

# R - Programming in Biosciences

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## What is R?

R is a dialect of the S language

S is a language that was developed by John Chambers and others at Bell Labs.

S was initiated in 1976 as an internal statistical analysis environment

Version 4 of the S language was released in 1998 and is the version we use today.

The fundamentals of the S language itself has not changed dramatically since 1998.

1991: R was Created in New Zealand by Ross Ihaka and Robert Gentleman.



# What is R?

1993: First announcement of R to the public.

1995: Martin Machler convinces Ross and Robert to use the GNU General Public License to make R **free** software.



1996: A public mailing list is created (R-help and R-devel)

1997: The R Core Group is formed (containing some people associated with S-PLUS).

The core group controls the source code for R.

2000: R version 1.0.0 is released.

2020: R version 4.0.0 is released on April 2020

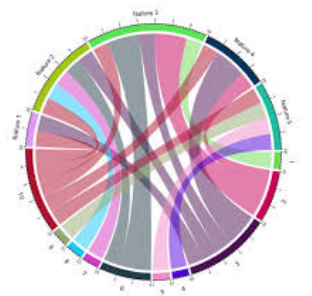
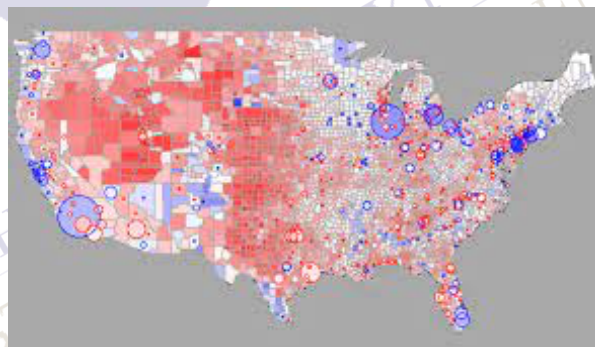
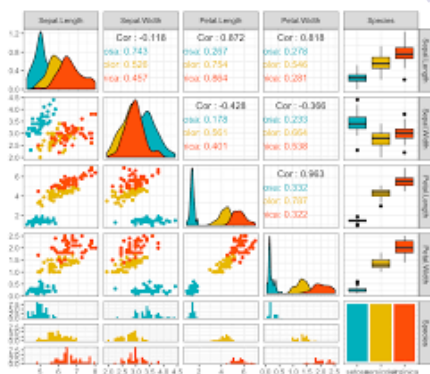
## Features of R

Syntax is similar to S

Runs on all computing platform and operational systems

Active development with frequent releases

Graphics capabilities are better than most other statistical packages.



## Features of R

The user becomes a programmer since it contains a programming language making the development of new tools easy

Very active user community; R-help and R-devel mailing lists, Stack Overflow

It is free!

## Features of R

With free software, you have the freedom:

To run the program, for any purpose (freedom 0).

To study how the program works, and adapt it to your needs (freedom 1).

To redistribute copies so you can help others (freedom 2).

To improve the program, and release your improvements to the public, so that the whole community benefits (freedom 3).

Access to the source code is a precondition for the above

# Drawbacks

R is based on 40 year old technology.

Functionality is based on user contributions.

You have to develop your methods if nobody has done this before

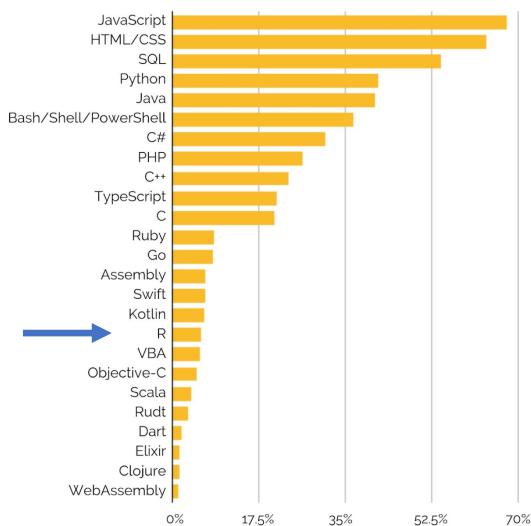
Objects must generally be stored in physical memory, calculations are performed by a single core, most of the times.

Like in all software packages it is not ideal for all possible situations

# Popularity

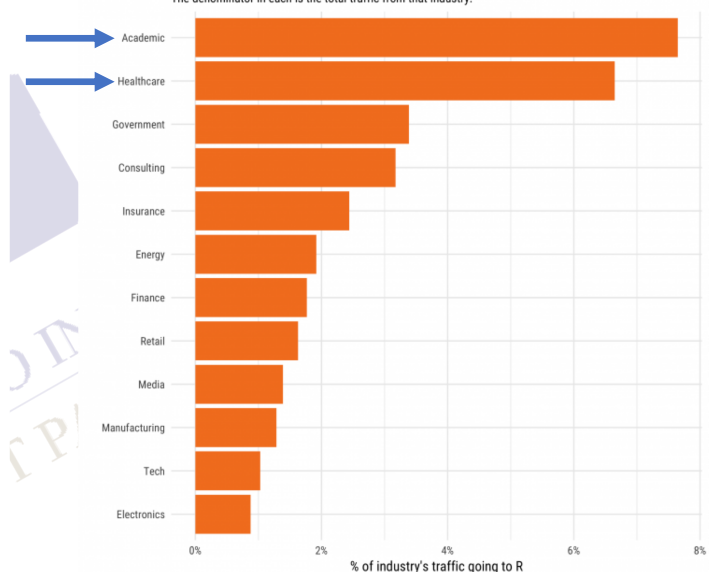
Although not a famous programming language, is considered an academic standard

