# Qualcomm Research

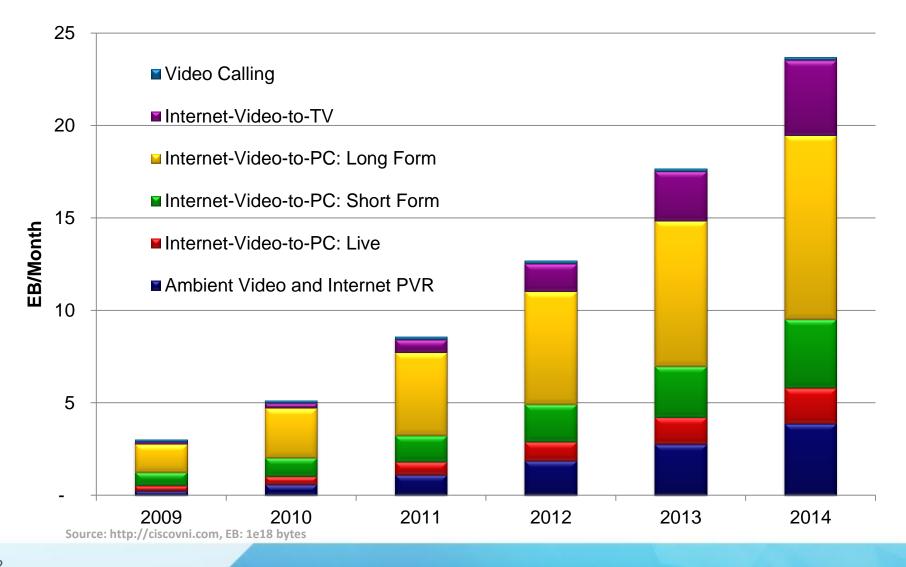
# An Introduction to DASH (Dynamic Adaptive Streaming over HTTP)

Presented by Ye-Kui Wang (slides mostly by Thomas Stockhammer)

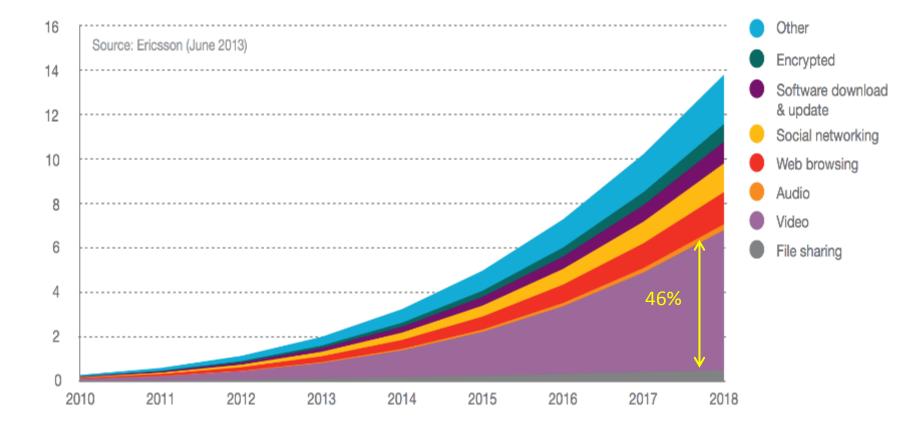
April 2015, San Diego



#### Motivation: Consumer Internet Video Composition



#### **Global Mobile Data Traffic**



Source: http://www.ericsson.com/mobility-report

Monthly Exabytes (10<sup>18)</sup>

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### Adaptive Streaming over HTTP

- Basic Approach: Adapt Video to Web rather than Changing the Web
- Streaming realized by continuous Short Downloads
  - Downloads in small chunks to minimize bandwidth waste
  - Enables monitoring consumption and tracking clients
- Adaptation to Dynamic Conditions and Device Capabilities
  - Adapts to dynamic conditions anywhere on the path through the Internet or home network
  - Adapts to display resolution, CPU and memory resources of the client
  - Facilitates "any device, anywhere, anytime" paradigm

