Relevance Vector Machines for classifying points and regions in biological sequences.

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Abstract

The Relevance Vector Machine (RVM) is a recently developed machine learning framework capable of building simple models from large sets of candidate features. Here, we describe a protocol for using the RVM to explore very large numbers of candidate features, and a family of models which apply the power of the RVM to classifying and detecting interesting points and regions in biological sequence data. The models described here have been used successfully for predicting transcription start sites and other features in genome sequences.

1 Background

Machine learning technologies have played an important role in bioinformatics for some years now, both for extracting information from existing data sets and for making predictions of interesting features in previously unannotated data [\[1\]](#page-14-0). Important examples include Hidden Markov Models for annotating protein domains [\[2\]](#page-14-1) and neural networks for predicting protein secondary structure [\[3\]](#page-14-2). Here, we describe a family of new machine learning methods for classifying biological sequences based on the occurrence of particular motifs within the sequence. All our methods share some common features: they can all be represented as generalized linear models and trained using the Sampling Relevance Vector Machine strategy, and they all use position-weight matrices (PWMs) as the basic sensors to detect motifs in the sequence data. However, differences in the way that that PWM scores are presented to the linear model provide us with several learning methods suited to different purposes.

In this paper, we first review the basic Relevance Vector Machine machine method, and describe some extensions which make the RVM easier to apply to complex problems. We then describe three different RVM-sequence models, one for analyzing individual points in sequences $(e.g.$ transcription start sites, splice sites) and two for analyzing larger regions of sequence. These methods have been applied to a range of interesting sequence analysis questions, and we highlight some applications throughout the paper.

1.1 Generalized Linear Models

Generalized linear models (GLMs) are a commonly used form of model for both classification (separate data into two or more classes) and regression (estimate the value of a continuous function) problems. GLMs take the form:

$$
\eta(\mathbf{x}) = \sum_{m=1}^{M} \beta_m \phi_m(\mathbf{x}) + K \tag{1.1}
$$

where ϕ is a set of M basis functions (which can be arbitrary real-valued functions) and β is a vector of weights. While, in the machine learning literature, the data items are usually vectors in some data space, since the model only refers to the data via the basis functions, any type of data can be used so long as appropriate basis function are provided. The classical view of 'training' a GLM is simply to find some weights which offer a good fit to the provided training data. Since in this case we are considering classification problems, we apply the logistic link function to the model output:

$$
\pi(\mathbf{x}) = \frac{1}{1 + e^{-\eta(\mathbf{x})}}\tag{1.2}
$$

This renormalizes the model output such that $0 \leq \pi(\mathbf{x}) \leq 1$, and can be interpreted as a probability that x is a member of the 'positive' class for the classification problem in hand. The classical problem of learning a set of weights, β , such that the model optimally classifies some set of labeled training data has been called logistic regression, and can be solved using techniques such as Iterated Reweighted Least Squares [\[4\]](#page-14-3).

One way of looking at generalized linear models is that the basis functions define a projection of the data into a high-dimensional space (called feature space) where the data is either linear (for regression problems) or linearly separable (for classification problems). Clearly, the choice of projection is important. An important step in GLM learning is to find a feature space which allows a linear model to fit the training data, while not being of such high dimensionality that overfitting becomes a problem. Processes for solving this problem are described as feature selection.

1.2 The Relevance Vector Machine

The Relevance Vector Machine (RVM) [\[5\]](#page-14-4) is a sparse method for training generalized linear models. This means that it will generally select only a subset (often a small subset) of the provided basis functions to use in the final model. Sparsity is generally considered a desirable feature in a machine learning system [\[6\]](#page-14-5). This is consistent with the intuition that a simple model is more likely to make useful generalizations which can be applied to unseen data, rather than solving the problem 'trivially' by memorizing the training data. Sparse training methods also offer a partial solution to the question of feature selection. The RVM is named by analogy to the betterknown Support Vector Machine method, which is also a kind of sparse GLM trainer, and indeed the RVM was initially presented as an alternative and direct competitor to the SVM. However, SVMs can only be applied to training a restricted subset of generalized linear models – those that can be defined by a suitable kernel function – while the RVM can train a GLM with any collection of basis functions. The ability to perform sparse training with arbitrary basis functions opens up many new possibilities, and is crucial for all the sequence analysis methods described below.