The most popular programming languages according to Stack Overflow Developer Survey 2019



Visits to R by industry

Based on visits to Stack Overflow questions from the US/UK in January-August 2017. The denominator in each is the total traffic from that industry.





# Design of the R System

The R programming language is divided into 2 major parts:

1. The “base” R system that we download from CRAN (<http://cran.r-project.org>)
2. Everything else, usually packages, datasets etc

The “base” R system contains the base package which is required to run R and contains the most fundamental functions.

# Design of the R System

Thousands of packages available:

More than 4000 packages on CRAN have been developed by users and programmers around the world.

Importantly... the Bioconductor project (<http://bioconductor.org>).

*Bioconductor* provides tools for the analysis and comprehension of high-throughput genomic data.

*Bioconductor* is also open source and open development.

It has two releases each year, and an active user community.

*Bioconductor* is also available as an [AMI](#) (Amazon Machine Image) and [Docker](#) images.

People often make packages available on their personal websites;  
there is no reliable way to keep track of how many packages are available in this fashion.

## R resources

Available from CRAN (<http://cran.r-project.org>):

An Introduction to R

Writing R Extensions

R Data Import/Export

R Installation and Administration

### Books and more

Chambers (2008). Software for Data Analysis, Springer.

Murrell (2005). R Graphics, Chapman & Hall/CRC Press.

Springer series of books called Use R!

And many more... <http://www.r-project.org/doc/bib/R-books.html>

## LET'S GO

Start<-function(willingness)

Development<-function(hard.work)

Wait... what if I get stacked???

## Where and how I can get help?

- Try to find an answer by searching the Web (Google is your friend).
- Try to find an answer by reading the manual.
- Try to find an answer by inspection or experimentation → make toy datasets, check yourself
- Try to find an answer by asking a skilled friend.
- It's important to let other people know that you've done all of the previous things already
- What steps will reproduce the problem?
- What is the expected output? What do you see instead?
- What version of software (e.g. R, packages, etc.) are you using?
- Which operating system? Hardware limitations?
- Additional information

Data Types and Basic Operations

# Objects

R has five basic or “atomic” **classes** of objects:

- character
- numeric (real numbers)
- integer
- complex
- logical (True/False)

Handy: **class()** function

The most basic **object** is a **vector**

A vector can only contain objects of the same class

Empty vectors can be created with the **vector()** function.

# Numbers

Numbers in R are generally treated as numeric objects (i.e. double precision real numbers)

SOS: If you explicitly want an integer, you need to specify the **L suffix**

e.g.: Entering **1** gives you a **numeric** object;  
entering **1L** explicitly gives you an **integer**.

There is also a special number **Inf** which represents **infinity**; e.g. **1 / 0**;

**Inf** can be used in ordinary calculations; e.g. **1 / Inf** is **0**

The value **NaN** represents an undefined value (“**not a number**”); e.g. **0 / 0**;

**NaN** can also be thought of as a **missing value**

# Attributes

R objects can have attributes

- Names
- Dimensions (e.g. matrices, arrays)
- Class
- Length
- Other user-defined attributes and metadata

Attributes of an object can be accessed using the **attributes()** function.

# Entering Input

At the R prompt we type expressions. The “<-” symbol is the **assignment operator**.

```
x <- 5
> print(x)
[1] 5
>x
[1] 5
> msg <- "hello"
> class(msg)
[1] "character"
```

The “#” character indicates a **comment**.

Anything to the right of the # (including the # itself) is ignored.

```
#THIS IS A COMMENT
```

```
#####THIS IS A COMMENT
```



## Evaluation

When a complete expression is entered at the prompt, it is evaluated and the result of the evaluated expression is returned.

The result may be auto-printed.

```
> x <- 5      ## nothing printed
> x           ## auto-printing occurs
[1] 5
> print(x)    ## explicit printing
[1] 5
```

The [1] indicates that x is a vector and 5 is the first element.

## Printing

```
x <- 1:20
>x
[1] 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
[16] 16 17 18 19 20
```

The “:” operator is used to create integer sequences.