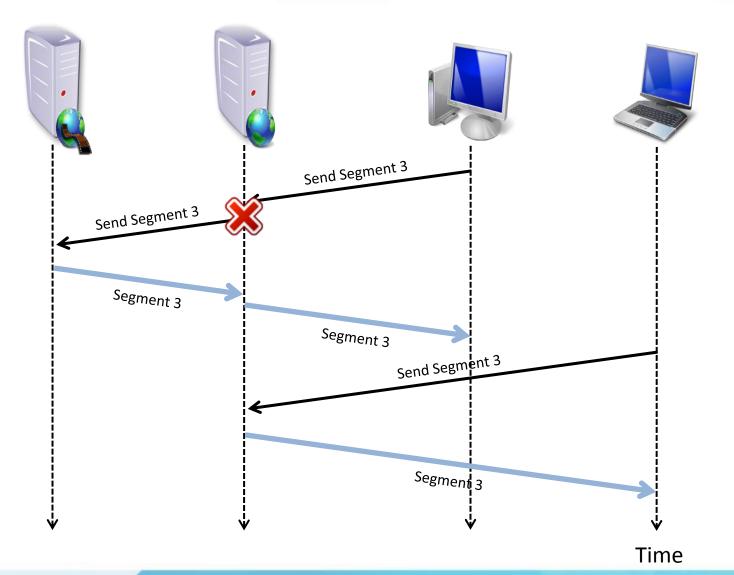
#### Improved Quality of Experience

- Enables faster start-up and seeking (compared to progressive download)
- Reduces and may eliminate rebuffering, skips, freezes and stutters