Briefly, the Relevance Vector Machine is a Bayesian approach for training a linear model. In a binary classification problem, where each training datum x_n has a label t_n (either 0 or 1), we can represent the probability that the data set is correctly labeled given some classifier model $\pi(\mathbf{x})$ as:

$$
P(t|\mathbf{x}, \beta) = \prod_{n=1}^{N} \pi(\mathbf{x}_n)^{t_n} (1 - \pi(\mathbf{x}_n))^{1 - t_n}
$$
\n(1.3)

Where β is the weights vector of our classification GLM. If we assume that the training data is correctly labeled, Bayes' theorem allows us to turn this expression around and infer likely values of the weights given some labeled data.

$$
P(\beta|\mathbf{x},t) \propto P(\beta)P(t|\mathbf{x},\beta) \tag{1.4}
$$

In this expression, we have introduced an extra probability distribution, $P(\beta)$, which is our prior belief in the values of the weights. If we merely wished to perform classical GLM training, we would have no preference for any particular value of the weights, and would encode this by providing a very broad ("non-informative") prior. However, as discussed previously, we believe that simple models are more likely to make useful generalizations. A preference for simplicity can be encoded using an Automatic Relevance Determination prior [\[7\]](#page-14-6). In this case, we introduce an additional vector of parameters, α . Each element of the α vector controls the width of the prior over the corresponding weight:

$$
P(\beta) = \sum_{m=1}^{M} \mathcal{G}(\beta_m | 0, \alpha_m^{-1})
$$
\n(1.5)

To include these new α parameter in the inference process, we also need to specify a hyperprior over values of α . For the RVM, a very broad gamma distribution is used – a standard choice for non-informative priors over Gaussian width parameters – but the precise choice is of little importance so long as it is sufficiently broad.

Considering just a single basis function, there are two possibilities:

- The basis function provides additional information about the specified classification problem. When its weight is set to some non-zero value, the amount of misclassified training data is reduced. This increases the value of equation [1.3,](#page-3-0) and therefore the probability of that model given the data.
- If the basis function provides no information because it is irrelevant to the problem, there is no value of the weight that will lead to a significant increase in the likelihood. At this point, the prior term in the model comes into play: by setting the α_m parameter to a large value, the prior distribution $P(\beta_m)$ becomes sharply peaked around zero. By then setting β_m to zero, the posterior probability of the model is maximized. Similarly, when two basis functions offer redundant information, the posterior is maximized by using only one of them in the model.

When a basis function has a sufficiently high α , it can be marked as irrelevant, and removed from the model. As a result, the RVM will learn simple models even when presented with a large starting set of basis functions.

In this discussion, we have neglected the practical issues of evaluating equation [1.4](#page-3-1) to find good values for the model parameters. A number of strategies can be used, including Monte-Carlo simulation, maximum likelihood estimation [\[5\]](#page-14-4), and variational inference [\[8\]](#page-14-7). While we have experimented with all these methods, the training library which we use used when developing all the models described here is based on the variational approximation given in [\[9\]](#page-14-8). This training method involves iterative update of the model parameters, and it is possible to remove irrelevant basis functions during the course of the training, so the training process runs progressively faster as it converges towards the optimal solution (and corresponding minimal set of basis functions).

1.3 Sampling-RVM

In principle, we would like to provide as little prior knowledge as possible about which feature spaces to consider when solving a problem, instead allowing a sparse trainer such as the RVM to pick freely from a wide range of possible basis functions. Unfortunately, computational costs rapidly become significant. The progressive simplification of the problem means that it is difficult to quantify the full computational complexity since the size of the matrices varies from cycle to cycle. However, scaling is quite substantially worse than linear.