# Vectors

The **c()** function can be used to create vectors of objects.

```
> x <- c(0.1, 0.3)      ##numeric
> x <- c(TRUE, FALSE)   ##logical
> x <- c(T, F, T, T)    ##logical
> x <- c("a", "b", "e") ## character
> x <- 5:15             ## integer
> x <- c(1+0.2i, 2+4i)  ## complex
```

Using the vector() function

```
> x <- vector("numeric", length = 10)
> x
[1] 0 0 0 0 0 0 0 0 0 0
```

>>Quiz: can you create a vector of class “integer” using the first expression?

## Mixing Objects #DON'T

```
> x <- c(3.5, "ca")      ## character
> x <- c(F, 2)           ## numeric
> x <- c("a", FALSE)     ## character
```

SOS: When different objects are mixed in a vector, coercion occurs so that every element in the vector is of the same class.

Remember that the only rule about vectors says this is not allowed.

## Explicit Coercion

If needed, objects can be coerced from one class to another using the **as.\*()** functions

e.g.

```
> x <- 0:7
print(x)
[1] 0 1 2 3 4 5 6 7
> class(x)
[1] "integer"
```

```
> as.numeric(x)
[1] 0 1 2 3 4 5 6 7
```

```
> as.logical(x)
[1] FALSE TRUE TRUE TRUE TRUE TRUE TRUE TRUE
```

```
> as.character(x)
[1] "0" "1" "2" "3" "4" "5" "6" "7"
```

Nonsensical coercion results in NAs.

```
x <- c("d", "e", "f")
```

```
> as.numeric(x)
```

```
[1] NA NA NA
```

Warning message: NAs introduced by coercion

```
> as.logical(x)
```

```
[1] NA NA NA
```

## Matrices

Matrices are vectors with a dimension attribute.

The dimension attribute is an integer vector of length 2 (nrow, ncol)

```
> m <- matrix(nrow = 2, ncol = 3)
```

```
> m
```

```
  [,1] [,2] [,3]
[1,] NA NA NA
[2,] NA NA NA
```

```
> dim(m)
```

```
[1] 2 3
```

```
> attributes(m)
```

```
$dim [1] 2 3
```

# Matrices

Matrices are constructed column-wise, so entries start at the “upper left” corner and running down the columns across the “table”.

```
> m <- matrix(3:8, nrow = 2, ncol = 3)
```

```
> m
```

```
  [,1] [,2] [,3]  
[1,]  3  5  7  
[2,]  4  6  8
```

## *cbind* and *rbind*

column-binding or row-binding with **cbind()** and **rbind()** respectively can result in matrices.

```
> x <- 3:5
```

```
> y <- 11:13
```

```
> cbind(x, y)
```

```
  x  y  
[1,] 3 11  
[2,] 4 12  
[3,] 5 13
```

```
> rbind(x, y)
```

```
  [,1] [,2] [,3]  
x    3    4    5  
y   11   12   13
```

# Lists

Lists: special type of vector that can contain elements of different classes.

Can be created with **list()** function

```
> x <- list(1, "c", FALSE, 3 + 2i)
```

```
>x
[[1]]
[1] 1

[[2]]
[1] "c"

[[3]]
[1] FALSE

[[4]]
[1] 3+2i
```

Inspection:

```
length(x)
[1] 4

> x[[1]]
[1] 1

> x[[3]]
[1] FALSE

> class(x)
[1] "list"

> class(x[[1]])
[1] "numeric"
```

# Factors

Factors are used for **categorical data**.

They can be **ordered or unordered**.

Factors are very useful in modelling functions like **lm()** and **glm()**

Using factors with labels is preferred than using integers, since factors are self-describing;

→ Having a variable that has values "Patient" and "Control" is better than having a variable that has values 1 and 2.



# Factors

Can be created using the **factor()** function

```
x <- factor(c("female", "female", "male", "female", "male"))
```

```
> x
```

```
[1] female female male  female male
```

```
Levels: female male
```

```
> table(x)
```

```
x
```

female	male
3	2

# Missing Values

Missing values NA or NaN for undefined mathematical operations.

**is.na()** function can be used to test objects for NA values

**is.nan()** function can be used to test objects for NaN values

```
> x <- c(5, 10, NA, 120, 70)
```

```
> is.na(x)
```

```
[1] FALSE FALSE TRUE FALSE FALSE
```

```
> is.nan(x)
```

```
[1] FALSE FALSE FALSE FALSE FALSE
```

```
> x <- c(5, 10, NaN, NA, 40)
```

```
> is.na(x)
```

```
[1] FALSE FALSE TRUE TRUE FALSE
```

```
> is.nan(x)
```

```
[1] FALSE FALSE TRUE FALSE FALSE
```

# Data Frames

**Data frames** contain tabular data.

Essentially, they are a special type of **list** where every element ("column") of the list has the same length

We can store different classes of objects in each column of a data frames;

(but all the elements of a matrix has to be of the same class)