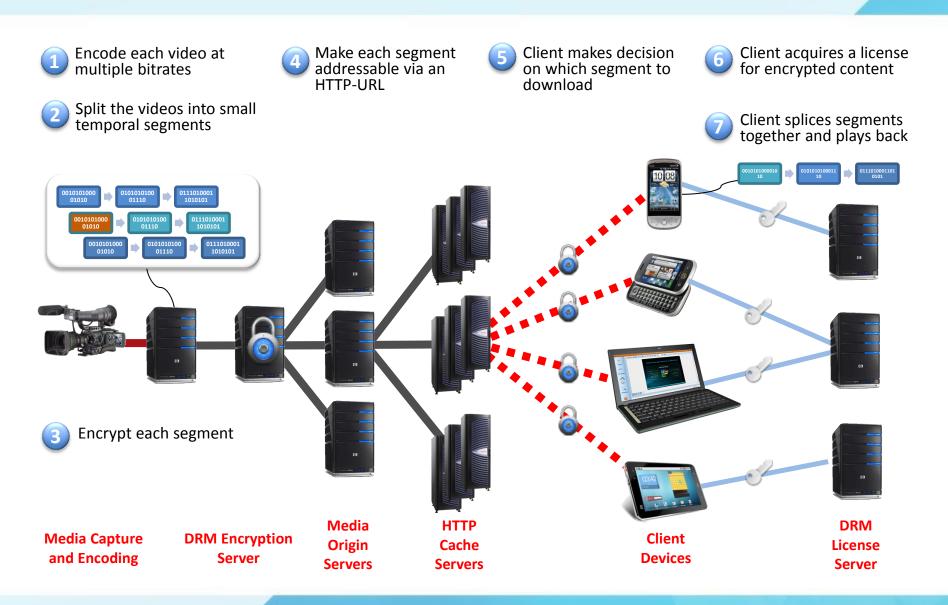
#### Use of HTTP

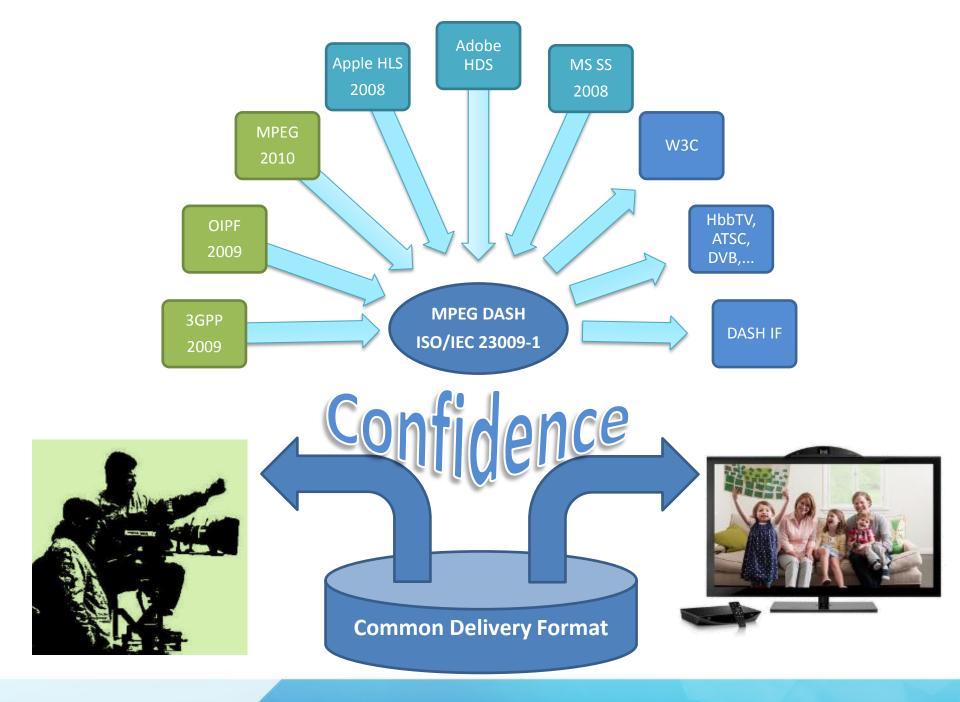
- Well-understood naming/addressing approach
- Provides easy traversal for all kinds of middleboxes (e.g., NATs, firewalls)
- Enables cloud access, leverages existing HTTP caching infrastructure
- Enables client-driven deployments
- Enables reuse of existing web technologies: authentication, authorization, etc.

#### Scalability and Cost: Leveraging HTTP Caches

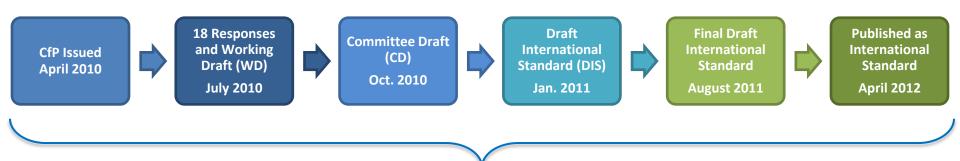


#### Adaptive Streaming over HTTP – Common Understanding





# **Timeline and Standards in MPEG**



Fastest time ever that a standard was developed in MPEG to address the demand of the market

#### ISO/IEC 23009 Parts

- Part 1: Media Presentation Description and Segment Formats
- Part 2: Conformance and Reference Software
- Part 3: Implementation Guidelines

#### Other Relevant MPEG Standards

- 14496-12: ISO Base Media File Format (ISOBMFF)
- 14496-15: Carriage of NAL unit structured video in ISOBMFF
- 23001-7: Common Encryption in ISOBMFF
- ISO/IEC 14496-30: Timed Text and other visual overlays in ISOBMFF
- Codec specs for AVC, HEVC, audio, etc.