Here, we suggest a pragmatic approach to handling large sets of candidate basis function. A working set is first initialized with a subset of basis functions, picked at random from the complete pool of candidates. The trainer is run as previously described, and as before some α values increase to a level such that it is possible to remove the associated basis functions from further consideration. Once the size of the working set drops below a designated 'low water mark', additional basis functions are added from the pool. At this point, all α and β values are reinitialized and training continues. In this way, the working set fluctuates between high and low water marks until the pool is exhausted, at which point the trainer continues to run until the weights and priors no longer change significantly between cycles $(i.e.$ convergence) to give a complete model.

To evaluate the performance benefits of this method, we considered a simple classification problem in Cartesian 2-space. This involved two equal-sized classes of points sampled from two Gaussians, with a substantial space between them. Basis functions were generated in an "SVM-like" manner, with a radial basis function centred on each point in the training data. Thus, the size of the basis-value matrix of the RVM trainer increases with the square of dataset size. As shown in figure [1,](#page-5-0) an optimal model requires only two basis functions, and gives 100% classification accuracy on the training data.

Figure 1: Example of a data set used for testing of training speed. The two points chosen as centers for radial basis functions are highlighted in green.

A range of problem sizes were tested, from 50 points in each class (i.e. 100 basis functions) to 300 points. We compared the full-set training method with the incremental method, using a high water mark of 20 basis functions and a low water mark of 15. Timings are shown in figure [2.](#page-6-0) For small problems, the incremental training approach is in fact significantly slower, due to the increased number of cycles and the need to periodically restart the training process as more basis functions are added. However, the scalability of the method to large problems is substantially better.

Figure 2: Training time vs. problem size for full-set and incremental RVM learning.

It is interesting to note that, while in all cases all the training data was correctly classified, the full-set training runs with 300 points did not learn the simple 2-basis function model seen with smaller training sets, but instead appeared to converge before all unnecessary basis functions had been removed. However, the incremental trainer consistently learned a fully sparse model for the same dataset with no complications. We believe that this indicates the limits of either the linear algebra routines used by the trainer, or the precision of the standard 'double' floating point mathematics available on most computers. Errors caused by lack of precision (often described as numerical instability) are a common problem in numerical computation, and large linear algebra computations are a frequent source of trouble. By keeping the size of individual computations down, using the small-working-set variant of the RVM neatly sidesteps these problems and makes it possible to tackle very large problems efficiently.

Having made the step toward the approach of gradually sifting through a large set of basis functions, it is only a small additional step to consider an implementation which generates new basis functions on the fly during the training process. In principle, this can allow exploration of infinite sets of basis functions. This is particularly feasible in cases where there are clear correlations between basis functions. For instance, a radial basis function with centre (10.0, 10.2) and variance 10 will have outputs that are highly correlated to a second radial basis function with centre (10.0, 10.0) and equal variance. This means that if the first function is found to be informative for modeling a particular problem, it is likely that the second will also be effective. Therefore, after some period of training, it is likely to be worthwhile proposing more candidate basis functions which are correlated to those currently in the working set.

In many practical applications, including the sequence models described here, a significant proportion of total run time may be spent evaluating the basis functions. However, since the evaluation of each basis function for each item in the training set is an independent operation, this part of the process is easily parallelized on both individual multiprocessor computers and clusters.

1.4 Position-weight matrices

When studying biological sequences, it is often natural to look for significant short motifs. In many cases – for example, gene promoters and exonic splice enhancers – these motifs act as preferred binding sites for specific proteins. It is rare, however, that there is only one sequence which will bind a particular protein: normally, there are at least some positions in the motif where more than one base is acceptable. Given a large number of examples, a good way to represent knowledge about a motif is a Position Weight Matrix (PWM) [\[10\]](#page-14-9). This is a matrix where each element represents the probability of a given nucleotide occurring at a particular position in the sequence. In other words, each column of the matrix is a probability distribution over the DNA alphabet. A PWM can be viewed as a probabilistic model of a fixedlength sequence:

$$
W(s) = \prod_{i=1}^{|W|} W_i(s_i)
$$
\n(1.6)

Where $|W|$ is the length of the PWM, and W_i is the probability distribution represented by the i'th column of the matrix. The higher the probability of a given sequence under this model, the more similar the sequence is to the "ideal" motif, and therefore the higher the probability that it will function as a binding site. This is the zeroth order model: each position in the sequence is assumed to be independent of all the others.