**read.table()** or **read.csv()** functions can be used to create data frames

They can be converted to a matrix with **data.matrix()** function

```
> x <- data.frame(tik = 5:8, tok = c(T, T, F, F), boom=c("no", "time", "to", "die" ))
```

```
> x
```

	tik	tok	boom
1	5	TRUE	no
2	6	TRUE	time
3	7	FALSE	to
4	8	FALSE	die

```
> nrow(x)
```

```
[1] 4
```

```
> ncol(x)
```

```
[1] 3
```

# Names

R objects can also have names, which is very useful for writing readable code and self-describing objects.

```
> x <- 8:10
```

```
> attributes(x)
```

```
NULL
```

```
> names(x)
```

```
NULL
```

```
> names(x) <- c("tik", "tok", "boom")
```

```
>x
```

```
tik tok boom
```

```
8 9 10
```

```
> names(x)
```

```
[1] "tik" "tok" "boom"
```

# Subsetting

Operations used to subtract, isolate, extract specific portions (subsets) of R objects

Subsetting with “ [ ... ] ” returns an object of the same class as the original object by default

**## Subsetting a vector**

```
> x <- c("no", "time", "to", "die")
> x[2]
[1] "time"
> x [2:4]
[1] "time" "to" "die"
```

**## Subsetting a Matrix**

```
> x <- matrix(5:10, nrow=3, ncol=2)
> x[2, 1]
[1] 8
> x[3, 2]
[1] 10
> x[3,1]
[1] ??
```

**## Subsetting with missing indices**

```
> x[2, ]
[1] 6 9
> x[ , 2]
[1] 8 9 10
```

**##return the whole 3<sup>rd</sup> row**  
> x[ ?, ? ]

# Subsetting

Subsetted single elements from a matrix are returned as vectors (length =1)

Subsetted single columns or single rows will return a vector, not a matrix.

Setting drop = FALSE turns off this setting

```
> x <- matrix(5:10, 3, 2) ##Note: nrow= and ncol= can be omitted
```

```
> y<-x[1, 2]
> y
[1] 8
> class(y)
[1] "integer"
```

```
> y<-x[ , 2]
> y
[1] 8 9 10
> class(y)
[1] "integer"
```

```
> y<- x[1, 2, drop = FALSE]
> y
[ ,1]
[1, ] 8
>class (y)
[1] "matrix"
```

```
> y<- x[ , 2, drop= F]
> y
[ ,1]
[1, ] 8
[2, ] 9
[3, ] 10
>class (y)
[1] "matrix"
```

# Subsetting

## Subsetting Lists and Dataframes

(can be tricky!)

Subsetting with “ `[[ ... ]]` ” extracts elements from a **list** or a **dataframe**. The class of the returned object can be different compared to the source element

Subsetting with “ `$` ” extracts elements from a **list** or a **dataframe BY NAME** (handy).

```
x <- list(no= FALSE , time = 5:10, die = 100.01)
```

```
> x[2]                > x$die                ##Extracting multiple elements of a list:
$time                [1] 100.01                > x[c(1,2)]
[1] 5 6 7 8 9 10
> x[[2]]              > x[["die"]]              $no
[1] 5 6 7 8 9 10      [1] 100.01                [1] FALSE
> x[[2]]              > x[["die"]]              $time
[1] 5 6 7 8 9 10      [1] 100.01                [1] 5 6 7 8 9 10
```

# Subsetting

“ `[[ ]]` ” can be used with computed indices, e.g. variables from the environment

“ `$` ” can **only** be used with names

```
x <- list(no= FALSE , time = 5:10, die = 100.01)
```

```
> new_name <- "no"
```

```
> x$new_name          ## new_name does not exist in list x
NULL
```

```
> x[[new_name]]       ## computed index for 'new_name'
[1] FALSE
```

```
> x$time              ## 'time' does exist in list x
[1] 5 6 7 8 9 10
```

# Subsetting

## ##Subsetting Nested Elements

```
> x <- list(a = c(5,10,15), b = c(50.5, 100.01))
> x[[c(1,3)]]
[1] 15

> x[[1]][[3]]
[1] 15
```

## " [[ ]]" and " \$" operators also allow partial matching of names

```
> x <- list(no= FALSE, time = 5:10, die = 100.01)
```

```
> x$ti
[1] 5 6 7 8 9 10
```

```
> x[["ti"]]
NULL
```

```
> x[[tim]]
Error: object 'tim' not found
```

```
> x[["tim", exact = FALSE]]
[1] 5 6 7 8 9 10
```

# Remove NAs

Missing values (NAs) are commonly removed

Using the **is.na()** function

```
> x <- c(5, 6, 7, NA, 9, NA)
> logic_vect_y <- is.na(x)
> logic_vect_y
[1] FALSE FALSE FALSE TRUE FALSE TRUE
> y <- x[! logic_vect_y]
```

## " !" operator is translated as "the opposite of"  
## **logic\_vect\_y** here is a computed index (variable from the environment)

```
> y
[1] 5 6 7 9
```

Using the **complete.cases()** function

```
> x <- c(5, 6, 7, NA, 9, NA)
> logic_vect_y <- complete.cases(x)
> logic_vect_y
[1] TRUE TRUE TRUE FALSE TRUE FALSE
> y <- ??
```

