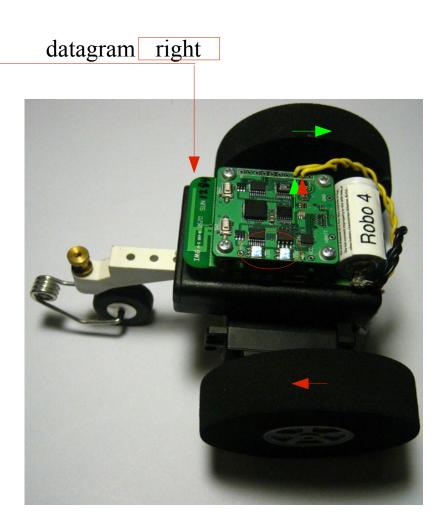




Turning right

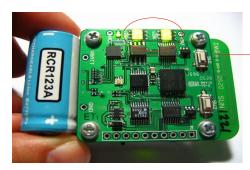


Accelerometer X = 0 Accelerometer Y > 0





Turning left

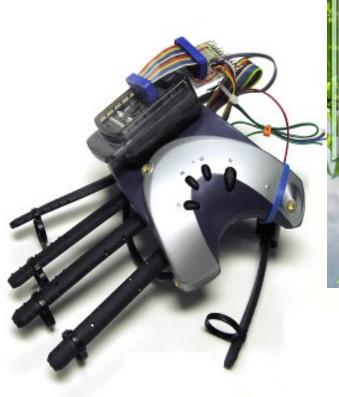


Accelerometer X = 0 Accelerometer Y < 0





Minority Report







Join Us Later at:

18:15-19:15Scandinavia SceneUnleash the power of Java!Angela Caicedo, Simon Ritter og Matt Thompson



Summary

- Java technology on "wireless sensor networks" is here
 - > Better developer experience than the state-of-the-art
- Squawk: small Java-based VM
- Sun SPOT: mid-level sensor device that can be battery powered
 - > Enable exploratory programming
 - Enable more on device computation and reduce network traffic
 - > Enable over-the-air programming



Future

- Collaborate with qualifying partners
- Use within Sun Labs
 - > Gesture based interfaces, building instrumentation, selforganizing systems, etc.
- Iterate hardware design
 - > Smaller chips, lower power, cheaper, etc.
- Iterate VM
 - Smaller footprint, faster, smarter interrupts, power management, etc.
- Open schematics and VM to the community



For More Information

- Squawk
 - > http://research.sun.com/projects/squawk
- Sun SPOT
 - > http://www.sunspotworld.com
- Papers
 - > "Java™ on the Bare Metal of Wireless Sensor Devices—The Squawk Java Virtual Machine", VEE, June 2006
 - > "The Squawk Virtual Machine: Java™ on the Bare Metal", Extended Abstract, OOPSLA, Oct 2005



Thank You!!!

Angela Caicedo Technology Evangelist Sun Microsystems



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