It should be pointed out that the assumption of bases being independent in a motif is unlikely to be true in most cases. When proteins bind to DNA, they often significantly deform it, so mechanical properties of the DNA other than the actual base sequence will be significant – in particular, the flexibility of the double helix.

This property is determined largely by interactions between neighbouring base pairs. Models which take these, and perhaps also longer range interactions, into account can be expected to better predict the binding of a protein to a given sequence [\[11\]](#page-14-10). However, since non-independent models have many more parameters than simple PWMs, they require more example sequences to learn effectively.

2 Eponine RVM models

2.1 Eponine Anchored Sequence

The Eponine Anchored Sequence (EAS) model is a system for analyzing the sequence around some particular interesting point (the anchor point). A number of important sequence analysis questions, such as prediction of transcription start sites and splice sites, are best expressed in terms of classifying individual points in the sequence. In practice, the data is presented to this model as a large piece of sequence data and an integer defining the anchor point under consideration. When searching for features in bulk sequence, the same sequence is presented many times while scanning the anchor point along its length. The basic element of an EAS model is the positioned constraint (hereafter, PC). This consists of:

- A preferred sequence motif, defined as a position-weight matrix.
- A probability distribution over integer offsets relative to the anchor point, which defines the expected localization of the motif. In the work presented here, these distributions are always discretized Gaussians *(i.e.* the result of integrating the Gaussian probability density function over unit intervals). Gaussians were chosen because of their familiarity, and a smooth shape that made Gaussian-based models less prone to overfitting than functions with abrupt changes, such as square waves. However, any distribution over integers could in principle be used here.

To obtain a score for a PC on a given piece of data, the program scans over all positions in the sequence which are assigned a non-infinitesimal probability by the chosen position distribution. For each position, the probability of the sequence motif starting at that position being emitted by the chosen weight matrix is evaluated. The final score is given by:

$$
\phi(C) = \frac{1}{|W|} \log \sum_{i=-\infty}^{\infty} P(i)W(C, i)
$$
\n(2.1)

where C is a genomic context, P is a position distribution, and $W(C, i)$ is a DNA weight matrix probability for offset i relative to the anchor point of C . Note the division by $|W|$, the number of columns in the weight matrix (*i.e.* the length of the sequence motif which it defines). This is important, since this method allow motifs with a wide range of lengths – with the trainer implementation described

here, the length varies between 2 and 20 columns. The RVM trainer has a weak bias towards selecting basis function with higher absolute magnitudes. Normalizing the scores allows unbiased selection between motifs of different lengths. It is somewhat analogous to the whitening process often used to pre-process data for SVM classifiers, where all the training vectors are normalized to constant length [\[12\]](#page-14-11).

A single PC describes an individual sequence motif and its relationship to a point in a sequence, but a set of them can be combined to describe more complex structures. Figure [3](#page-9-0) shows a schematic of a model combining three positioned constraints. If the final output score is defined as a weighted sum of individual PC scores, the combined model is a generalized linear model over genomic contexts, with the PCs as basis functions. Therefore, it is possible use the Relevance Vector Machine method to reduce a large set of candidate PCs down to a sparse model containing a small, informative subset.

Figure 3: Example schematic architecture of an Eponine Anchored Sequence model.

While this description of the model architecture emphasizes detection of single, well-defined "words" in the sequence, since the overall PC score is based on a sum of weight matrix scores across a region, it is also possible to represent general compositional biases of a region by picking a PC with a short weight matrix and a very broad position distribution. It is also quite acceptable for the distributions of two or more PCs to overlap. Since arbitrary weights are assigned in the training process to fit the model to the training data, any issues with double-counting of a particular piece of information are corrected automatically

The space of potentially interesting PCs is extremely large. Even taking a highly simplified view, restricting the constraints to simple motifs rather than weight matrices and the position distributions to Gaussians of a constant width, there are over one million PCs representing six-base motifs with distributions centred at positions in the range [-250:50] relative to the anchor point. This space it too large to search exhaustively. Of course, in practice the EAS framework allows for an infinite (limited only by numerical precision on the probability values) number of PCs. Fortunately, as in the case of radial basis functions, the space of possible basis functions for this model is highly correlated. Making a small change to, say, one of the probabilities in a weight matrix will give a second PC whose output on a given sequence is correlated with the first. For this reason, exploring regions of a conceptual "PC-space" in the neighborhood of constraints which have already proved to be informative is likely to reveal even more informative constraints.