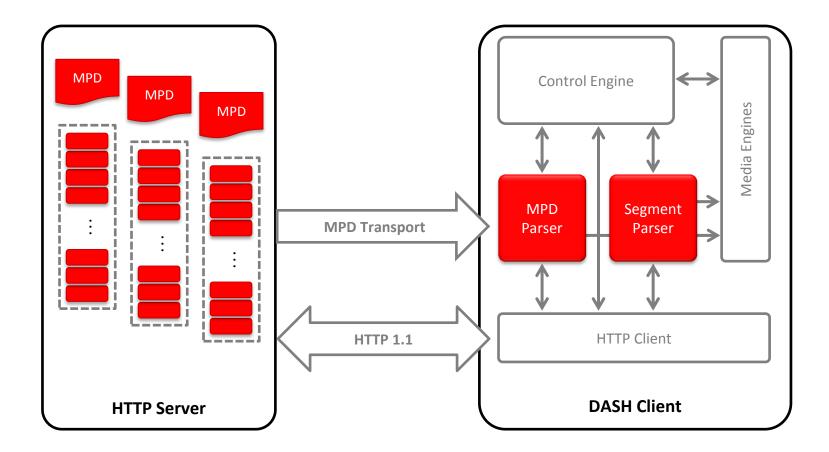
# MPEG – Dynamic Adaptive Streaming over HTTP

- Goal
  - Develop an international, standardized, efficient solution for HTTP-based streaming of MPEG media

#### Major Objectives and Design Principles

- Do the necessary, avoid the unnecessary
- Be lazy: reuse what exists in terms of codecs, formats, content protection, protocols and signaling
- Be backward-compatible (as much as possible) to enable deployments aligned with existing proprietary technologies
- Be forward-looking to provide ability to include new codecs, media types, content protection, deployment models (ad insertion, trick modes, etc.) and other relevant (or essential) metadata
- Enable efficient deployments for different use cases (live, VoD, time-shifted, etc.)
- Focus on formats describing functional properties for adaptive streaming, not on protocols or end-to-end systems or implementations
- Enable application standards and proprietary systems to create end-to-end systems based on DASH formats
- Support deployments by conformance and reference software, implementation guidelines, etc.

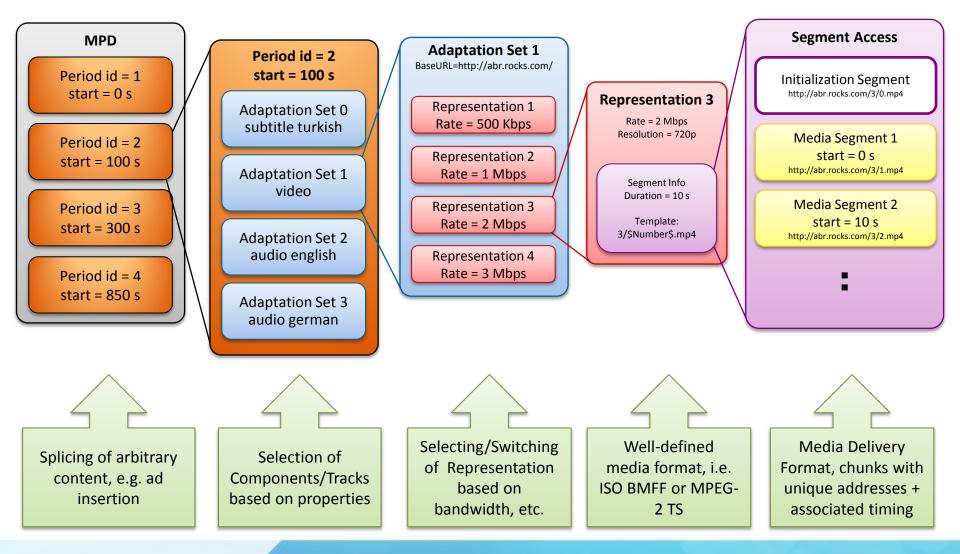
#### Scope of MPEG DASH (Shown in Red)