Using the **na.omit()** function

```
> x <- data.frame(x1 = c(9, 6, NA, 9, 2, 5, NA),
                  x2 = c(NA, 5, 2, 1, 5, 8, 0),
                  x3 = c(1, 3, 5, 7, 9, 7, 5))
> data_NA_omit <- na.omit(x)
  x1 x2 x3
2  6  5  3
4  9  1  7
5  2  5  9
6  5  8  7
```



# Vectorized Operations

```
> a<-7:10; b<-1:4
> a+b
[1] 8 10 12 14

> a > 8
[1] FALSE FALSE TRUE TRUE

> b >= 2
[1] FALSE TRUE TRUE TRUE

> a * b
[1] 7 16 27 40

> a / b
[1] 7.0 4.0 3.0 2.5
```

```
> m1<- matrix(5:10, 3, 2) ; m2<- matrix(rep(10,6), 3,2)
> m1
      [,1] [,2]
[1,]    5    8
[2,]    6    9
[3,]    7   10
> m2
      [,1] [,2]
[1,]   10   10
[2,]   10   10
[3,]   10   10
> m1 * m2 ##element wise multiplication
      [,1] [,2]
[1,]   50   80
[2,]   60   90
[3,]   70  100
```

# Importing data

`read.table()`, for reading tabular data, usually from txt (tab separated)

`read.csv()`, for reading tabular data , usually from spreadsheets (comma separated)

`readLines()`, for reading lines of a text file

`source()`, for reading in R code files - inverse of `dump()`

`dget()`, for reading in R code files - inverse of `dput()`

`load()`, for reading in saved workspaces – inverse of `save()`

# Writing files

`write.table()`, for writing tabular data

`writelnLines()`, for writing lines to a text file

`dump()`, for writing R code files - inverse of `source()`

`dput()`, for reading in R code files - inverse of `dget()`

`save()`, for saving workspaces – inverse of `load()`

# read.table()

One of the most commonly used functions in R

Useful arguments:

*file*, the name of a file, or a connection

*header*, (logical) is there a header line in the file?

*sep*, ("string") how the columns are separated? e.g. "\t", " " (space) etc

*colClasses*, (character vector) the class of each column in the dataset

*nrows*, (integer) the number of rows in the dataset

*skip*, (integer) lines to skip from the beginning of the file

*stringsAsFactors*, (logical) should character variables treated as factors?

####**read.csv()** is identical to `read.table` except that the default separator is a comma

## Let's recap

Set the working directory (where sample1\_data.csv is stored)

Read in the sample1\_data.csv file and store it as "input"

- 1) What are the column names of the dataset?
- 2) How many rows and how many columns are there?
- 3) Store the first 5 rows of the dataframe in a new object named "top5". Print top5 to the console
- 4) Store the last 8 rows of the dataframe in a new object named "last8". Print last8 to the console
- 5) What is the value of the large particles at the 56<sup>th</sup> row?
- 6) What is the average value of microparticles after removing the NAs?
- 7) What is the average temperature during the days with humidity < 75% ?
- 8) Reset the row names of the subset df
- 9) Return the month and day when we observe the maximum value of microparticles ?  
(which.max() might be useful)

## Answers

```
> setwd("/.../.../")
> input<- read.csv("sample1_data.csv", header=T, stringsAsFactors=FALSE)
> colnames(input)
> ncol(input)
> nrow(input)
> top5 <- head(input, 5) or >top5 <- input[1:5,]
> last8 <- tail(input, 8) ##elegant or > input[(nrow(input)-8):nrow(input),] ## not so elegant
> input[56,"large_particles"] or > input[56,4]
> mean(na.omit(input$microparticles)) ##(37.60656)
> subset_hum_less75<-input[input$humidity<75,]
> mean(subset_hum_less75$temperature)
Or in one step
>mean(input$temperature[input$humidity<75])
> row.names(subset_hum_less75) <- NULL
> max(na.omit(input$microparticles)) or > max(input$microparticles, na.rm = TRUE)
> subset_max_temp<-input[input$temperature == max(input$temperature),]
> subset_max_temp$Month
> subset_max_temp$Day
```

## Control Structures

*if, else:* testing a condition

*for:* execute a loop a given number of times

*while:* execute a loop while a condition is true

*repeat:* execute an infinite loop

*break:* break the loop when a condition is true

*next:* skip an iteration of a loop

*return:* return the result of a function

# if, else, else if

## ## Two cases control

```
if(...condition to meet...) {  
## do something here
```

```
} else {  
## do something else here  
}
```

##Example:

```
if(x > 5) {  
y <- 8  
  
} else {  
y <- 10  
}
```

## ## Three cases control

```
if (...condition to meet...) {  
## do something
```

```
} else if (...another condition to meet...) {  
## do something different
```

```
} else {  
## do something different }
```