Taking advantage of these correlations, EAS models can be trained using an RVM with a sampling strategy to create new basis functions. When the size of the working set falls below the low water mark, the trainer selects a sampling strategy at random from the following set:

- Constructing a new PC, not based on the current set. This is performed by the following algorithm:
	- 1. First, select a context at random from the training set (either positive or negative, without bias).
	- 2. Pick some point relative to that context's anchor point.
	- 3. From that point, take a sequence motif of between 3 and 6 bases in length, and construct a weight matrix which optimally matches that consensus sequence, but includes some degree of uncertainty.
	- 4. Construct a PC using the newly selected weight matrix with a Gaussian position distribution of random width, centred at the position at which the motif was originally found.

Obviously, PCs selected in this way will strongly match the training example from which they were originally derived. This is closely analogous to selecting radial basis functions centred on points in the training data set.

- Selecting an existing PC and adjusting the emission spectrum of one column of its weight matrix, by sampling from a tightly-focused Dirichlet distribution centered on the current values.
- Adding an extra column to either the start or the end of an existing weight matrix, up to a maximum number of columns (in this case 20).
- Removing the start or end column from an existing weight matrix, down to a minimum of two columns
- Adjusting the width parameter of a Gaussian position distribution
- Adjust the centre position for a Gaussian position distribution

For an initial period of 200 cycles, only the first sampling rule (creation of novel basis functions) was used. After this point, the full range of sampling strategies were available, and training proceeded by a mixture of sampling and introduction of novel PCs.

This model was originally developed for the purposes of transcription start site prediction, and has been shown to perform well for that purpose, at least in mammalian genomes [\[13,](#page-14-12) [14\]](#page-14-13). Subsequently, it has been used for predicting transcription termination sites [A. Ramadass, personal communication].

2.2 Eponine Windowed Sequence

The Eponine Windowed Sequence (EWS) model is designed by analogy to the EAS model, but rather than targeting individual points in the sequence, it is designed to classify small regions or windows of a sequence, based purely on their own sequence content. A naturally windowed classification problem would be to distinguish exons from intergenic sequence. Once again, the sensors are position-weight matrices, but each weight matrix is scanned across the entire region.

Normalizing for the length of the sequence being inspected and the size of the PWM, the basis functions of the model take the form:

$$
\phi(S) = \frac{4^{|W|}}{|S| - |W| + 1} \sum_{i=1}^{|S| - |W| + 1} W(S_i^{i+|W| - 1})
$$
\n(2.2)

where $W(s)$ is the probability that sequence s was emitted by weight matrix W , and S_i^j i denotes a subsequence from *i* to *j*.

An initial set of basis functions is proposed by taking all possible DNA motifs of a specified length (typically 5) and generate weight matrices which recognize these motifs. When new basis functions are needed, one of the following sampling moves is used to generate a variant of a basis function currently in the working set.

- Generate a new weight matrix in which each column is a sample from a Dirichlet distribution with its mode equal to the weights in the corresponding column of the parent weight matrix.
- Generate a new weight matrix one column shorter than the parent by removing either the first of the last column.
- Generate a new weight matrix with an extra column at either the start or the end, biased in favour of a random base.

We have used the EWS model to explore common motifs in regions of noncoding sequence conserved between the mouse and human genomes, as discussed in [\[15\]](#page-15-0). We have also successfully trained this model on windows of sequence upstream of annotated genes, in which case it works successfully as a promoter predictor, although the EAS model is generally superior for this purpose since it is able to make predictions of the exact locations of transcription start sites, rather than merely highlighting broad regions likely to have promoter activity.