### Major Functional Components (1) – Data Model

- Provide information to a client, where and when to find the data that composes A/V experience  $\rightarrow$  MPD
- Provide the ability to offer a service on the cloud and HTTP-CDNs → HTTP-URLs and MIME Types
- Provide service provider the ability to combine/splice content with different properties into a single media presentation → Periods
- Provide service provider to enable the client/user selection of media content components based on user preferences, user interaction device profiles and capabilities, using conditions or other metadata → Adaptation Sets
- Provide ability to provide the same content with different encodings (bitrate, resolution, codecs) → Representations
- Provide extensible syntax and semantics for describing Representation and Adaptation Set properties → Descriptors
- Provide ability to access content in small pieces and do proper scheduling of access → Segments and Subsegments
- Provide ability for efficient signaling and deployment optimized addressing → Playlist, Templates, Segment Index
- Provide ability to enable reuse of existing encapsulation and parsing tools → MPEG2-TS and ISO-BMFF

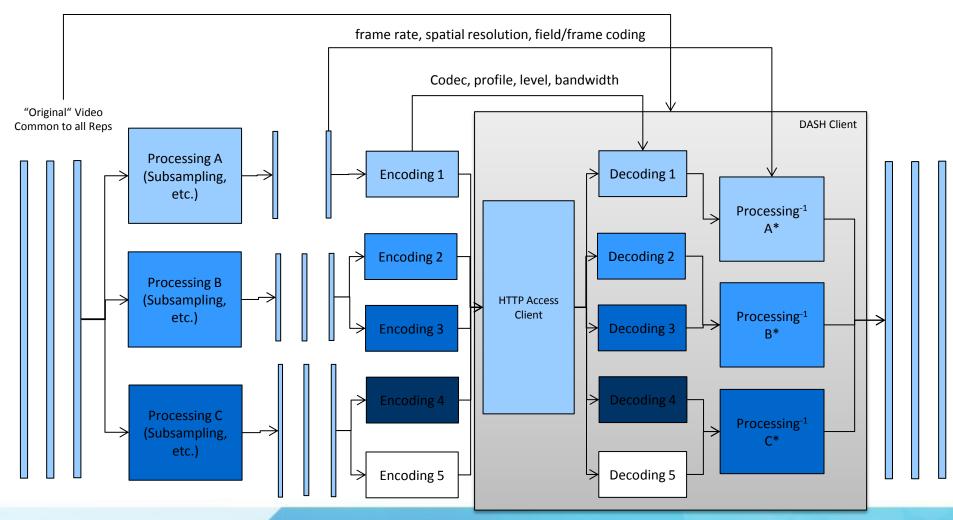
### **DASH Data Model**



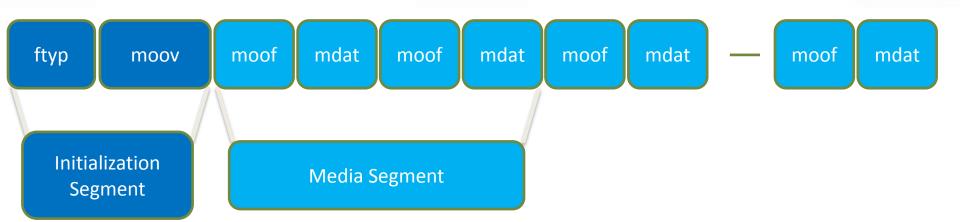
### **Representations in One Adaptation Set**

#### ➔ Enabling Seamless Switching

Role and Properties of each Media Component, e.g. language, main video, accessibility



# **Representation and Segments for ISO BMFF**



- Representations are conceptual, Segments are accessible and well defined data units
- For ISO BMFF based media formats, segments are based on fragmented movie files
- Signaling per Representation in MPD
  - The type of the segment, mostly an Initialization or Media Segment
  - The URL of each media segment through explicit list or template, or byte range
    - Number template: <u>http://abr.rocks.com/Rep1/\$Number\$.mp4</u> → <u>http://abr.rocks.com/Rep1/1.mp4</u>
    - Time template: <u>http://abr.rocks.com/Rep1/\$Time\$.mp4</u> → <u>http://abr.rocks.com/Rep1/3465.mp4</u>
    - Segment Index & byte ranges: <u>http://abr.rocks.com/Rep1.mp4</u> → <u>http://abr.rocks.com/Rep1.mp4</u> range 3190-8959
  - The (approximate) start time and duration of each media segment (for seeking)
  - Start with SAP indication: Indicates SAP type at the start of a segment
  - The mapping of the internal movie time to the global media presentation timeline
  - The segment availability times for dynamic services