# for

*for* loops can be used for iterating over the elements of a vector, a column of a dataframe etc. They take an iterator and use the incrementing value as an "index"

```
for(i in 1:50) {  
print(i+5)  
}
```

```
x <- c("no", "time", "to ", "die")
```

```
for(i in 1:4) {  
print(x[i])  
}
```

Nested *for* loops

```
x <- matrix(1:9, 3, 3)  
for(i in seq_len(nrow(x))) {  
  for(j in seq_len(ncol(x))) {  
    print(x[i, j])  
  }  
}
```



# while

*While* loops iterate while a condition remains true. Testing is done before each iteration

```
startingVariable <- 0 ##initialise the variable
while(startingVariable < 50) {
  print(startingVariable)
  startingVariable <- startingVariable + 2
}
```

```
z <- 10
while(z >= 5 && z <= 15) {
  print(z)
  coin <- rbinom(1, 1, 0.5)
  if(coin == 1) { ## random walk
    z <- z + 1
  } else {
    z <- z - 1
  }
}
```

## R - Programming in Biosciences

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# FUNCTIONS

They are created using

**function()**

They are stored as R objects (of class “function”)

```
f <- function(arguments) {  
  ###execute computations based on the arguments  
}
```

Functions can be arguments or can be defined inside of another function

## Arguments

Functions have named arguments which may have default values, or not

The *formal arguments* are the arguments defined in the function

The *formals()* function returns the formal arguments of a function

Some arguments can be missing

Arguments can be matched by position or by name

```
> range1 <- c(10:50)
```

```
> sd(range1)
```

```
[1] 11.97915
```

```
> sd(x = range1)
```

```
[1] 11.97915
```

```
> sd(x = range1, na.rm = FALSE)
```

```
[1] 11.97915
```

```
> sd(na.rm = FALSE, x = range1)
```

```
[1] 11.97915
```

```
> sd(na.rm = FALSE, range1)
```

```
[1] 11.97915
```

## Arguments

> args(glm)

```
function (formula, family = gaussian, data, weights, subset,
  na.action, start = NULL, etastart, mustart, offset, control = list(...),
  model = TRUE, method = "glm.fit", x = FALSE, y = TRUE, singular.ok = TRUE,
  contrasts = NULL, ...)
```

NULL

Try > formals(glm)

## Function definition and calling

```
f <- function(x, y = 5, z = 2) {
  (x^z)+y
}
```

```
>f(5)
[1] 30
```

```
>f(5,y=8)
[1] 33
```

# The “...” Argument

The “...” argument defines a variable number of arguments that can be passed to other functions.

Can be used to “modify” other functions while preserving a long list of arguments unchanged

```
##examine read.table() arguments  
>args(read.table)
```

```
>f<-function(file, sep=",", ... ) {  
  
  read.table(file, sep=sep, ... )  
}
```

```
##Compare  
>read.table("sample1_data.csv")  
##with  
>f("sample1_data.csv")
```

# The “...” Argument

The “...” argument can be used to define an unknown number of arguments

```
> args(paste)
```

```
function (..., sep = " ", collapse = NULL) ###use collapse in paste0()
```

```
> paste("no", "time", "to", "die", sep = "-")  
[1] "no-time-to-die"
```

SOS: Arguments that appear after “...” must be named and cannot be partially matched or positionally defined

# Loop functions

R hosts a functions family to perform loops in a "vectorised" way --> less code writing (more to remember)

`lapply()` / `sapply()` : Apply a function over a List (on each element)

`apply()`: Apply a function over the margins of an Array, usually a mAtrix

`tapply()`: Apply a function over subsets of a vecTor

`mapply()`: **M**ultivariate version of `lapply`

## `lapply()` / `sapply()`

```
> lapply (X, FUN, ...)
```

X : a list. If not, it will be coerced to a list  
FUN : a function  
... : other arguments

##lapply always returns a List

```
> x <- list(a = 5:10, b = rnorm(5), c = rnorm(5, 2), d = rnorm(4, 1, 1))
```

```
> lapply(x, mean)
```

```
$a  
[1] 7.5  
$b  
[1] 0.100552  
$c  
[1] 1.578663  
$d  
[1] 1.202836
```

## `sapply()` returns a **S**implified result, if possible

```
> sapply(x, mean)
```

a	b	c	d
7.5000000	0.1005521	1.5786633	1.2028363

# apply()

```
> apply(X, MARGIN, FUN, ...)
```

X : an array  
MARGIN : a vector indicating which margins to be analysed  
FUN : a function to be applied  
... other FUN arguments

```
> m <- matrix(1:200, 20, 10)
```

```
> apply(m, 1, mean)
[1] 91 92 93 94 95 96 97 98 99 100 101 102 103 104 105 106 107 108 109 110
```

```
> apply(m, 2, mean)
[1] 10.5 30.5 50.5 70.5 90.5 110.5 130.5 150.5 170.5 190.5
```

```
##ready to use shortcuts (faster):
rowSums = apply(x, 1, sum)
rowMeans = apply(x, 1, mean)
colSums = apply(x, 2, sum)
colMeans = apply(x, 2, mean)
```