2.3 Convolved Eponine Windowed Sequence (C-EWS)

The C-EWS model is an extension of EWS to capture larger-scale patterns in sequences. In this case, each basis function defines a 'scaffold' consisting of one or more PWMs, each with an associated position distribution relative to a scaffold anchor. In principle, distributions such as the discretized Gaussian extend to infinity, but in practice it is reasonably to apply some cut-off: for instance, only considering the portion of the distribution which includes 99% of the total probability mass. The probabilities of all points outside this region are assumed to be infinitesimal and ignored. Now that the distributions have finite size, for a given scaffold there is a pair of integers, n and m, such that when the scaffold anchor is placed in the interval $[n]$ $: m$, the non-infinitesimal parts of all the position distributions fall entirely within the length of a particular target sequence. A score for scanning this scaffold across the sequence can be given by

$$
\phi(S) = Z \sum_{i=n}^{m} \left(\prod_{k=1}^{K} \left(\sum_{j=-\infty}^{\infty} P_k(j) W_k(S_{i+j}^{i+j+|W_k|}) \right) \right)
$$
(2.3)

where P_k is the k'th position distribution and W_k is the k'th weight matrix in the scaffold. Z is the normalizing constant:

$$
Z = \frac{4^{\sum_{k=1}^{K} |W_k|}}{m - n + 1}
$$
 (2.4)

For the case when the scaffold only contains one PWM with a narrow distribution, the results will be the same as those from equation [2.2.](#page-11-0) So this can be considered a direct extension to the original EWS model that can capture information about sets of motifs with correlated positions. Since the scaffold scores are only evaluated in the regions where the whole scaffold fits onto the sequence window, there is a risk of introducing edge effects. A possible future solution to this would be to use windows that are a little larger than the actual region, of interest, and use "soft boundaries" where scores from the edges of the window are given less weight than those at the centre. To train scaffold-based models, all the sampling rules for the EWS model are used, together with some additional rules for constructing and adjusting scaffolds:

- Combine the sets of motifs from two scaffolds, with randomly chosen offsets between the two (up to some maximum number of weight matrices per scaffold).
- Take a scaffold with two or more PWMs and return the scaffold with one of those PWMs (picked at random) removed
- Alter the position or width of one of the relative position distributions in a scaffold.

To date, we have only investigated scaffolds with small numbers of PWMs (up to a maximum of 3). If more complex scaffolds were used, it might be appropriate to consider additional sampling rules which combined a subset of PWMs from two parent scaffolds: this would be analogous to the use of 'cross-over' rules in the field of genetic algorithms.

The C-EWS model can be applied in any situation where EWS can be used. It should never give significantly worse results, but is better able to capture longer-range features in a sequence: for instance binding sites for two separate proteins which interact with one another (and therefore have binding sites close to one another). This model scheme has recently been applied successfully to the discovery of exonic splice enhancer motifs in coding exon sequence [B. Leong, manuscript in preparation].

3 Conclusions

The Sampling-RVM learning systems presented here are powerful strategies for analyzing sequence data. All these methods have been successfully applied in the past and we hope they will be applied more widely and on new systems in the future. We continue to develop and experiment with these methods, with a particular interest in promoter and transcription start site research.

It should be noted that in all cases, it is in principle possible to use any of these models to distinguish between more than two classes of object – for example, a set of promoter training data could be split into several classes based on the tissues in which they are active. However, the variational RVM trainer which we have used here relies on an approximation which is only valid when considering twoclass problems. We have developed a prototype RVM implementation which uses Metropolis-Hastings sampling to perform the Bayesian inference, and this has successfully completed three-way classification problems, albeit at the cost of increased computational requirements.

A key part of the strength of these approaches is the use of the Relevance Vector Machine as an extremely flexible method for training sparse models. The RVM has already been applied in the classification of microarray gene expression data pocock.thesis, and we encourage its use in other areas of bioinformatics and beyond.

4 Availability

The RVM training library and Eponine sequence models are implemented in the Java programming language, using the COLT and BioJava libraries. Java source code is available to all interested researchers on request from TD.

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