# Major Functional Components (2) - Timing

#### Common Media Presentation Time

- Provide ability to present content from different adaptation sets synchronously
- Provide ability to support seamless switching across different representations

#### Switching Support features

- Signalling of Stream Access Points
- Segment Alignment to avoid overlap downloading and decoding

#### Play-out and decode times per Segment and Track fragment

- Provide ability to randomly access and seek in the content

#### Segment Availability Time

- Mapped to wall-clock time
- Expresses when a segment becomes available on the server and when ceases it to be available
- Provide ability to support live and time-shift buffer services with content generated/removed on the fly

# Major Functional Components (3) - Operations

- Provide ability for personalized access to media presentation, e.g. targeted advertisement → MPD Assembly with xlink
- Provide ability to provide redundant content offering → Multiple Base URLs
- Provide ability to announce unforeseen/unpredictable events in live services → MPD Updates
- Provide ability to send events associated with media times → Inband and MPD-based Event Messages
- Provide the ability to log and report client actions → DASH metrics
- Provide ability to efficiently support trick modes → Dedicated IDRframe Representations and Sub-representations
- Provide ability to signal collection of a subset/extension of tools →
  Profiles and Interoperability Points

# Status of MPEG DASH in Industry

- DASH Industry Forum (http://dashif.org)
  - Founded in 2012 to promote and catalyze market adoption of MPEG DASH (70 members)
  - Established a mediator role among different communities: standardization organizations, interoperability groups, larger and smaller business entities, researchers, open source community, public and press
  - Successful demonstrations and events at IBC'12, MWC'13, NAB'13, ...
  - Published DASH-AVC/264 Interoperability Guidelines
  - Published draft versions of test vectors, test services, conformance software and open source reference client based HTML-5 extensions and Javascript
- Many SDOs adopt MPEG-DASH as THE technology for Internet TV
  - HbbTV, DTG, 3GPP, DLNA, ATSC, OIPF, CableLabs and many more ...
- Internet Streaming Services based on DASH
  - YouTube: http://dash-mse-test.appspot.com/dash-player.html
  - Netflix continues to stream DASH compatible content (but does not use MPDs)
  - NAGRA and Abertis telecom launch hosted multi-screen service
  - DASH is the transport format for LTE broadcast systems
  - Samsung and Orange announced to deploy DASH and HEVC

- ...

- MPEG → bug fixing & some core experiments
- 3GPP → lots of work on DASH over eMBMS/LTE Broadcast
- DVB → defining a toolset for broadcasters to deploy their services with DASH over the top (mostly HbbTV context)
- ATSC, SCTE → deploying OTT/Hybrid based on DASH
- DASH-IF → create and demonstrate functionalities and interoperability
- W3C → browser integration
- IETF → delivery optimizations: CDNI, HTTP2.0, Multicast

# Ongoing Work on DASH in MPEG

- Recurring work: Corrigenda, Conformance, Guidelines, integration of new codecs
- Amendment of Second Edition on the way to support
  - Improved live services and robustness
  - Profile for Ad Insertion
- Specific topics currently under work
  - Descriptor for Spatial Relationship in DASH (SRD)
  - Server and Network assisted DASH Operation (SAND)
  - DASH Client Authentication, Content Access Authorization, Controlling the Client Behavior
  - Quality-based streaming
  - DASH over emerging protocols HTTP/2.0 and web sockets
  - SAP-Independent Segment Signalling (SISSI)
  - Content aggregation and playback control (CAPCO)

- ...