# tapply()

tapply() is used to apply a function over subseted vectors

```
> tapply(X, INDEX, FUN = NULL, ..., simplify = TRUE)
```

X : a vector  
INDEX : a factor or a list of factors  
FUN : a function  
... : other FUN arguments  
simplify : logical, simplification of the result

```
> v <- c(rnorm(5), rnorm(5, 2), rnorm(5, 5))
> f <- gl(3, 5) ## Generate factors by specifying the pattern of their levels.
> f
[1] 1 1 1 1 1 2 2 2 2 2 3 3 3 3 3
Levels: 1 2 3
```

```
> tapply(v, f, mean)
      1      2      3
0.183946 1.593078 4.650117
```

# lapply() with split()

##split() splits e.g. a vector or a dataframe into groups based on a factor

```
> v <- c(rnorm(5), rnorm(5, 2), rnorm(5, 5))
> f <- gl(3, 5)
> v
[1] -1.0318472 0.2218044 0.4246628 0.4485537 0.8565563
[6] 1.7576478 2.3410273 1.6256701 0.4911859 1.7498583
[11] 2.8567678 5.4816134 6.1299922 3.7236435 5.0585677
```

```
> split(v, f)
$`1`
[1] -1.0318472 0.2218044 0.4246628 0.4485537 0.8565563

$`2`
[1] 1.7576478 2.3410273 1.6256701 0.4911859 1.7498583

$`3`
[1] 2.8567678 5.4816134 6.1299922 3.7236435 5.0585677
```

##(previously)

```
> tapply(v, f, mean)
      1      2      3
0.183946 1.593078 4.650117
```

##lapply() with split()

```
> lapply(split(v, f), mean)
```

```
$`1`
[1] 0.183946
```

```
$`2`
[1] 1.593078
```

```
$`3`
[1] 4.650117
```

# lapply() with split() on a dataframe

```
> dataframe1 <- PlantGrowth ###(R built-in data)
weight group
```

```
1 4.17 ctrl
2 5.58 ctrl
3 5.18 ctrl
```

```
11 4.81 trt1
12 4.17 trt1
13 4.41 trt1
```

```
21 6.31 trt2
22 5.12 trt2
```

```
###split the dataframe based on $group
S <- split(dataframe1, dataframe1$group)
```

```
> S
$ctrl
weight group
1 4.17 ctrl
2 5.58 ctrl
----
10 5.14 ctrl
```

```
$trt1
weight group
11 4.81 trt1
----
19 4.32 trt1
20 4.69 trt1
```

```
$trt2
weight group
21 6.31 trt2
----
30 5.26 trt2
```

```
> S <- split(dataframe1, dataframe1$group)
> lapply(S, function(S) mean(S[, "weight"]))
$ctrl
[1] 5.032
```

```
$trt1
[1] 4.661
```

```
$trt2
[1] 5.526
```



# R- Programming in Biosciences

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## Plotting in R

ΕΛΛΗΝΙΚΟ ΙΝΣΤΙΤΟΥΤΟ ΠΑΣΤΕΡ  
INSTITUT PASTEUR HELLENIQUE  
Timokratis Karamitros

# Plotting

## base and recommended packages:

graphics: plotting functions for the “base” graphing systems, including *plot*, *hist*, *boxplot*

each aspect of the plot handled separately through a series of function calls; this is often conceptually simpler

lattice: independent of the “base” graphics system; includes functions like *xyplot*, *histogram*, etc

usually created in a single function call, so all of the graphics parameters have to be specified at once

grDevices: various graphics devices, including X11 (Unix), windows (windows) quartz (Mac), PDF, PostScript, PNG, etc.

usually not directly controlled by the end user

ggplot: `ggplot()` initializes a `ggplot` object. It can be used to declare the input data frame for a graphic and to specify the set of plot aesthetics intended to be common throughout all subsequent layers unless specifically overridden.

## Base Graphics

### Important Base Graphics Parameters

`pch`: the plotting symbol (default is open circle)

`lty`: the line type (default is solid line), can be dashed, dotted, etc.

`lwd`: the line width, specified as an integer multiple

`col`: the plotting color, specified as a number, string, or hex code

`las`: the orientation of the axis labels on the plot

`bg`: the background color

`mar`: the margin size

`oma`: the outer margin size (default is 0 for all sides)

`mflow`: number of plots per row, column (plots are filled row-wise)

`mfcoll`: number of plots per row, column (plots are filled column-wise)

# Base Graphics

## Important Base Graphics Functions

`plot()`: make a scatterplot, or other type of plot

`lines()`: add lines to a plot, given a vector x values and a corresponding vector of y values

`points()`: add points to a plot

`title`: add annotations to x, y axis labels, title, subtitle, outer margin

`mtext`: add arbitrary text to the margins (inner or outer) of the plot axis: adding axis ticks/labels

# Base Graphics

## Some Examples

```
x<-rnorm(50)
```

```
y<-rnorm(50)
```

```
hist(y)
```

```
plot(x,y)
```

```
z<-rnorm(50,1,2)
```

```
plot(x,z)
```

```
example(points)
```

```
plot(x,z, pch = 17)
```

```
plot(x,y, main="testScatter") ##again
```

```
fitmodel<-lm(y~x)
```

```
abline(fitmodel,col="red")
```

# Base Graphics

## Plotting in panels

```
par(mfcol=c(2,2))  
#or  
par(mfrow=c(2,2))
```

```
plot(x, y, main="testScatter 1", pch=0)  
fitmodel1<-lm(y~x)  
abline(fitmodel1,col="red")
```

```
plot(x, z, main="testScatter 2", pch=1)  
fitmodel2<-lm(z~x)  
abline(fitmodel2,col="blue")
```

```
plot(z, y, main="testScatter 3", pch =2)  
fitmodel3<-lm(y~z)  
abline(fitmodel3,col="green")
```

```
plot(y, x, main="testScatter 4", pch =3)  
fitmodel4<-lm(x~y)  
abline(fitmodel4,col="orange")
```

# Lattice Graphics

```
library(lattice)  
##load some data  
data (environmental)  
head (environmental)
```

```
xyplot(ozone ~ radiation, data=environmental)  
xyplot(ozone ~ temperature, data=environmental)
```

```
##divide the temperature vector into 6 parts containing equal number of partially overlapping observations  
temp.zones<-equal.count(environmental$temperature,6)  
temp.zones
```

```
xyplot(ozone ~ radiation | temp.zones, data=environmental, layout=c(1,6), pch=17)  
splom(~environmental)  
wind.zones<-equal.count(environmental$wind,4)  
histogram(~ozone | temp.zones * wind.zones, data=environmental)
```

# ggplot Graphics

**ggplot2** is a member of the "tidyverse" collection of R packages

```
>install.packages("tidyverse") ##or just  
>install.packages("ggplot2")
```

More to read on tidyverse:

<https://r4ds.had.co.nz>

**ggplot()** initializes a ggplot object.

It can be used to declare the input data frame for a graphic and to specify the set of plot aesthetics intended to be common throughout all subsequent layers unless specifically overridden.

A statistical graphic is a **mapping** from data to **aesthetic** attributes (colour, shape, size) of **geometric** objects (points, lines, bars).

*ggplot* splits the difference between *base* and *lattice*

- Automatically deals with spacings, text, titles but also allows you to annotate by "adding"
- Superficial similarity to *lattice* but generally easier/more intuitive to use

<http://vita.had.co.nz/papers/layered-grammar.pdf>

# ggplot Graphics

**qplot()**

Looks for data in a data frame, similar to *lattice*

Plots are made up of *aesthetics* (size, shape, color) and *geoms* (points, lines)

Factors are important for indicating subsets of the data, they should be **labelled**

```
> library(ggplot2)  
> str(mpg)  
> head(mpg)  
> qplot(displ,hwy, data=mpg)  
> qplot(displ,hwy, data=mpg, geom = c("point", "smooth"))  
> qplot(displ,hwy, data=mpg, color=class)  
> qplot(displ, data = mpg, fill = class)  
> qplot(displ, hwy, data = mpg, facets = . ~ drv)  
> qplot(displ, data = mpg, fill = class)
```

# ggplot Graphics

**ggplot()** is the core function and offers more flexibility compared to **qplot()**

```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ, y = hwy))
```

**ggplot()** creates a coordinate system that you can add layers to

**geom\_point()** adds a layer of points to your plot, which creates a scatterplot

The mapping argument defines how variables in your dataset are mapped to visual properties.

The mapping argument is always paired with **aes()**

The x and y arguments of **aes()** specify which variables to map to the x- and y-axes

# ggplot Graphics

**qplot()**

Looks for data in a data frame, similar to **lattice**

Plots are made up of *aesthetics* (size, shape, color) and *geoms* (points, lines)

Factors are important for indicating subsets of the data, they should be **labelled**

**ggplot()** is the core function and offers more flexibility compared to **qplot()**

```
> library(ggplot2)
```

```
> str(mpg)
```

```
> head(mpg)
```

```
> qplot(displ,hwy, data=mpg)
```

# ggplot Graphics

```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ, y = hwy))
```

```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ, y = hwy, color = class))
```

```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ, y = hwy, color = class, size = cyl))
```

```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ, y = hwy, color = class, alpha = cyl))
```

```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ, y = hwy, color = class, shape = class))
```

```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ, y = hwy)) +  
  facet_wrap(~ class, ncol = 4)
```

```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ, y = hwy, color = class)) +  
  geom_abline()+  
  facet_grid(drv ~ cyl)
```

```
ggplot(data = mpg, mapping = aes(x = displ, y = hwy, color = class)) +  
  geom_boxplot()
```

## R - Programming in Biosciences

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